

THE ORIGINAL CYBERPUNK CLASSIC

BATTLE  
ANGEL

# ALITA



YUKITO  
KISHIRO

KILLING  
ANGEL  
BATTLE  
ANGEL  
*ALITA*  
3



SENTED BY YUKITO KISHI

**FIGHT\_012**

# Beyond the Sky

005

**FIGHT\_013**

# Killing Angel

029

**FIGHT\_014**

# Audience With the King of Kings

075

**FIGHT\_015**

# Skull Sport

099

**FIGHT\_016**

# Risk One's Heart

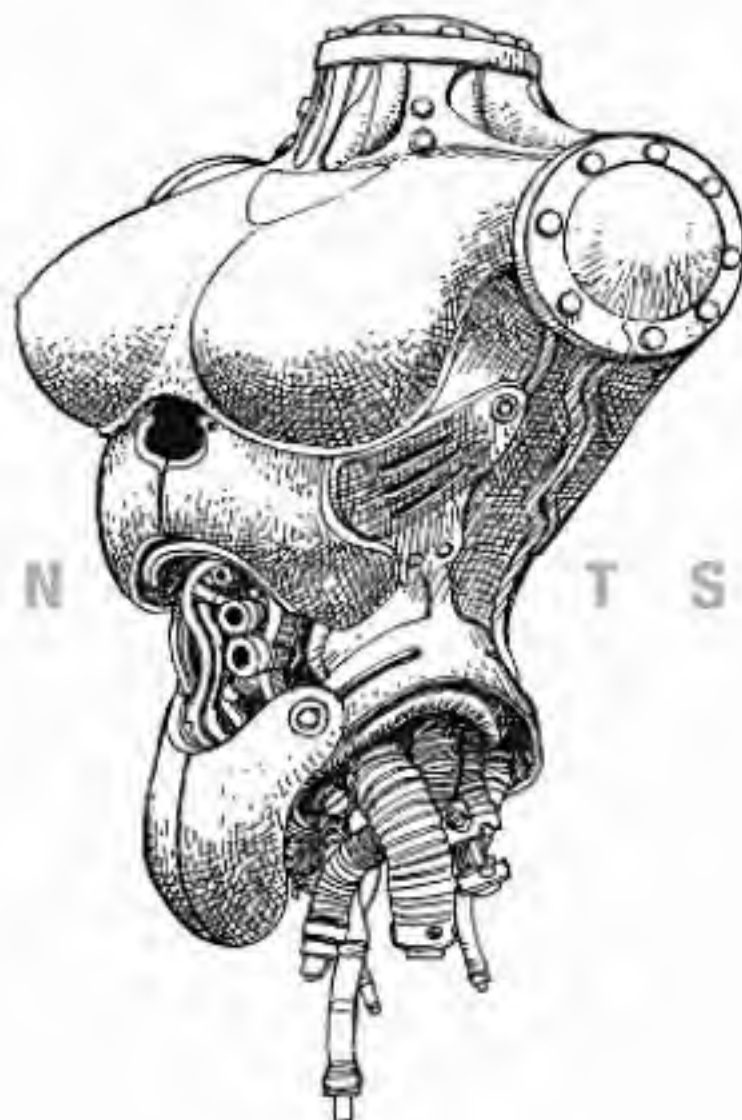
143

**FIGHT\_017**

# Second Stage

187

C O N T E N T S



## FIGHT\_012 Beyond the Sky

SO  
YOU'RE  
SAYING...

G-  
GULG...

ゴ  
#  
#

...IT WAS  
ALL...

...A  
LIE?





JUST  
LOOK.

HEE HEE...  
"YUGO"?  
HE'S DEAD  
NOW.

HA HA  
HA HA  
HA!

THESE  
CHIPS ARE  
ALL THAT  
REMAINS OF  
HIS SOUL.  
THE GREAT  
FOOL!

THIS IS  
WHAT'S LEFT  
OF YUGO!

HA HA! WHAT  
A JOKE! WHAT  
A RUBE! HEE  
HEE HEE!

HE NEVER  
REALIZED THAT  
ALL OF THESE  
CHIPS HAVE  
NO VALUE IN  
ZALEM!









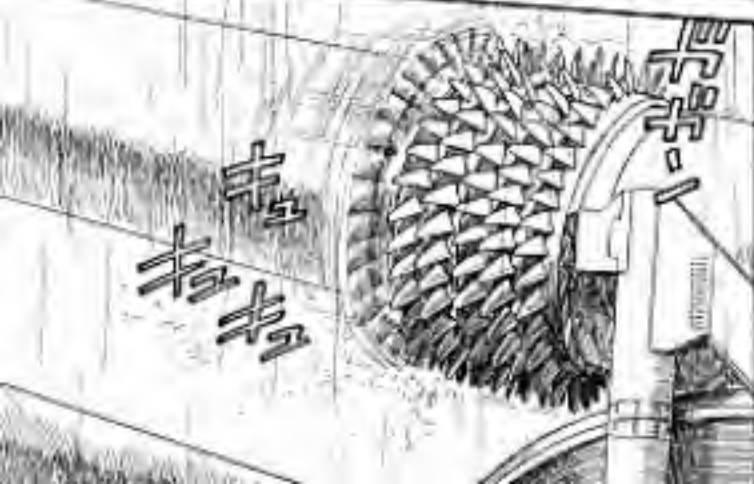
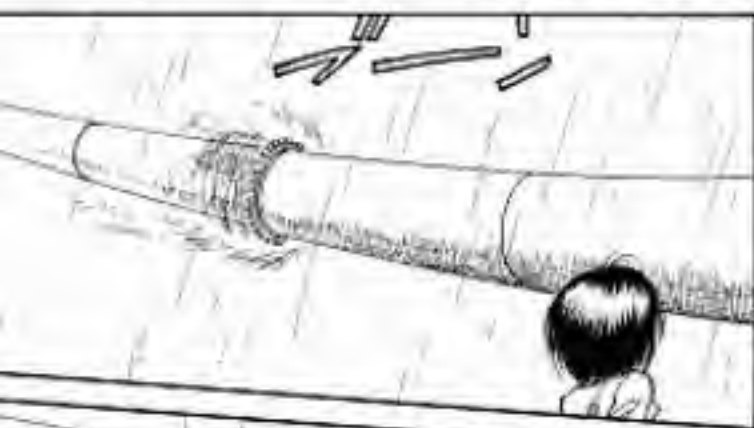
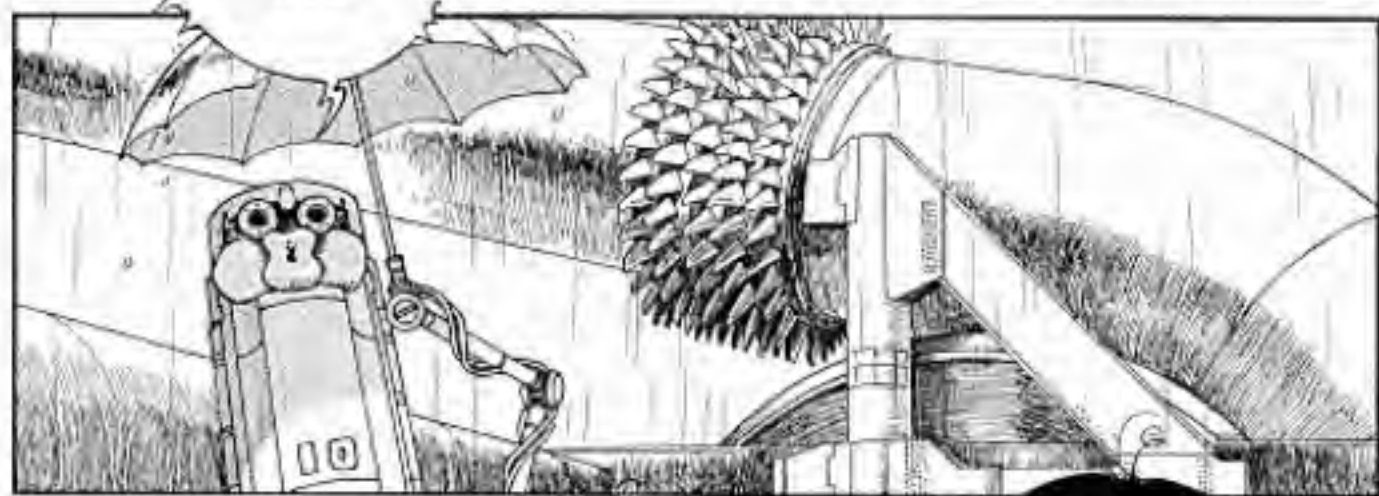
















WHAT ARE  
THOSE FINS  
FOR?

THEY'RE  
"RAT-  
CATCHER"  
DEFENSIVE  
RINGS.

EVERY 500  
METERS, THERE'S  
A SET THAT DROPS  
FROM ZALEM TO  
CATCH THE RATS  
CLIMBING THE  
TUBES.



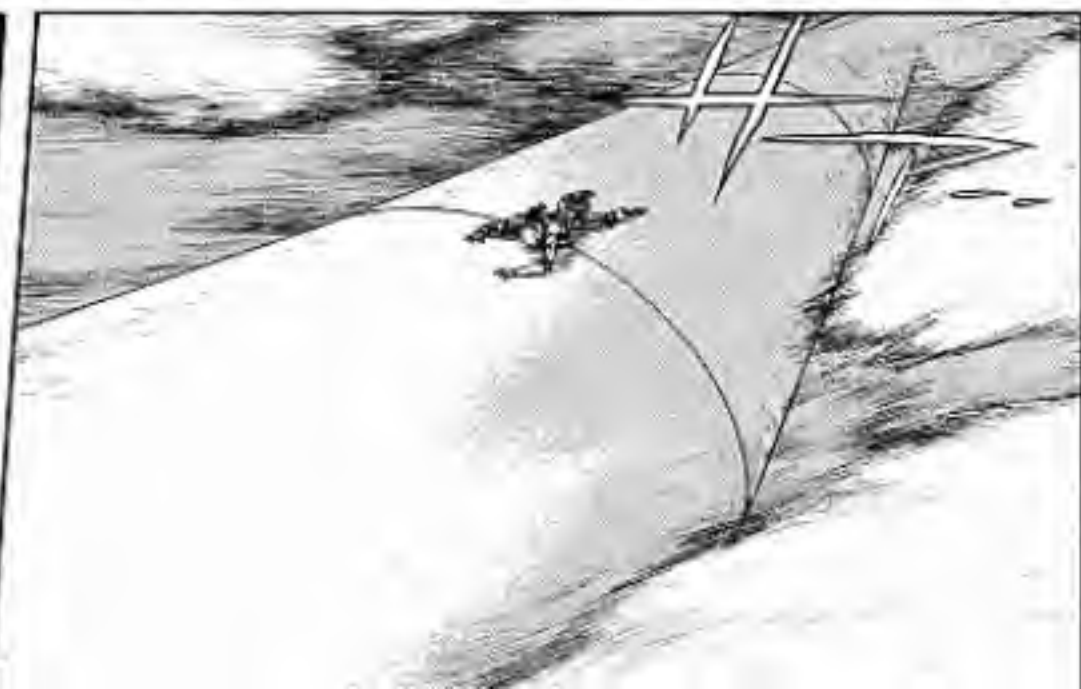
OOH. MADE  
IT PAST THE  
SIXTH RING.  
THAT'S A  
RECORD!

≠ ≠ ≠

WONDER  
HOW FAR  
UP HE'LL  
GET!

I'M GOING  
UP THERE TO  
DRAG HIM  
BACK!





コッ  
ゴォォ

YUGO!

BUT...HEH  
HEH...HA HA HA...  
IN YOUR GRAND  
PRESENCE, ANY  
HUMAN IS LESS  
THAN A FLEA!

I'M A  
FOOL...I LET  
YOU DRIVE  
ME MAD,  
AND LOST  
EVERYTHING  
I HAD.

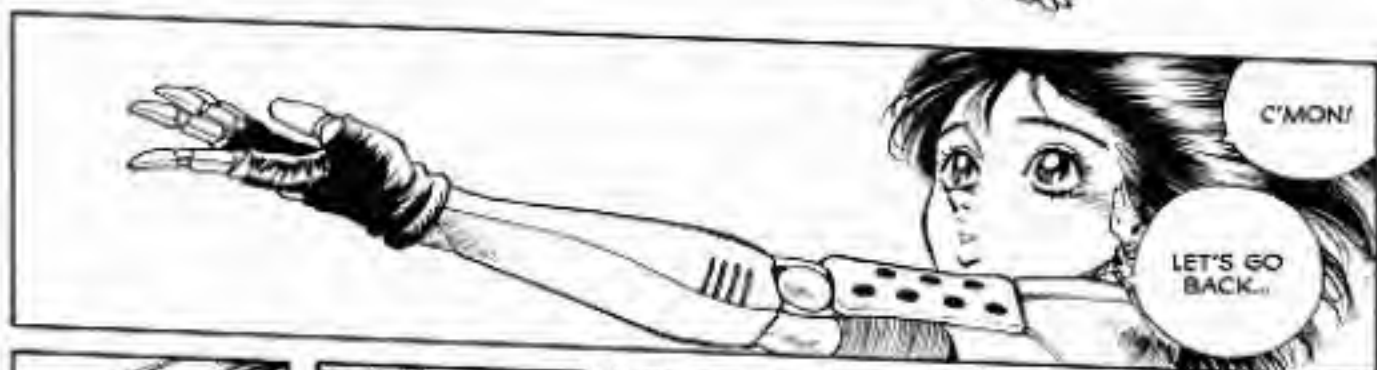




WE  
FINALLY  
MEET...

THERE  
YOU ARE,  
ZALEM...







**COWARD!**

THE  
WORLD  
DOESN'T  
NEED ME.  
I'M TOTALLY  
UNNECESSARY.



MY COMING  
INTO THIS  
WORLD, MY  
BEING BORN-  
IT WAS ALL A  
MISTAKE.



I'VE BEEN  
THINKING AS  
I CLIMB THE  
TUBE.



AND...I  
FINALLY  
FIGURED  
IT OUT.



YOU  
CAN'T,  
YUGO.

I'M...  
I'M NOT  
GOING TO  
LET YOU.



CAN'T YOU  
SEE IT?!



ZALEM  
AND THE  
SCRAPYARD  
AREN'T ALL  
THERE IS!!



...!



A black and white manga-style illustration. A character with dark hair and a headband is walking along the ridge of a massive, curved horn that dominates the foreground. The horn has a textured, scaly surface. The background is a sky filled with soft, fluffy clouds. A speech bubble is positioned above the character.

**YOU'RE  
THE ONE  
PERSON  
I NEED  
IN THIS  
WORLD.**



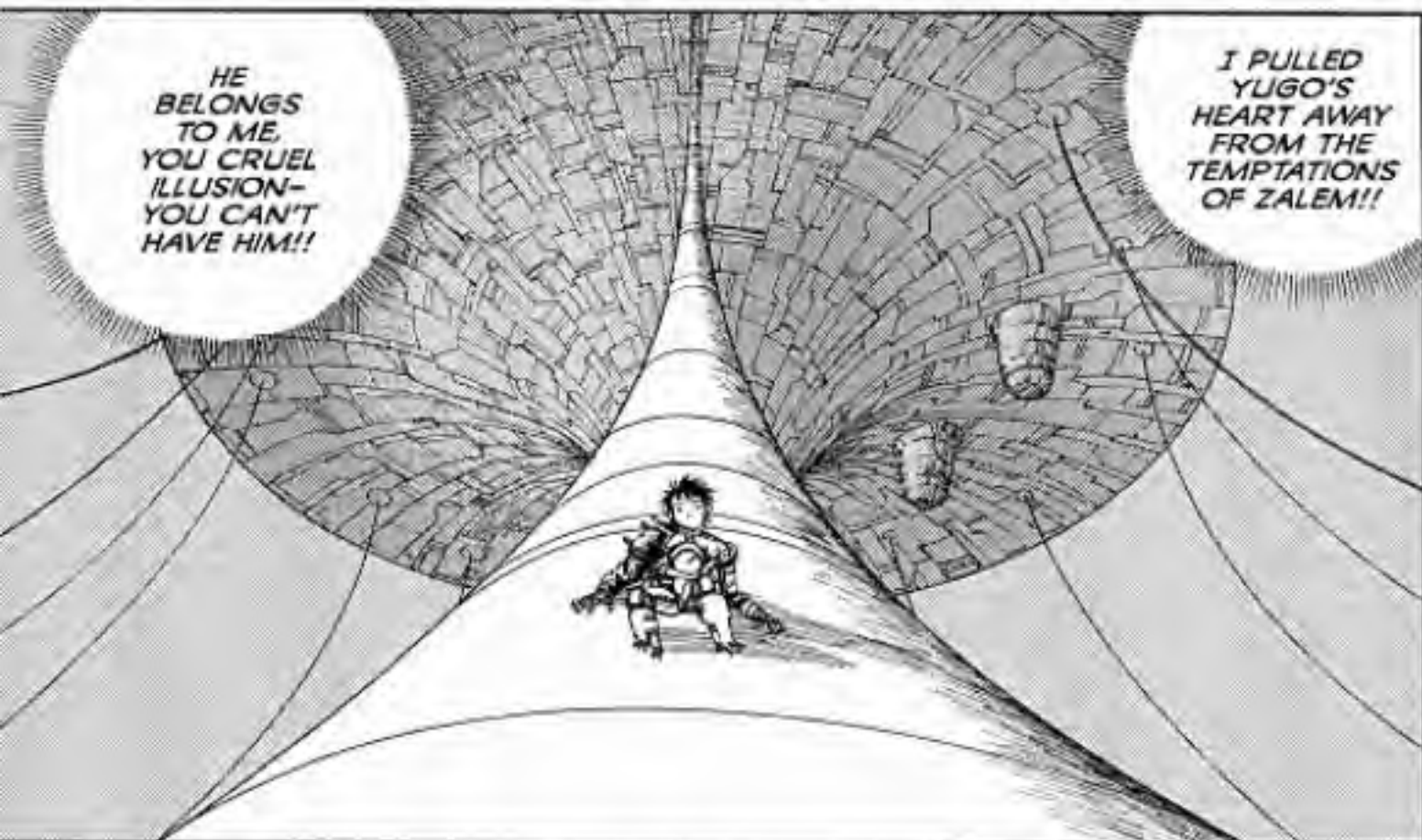








I  
WON!



HE  
BELONGS  
TO ME.  
YOU CRUEL  
ILLUSION-  
YOU CAN'T  
HAVE HIM!!

I PULLED  
YUGO'S  
HEART AWAY  
FROM THE  
TEMPTATIONS  
OF ZALEM!!

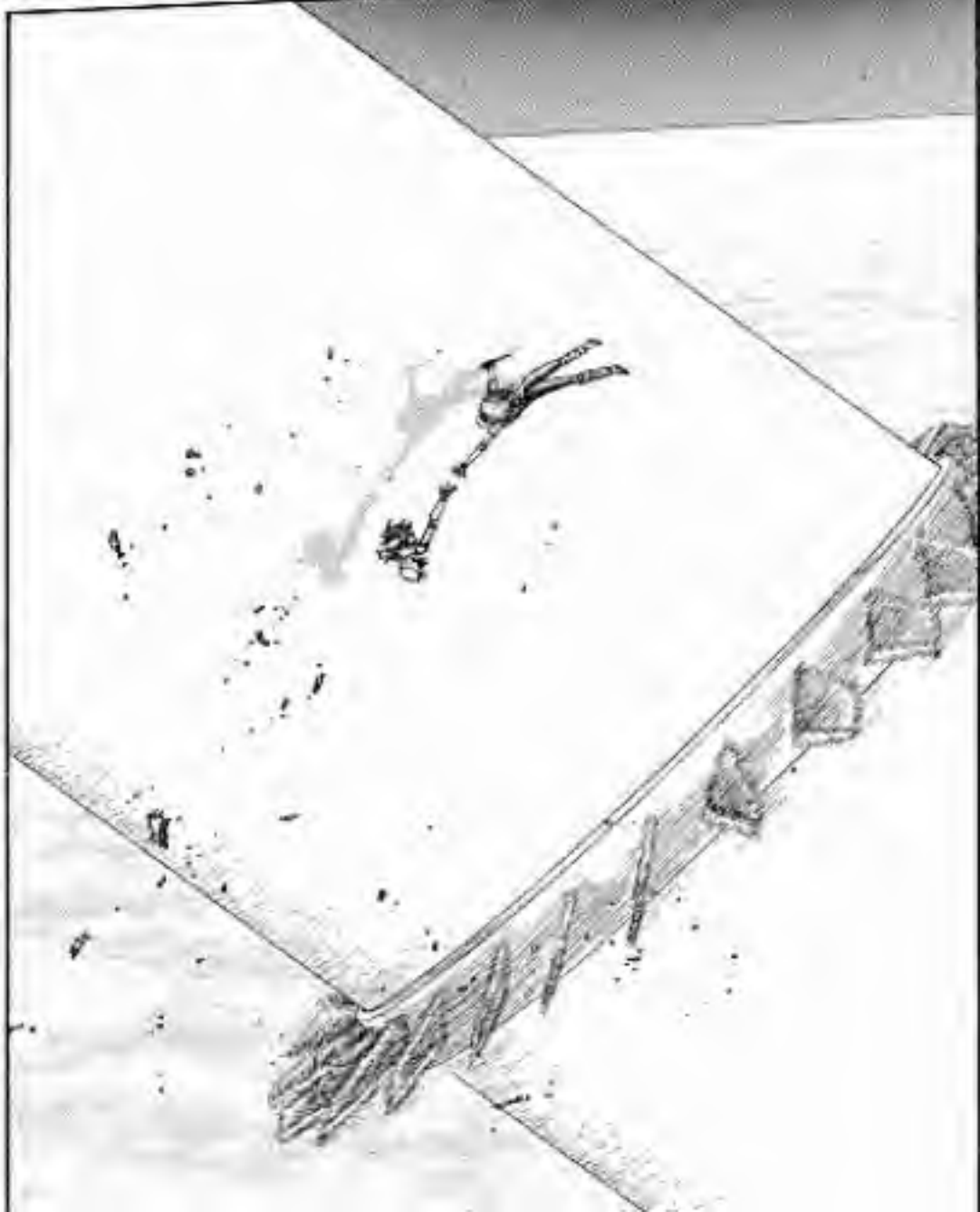


WATCH  
OUT,  
YUGO!!

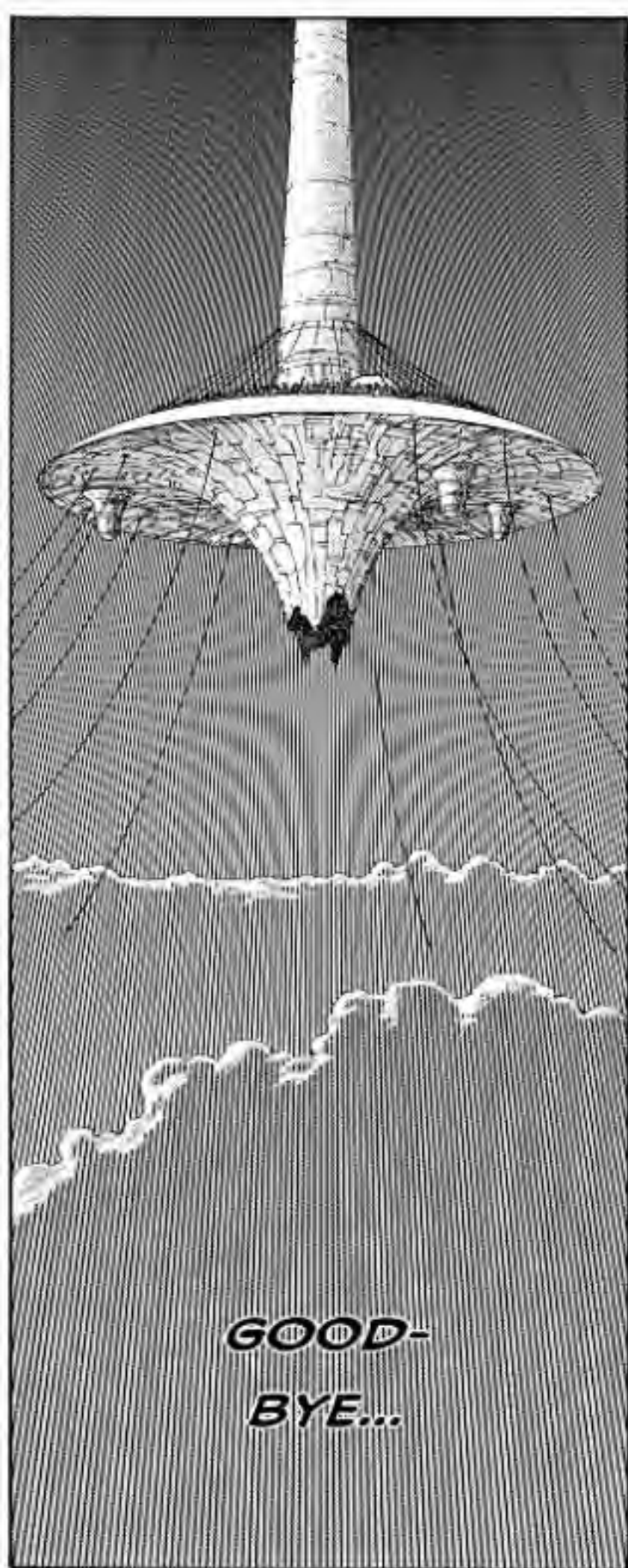
OH!















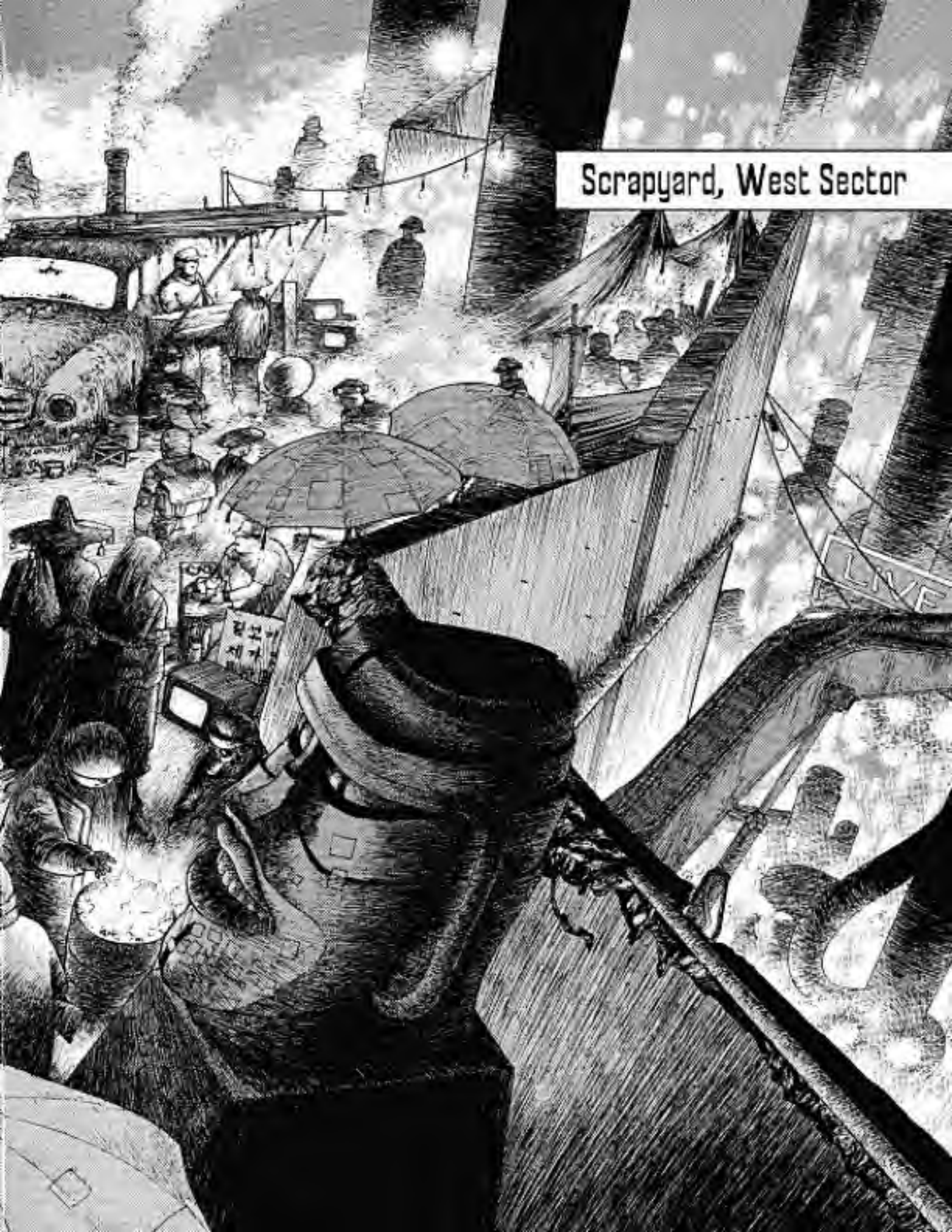
# FIGHT\_013 Killing Angel







## Scrapyard, West Sector









...AND  
I HAVEN'T  
SEEN HER  
SINCE.  
PROBABLY  
THE SHOCK  
FROM LOSING  
YUGO.

HALLUCINATE  
DESSERTE  
ELEVATE TRY  
SUFFOCATE ON YOUR  
EDGE SERRATE AB  
LIBERATE LIBE

ONE DAY,  
ALITA JUST  
UP AND LEFT  
WITHOUT  
SAYING ANY-  
THING...



SOMETIMES I  
IMAGINE WHAT  
WILL HAPPEN  
IF THE SEARCH  
LASTS YEARS...

BOTH MY  
HUNTER AND  
MY MEDICAL  
GIGS ARE ON  
HOLD UNTIL  
I CAN BRING  
HER BACK  
HOME.

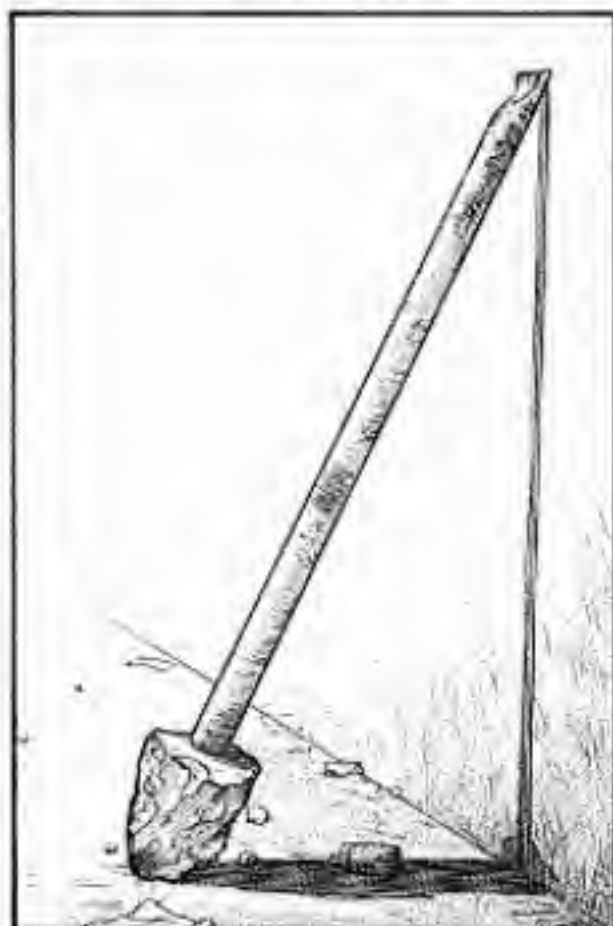
I'VE COME  
WANDERING  
OUT HERE TO  
THE WESTERN  
SECTOR IN  
SEARCH OF  
HER...

GUESS  
I BETTER  
FIND A  
BED...

THEN THE  
STREETS WILL  
BECOME MY  
CASTLE, MY  
FRIEND...

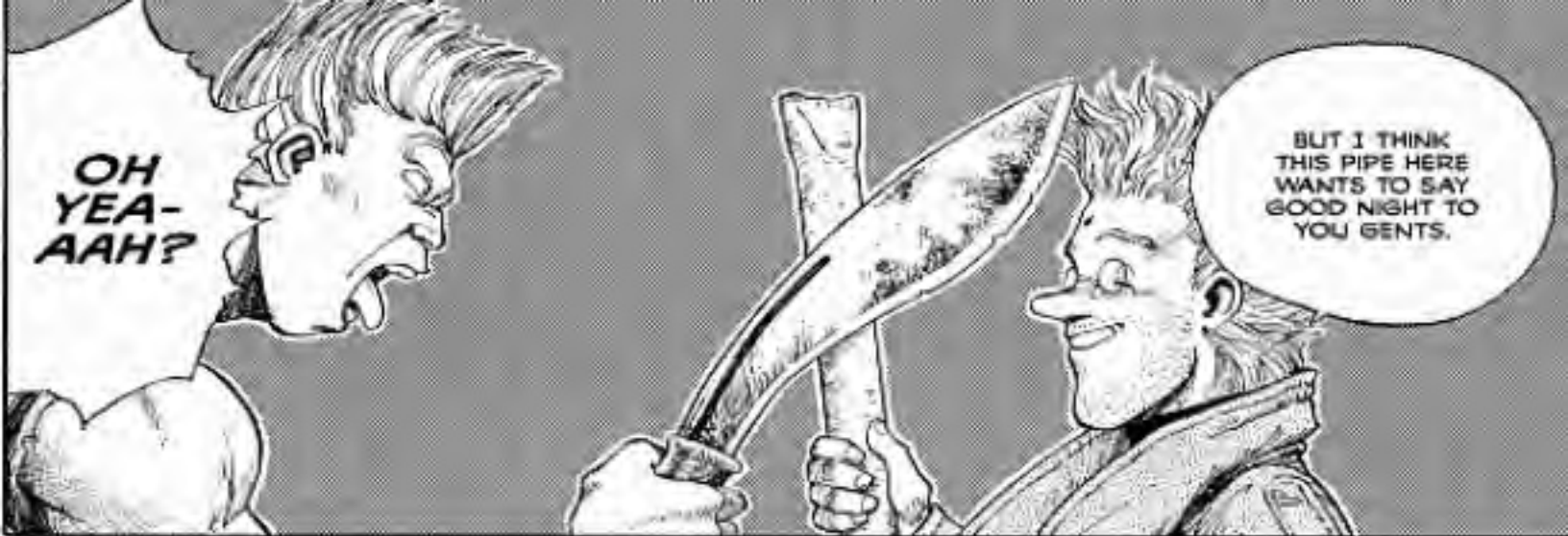
















WHEW!  
GOOD THING  
THEY WEREN'T  
CYBER-  
ENHANCED  
WITH HEAVY  
WEAPONS...





SHUMIRA  
IS SO, SO  
GRATEFUL  
TO IDO!

THE GIRL'S  
NAME WAS  
SHUMIRA.

WANNA  
THANK  
YOU SO,  
SO MUCH!  
OKAY?



ACTUAL-  
LY...

BUT AT  
TIMES LIKE  
THESE, I  
PREFER  
TO BE  
STOIC.



SHE SEEMS  
AWFULLY  
TRUSTING  
JUST AFTER  
BEING  
ATTACKED...

IDO HAS PLACE  
TO STAY? IF NOT,  
COME WITH ME!  
SHUMIRA MAKES  
YOU DINNER!



!

おっ...  
...うん。



...I'M  
LOOK-  
ING FOR  
SOME-  
ONE...





... "WHAT  
EXACTLY IS  
ALITA TO  
ME, ANY-  
WAY?!"

BUT AS  
SHUMIRA  
DRAGGED  
ME ONWARD,  
I COULDN'T  
HELP BUT ASK  
MYSELF...



IS  
SHE...

...DO'S  
GIRL-  
FRIEND?



IT REALLY  
ISN'T, I  
SWEAR!

NO, IT'S  
NOTHING  
LIKE  
THAT.



HEY,  
WAIT!



MOTOR-  
BALL?

WHEN I  
CAME TO  
MY SENSES,  
WE WERE IN  
A BRIGHT  
AND NOISY  
PLACE.





ONE  
FOR  
#57!



HUH?

YOU  
WATCH  
ON  
THIS,  
IDO!

HERE,  
MONITOR  
TICKET  
FOR  
CHANNEL  
57!



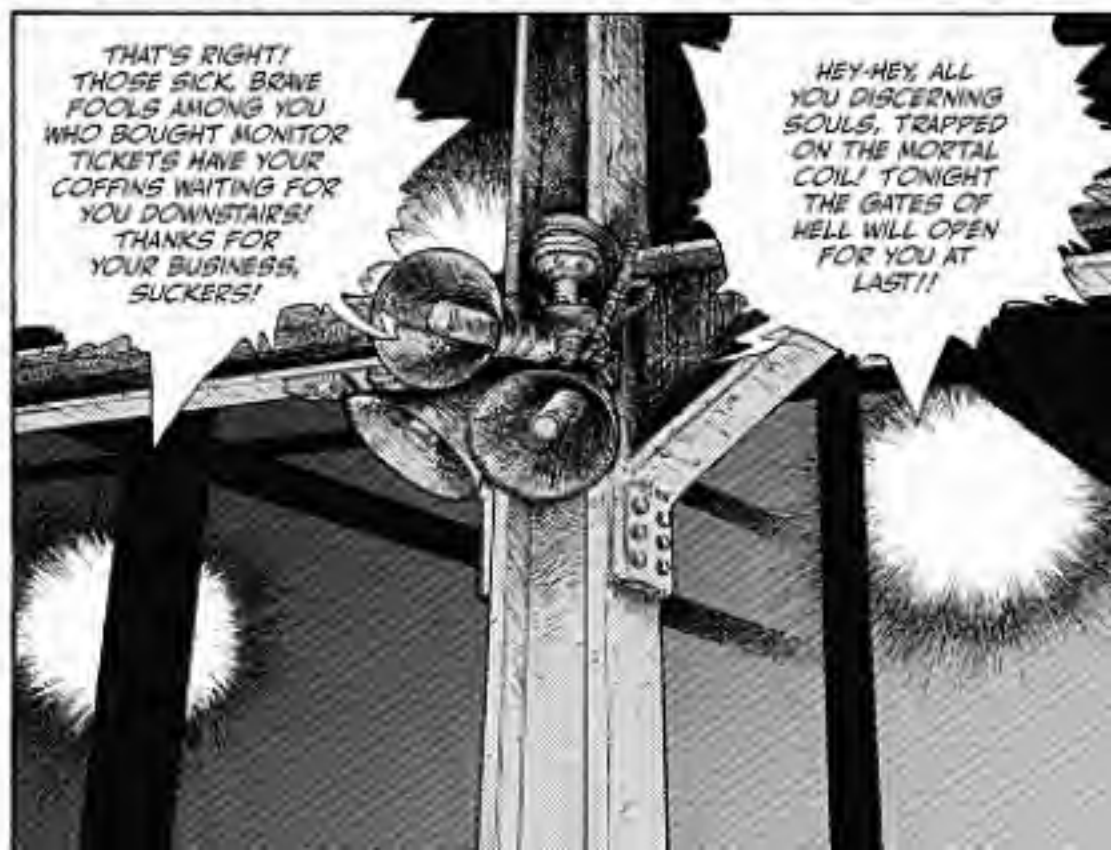
WAIT, I'VE  
HEARD OF  
THIS—IT'S  
A BATTLE  
RACE THAT'S  
POPULAR IN  
THE WESTERN  
SECTOR.

THE CYBORG  
PLAYERS FIGHT  
OVER A SINGLE  
BALL AS THEY  
RACE AROUND  
A CIRCUIT  
COURSE.



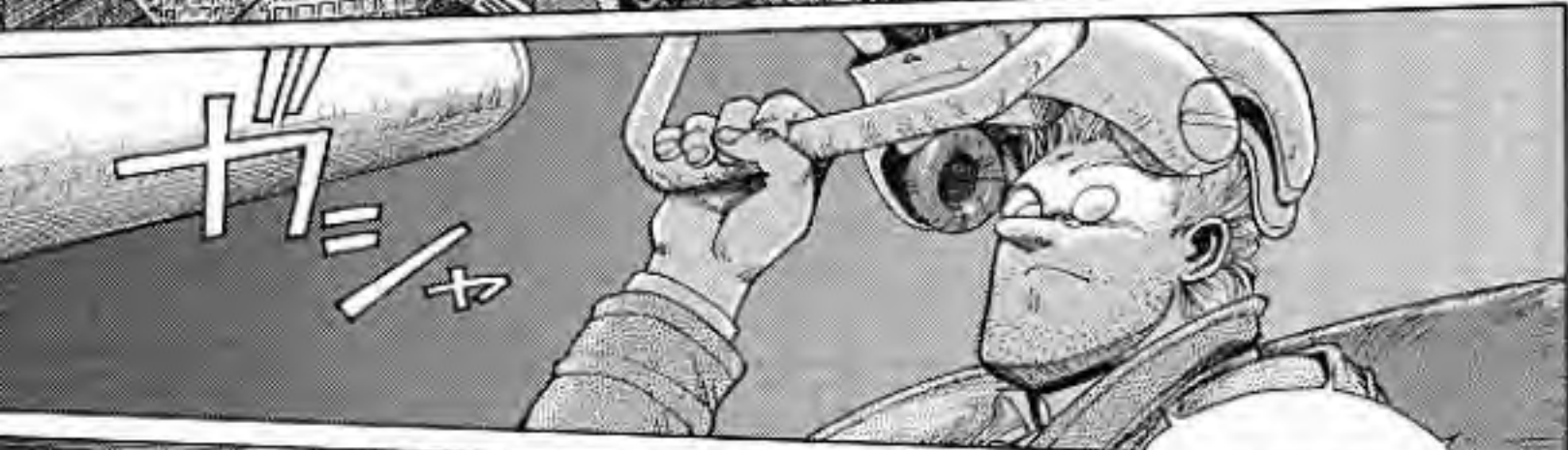
HUH?

SHU-  
MIRA?  
WHERE  
ARE  
YOU?!

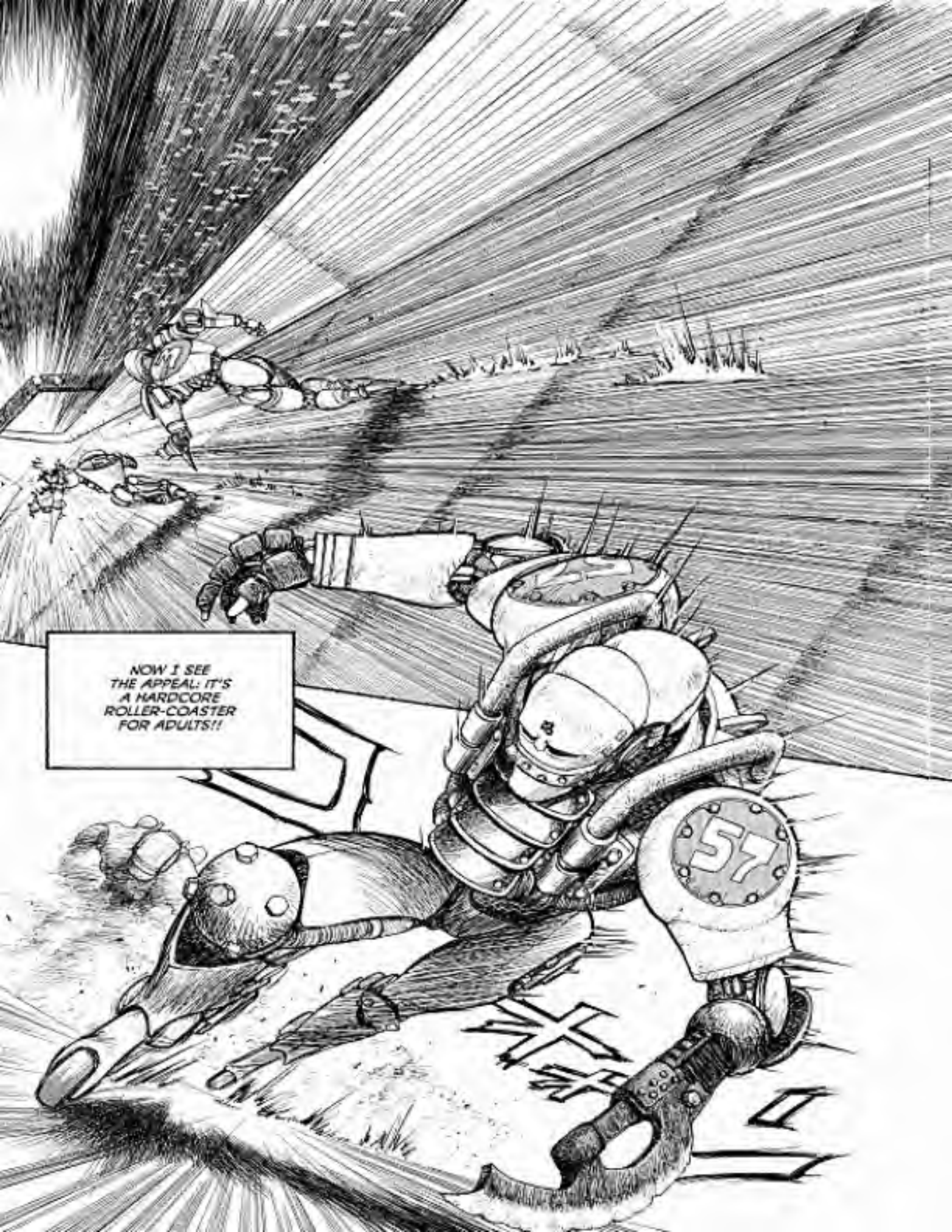


THAT'S RIGHT!  
THOSE SICK, BRAVE  
FOOLS AMONG YOU  
WHO BOUGHT MONITOR  
TICKETS HAVE YOUR  
COFFINS WAITING FOR  
YOU DOWNSTAIRS!  
THANKS FOR  
YOUR BUSINESS,  
SUCKERS!

HEY-HEY, ALL  
YOU DISCERNING  
SOULS, TRAPPED  
ON THE MORTAL  
COIL! TONIGHT  
THE GATES OF  
HELL WILL OPEN  
FOR YOU AT  
LAST!!







NOW I SEE  
THE APPEAL: IT'S  
A HARDCORE  
ROLLER-COASTER  
FOR ADULTS!!





WHOA!

MY EYES AND  
EARS WERE SUDDENLY  
THRUST IN A BATTLE  
AT 300 KM/H! I WAS  
ESSENTIALLY INSIDE  
THE BODY OF  
PLAYER #57!!





LOOKS LIKE  
#57, THE VENERABLE  
BARDICHE, IS HAVING  
MACHINE TROUBLE.  
HE HEADS IN FOR A  
PIT STOP!

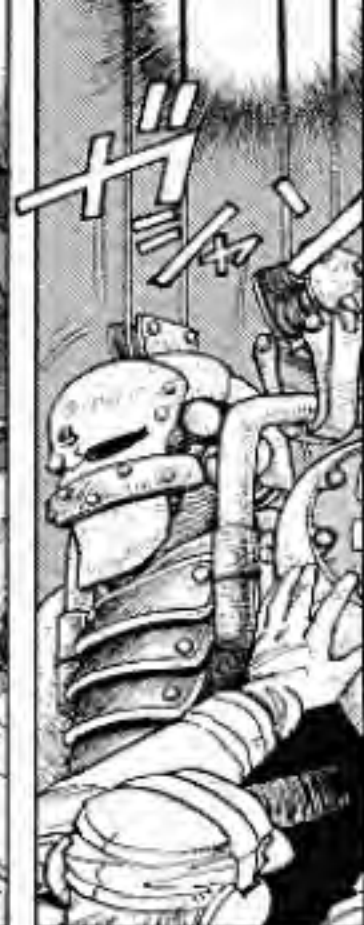






SWITCH  
OUT MY  
LEFT ARM  
FOR A  
FLAIL!!

HURRY  
UP  
WITH  
THAT  
LEG!!



EVERYONE  
WHO TRIES  
TO MAKE A  
MOVE GETS  
CRUSHED  
INSTEAD!

AND WATCH  
OUT FOR  
THAT ONE  
ROOKIE!



IT'S  
DEGT-  
YARYOV!  
HE'LL  
PASS BY  
SOON!

WHO'S  
GOT  
THE  
BALL  
NOW,  
NICK?!

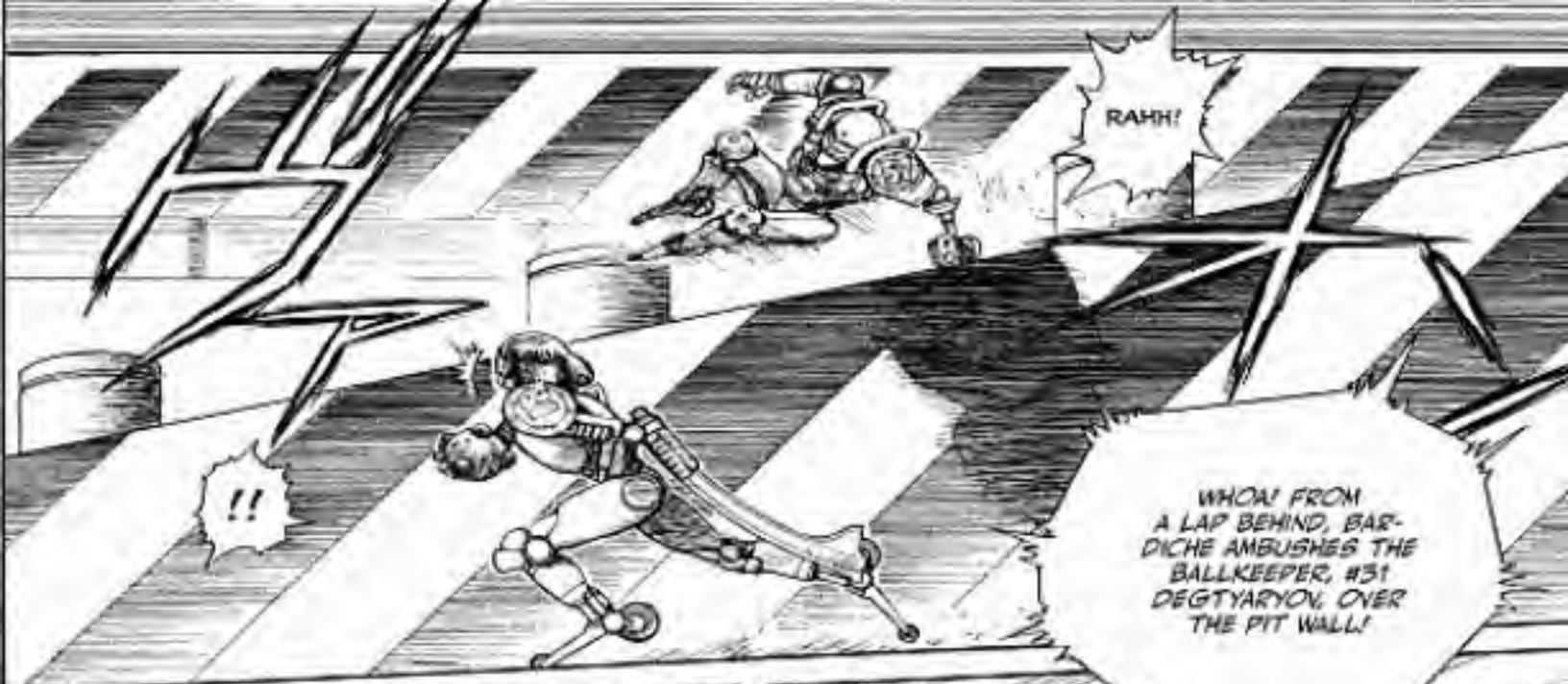


GO!!



NONE  
OF THESE  
WHELPS CAN  
POSSIBLY STAND  
UP AGAINST  
THE GREAT  
**BARDICHE!!**





BARD'S  
GOT IT ALL TO  
HIMSELF! CAN HE  
COMPLETE THE  
LAP AND EMERGE  
THE WINNER?!

YEAH!  
THERE WE  
GO!

BUT THERE'S ONE  
PLAYER STOPPED  
BEFORE THE  
GOAL LINE, WAIT-  
ING FOR HIM!

HE'S INTO  
THE HOME  
STRETCH!

CHANNEL  
#99...

IT'S THE ANGEL  
OF SLAUGHTER  
WHO SHOWED  
UP OUT OF  
NOWHERE TWO  
WEEKS AGO!



**IT'S  
ALITA!!**











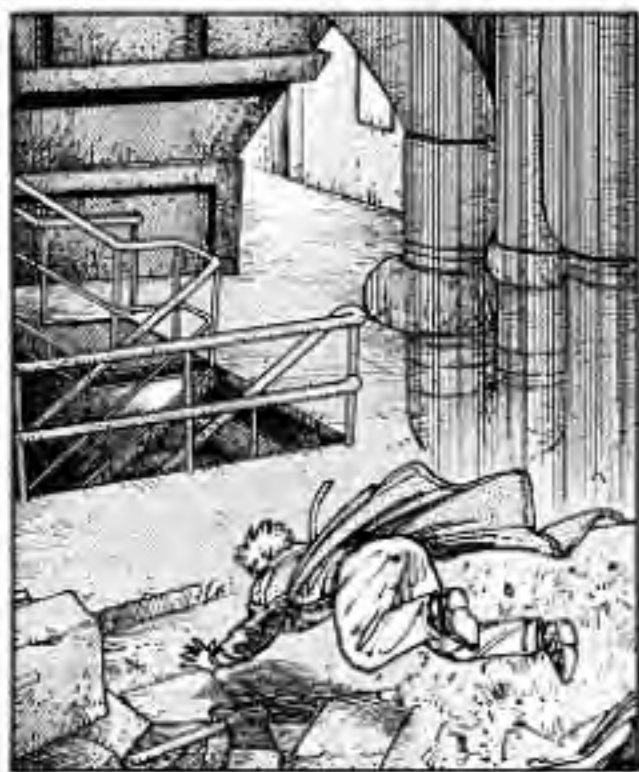
A small inset panel showing Alita in her full combat armor, standing on a field and holding a ball aloft with her right hand. She is looking towards the viewer with a determined expression.

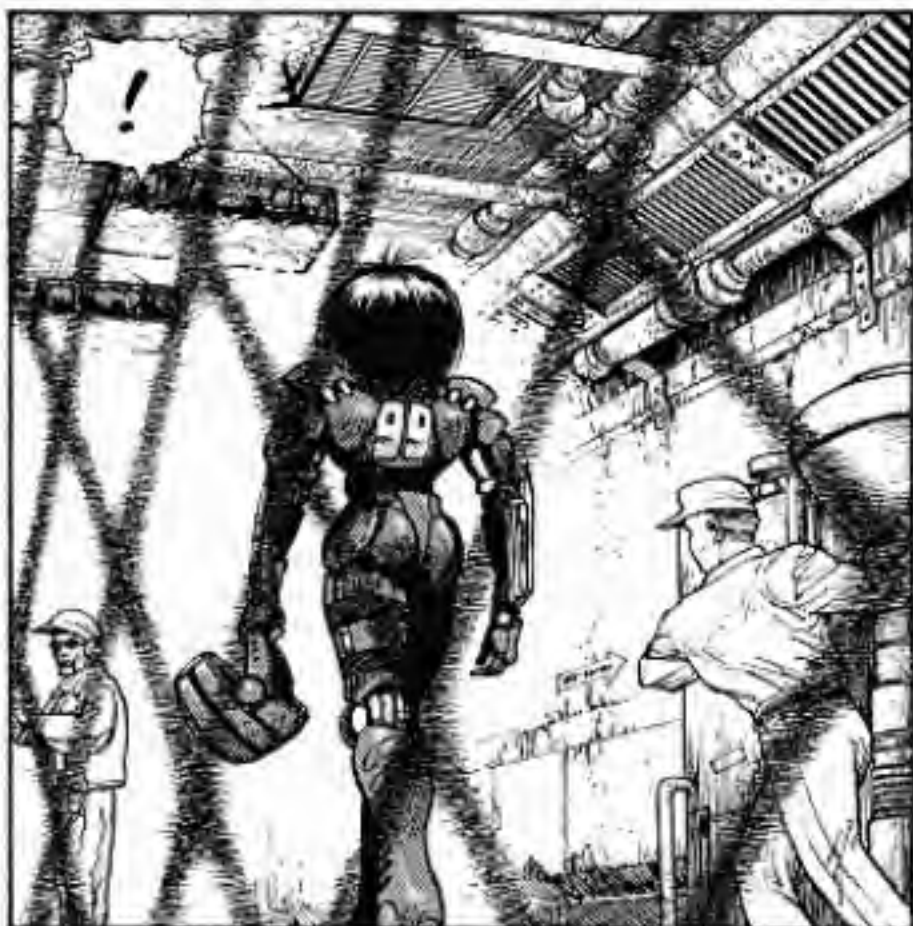
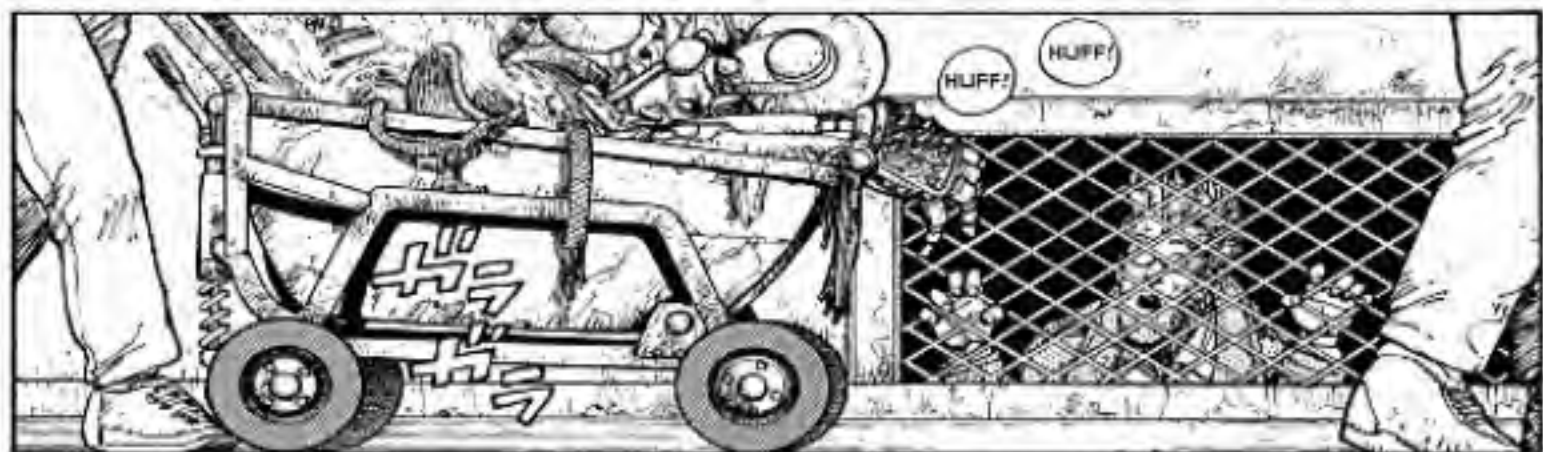
SHE HOLDS THE  
BALL ALOFT AND  
WALKS OVER THE  
GOAL LINE! THAT  
CONFIDENCE IS  
ALMOST  
INFURIATING!!

A large panel showing Alita in her full combat armor, celebrating her victory. She is holding a ball aloft with her right hand and has a determined expression. The background is a bright, hazy sky with stylized clouds. A speech bubble from the top left panel points to her.

A DRAMATIC,  
ELEGANT FOURTH  
VICTORY FOR #99,  
ALITA!!

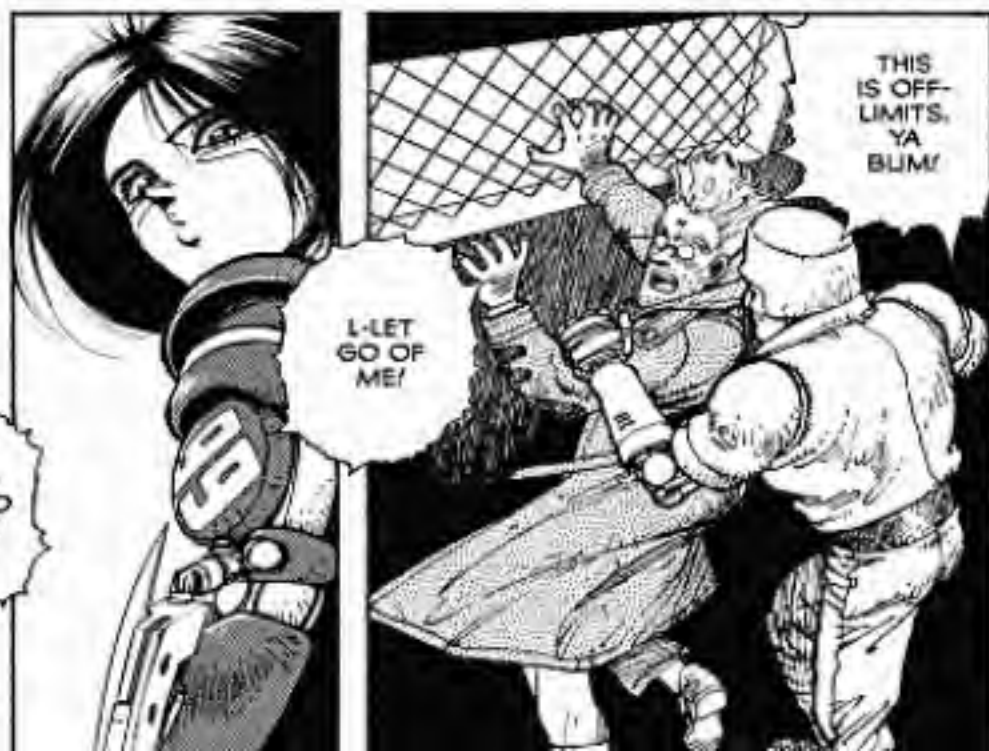




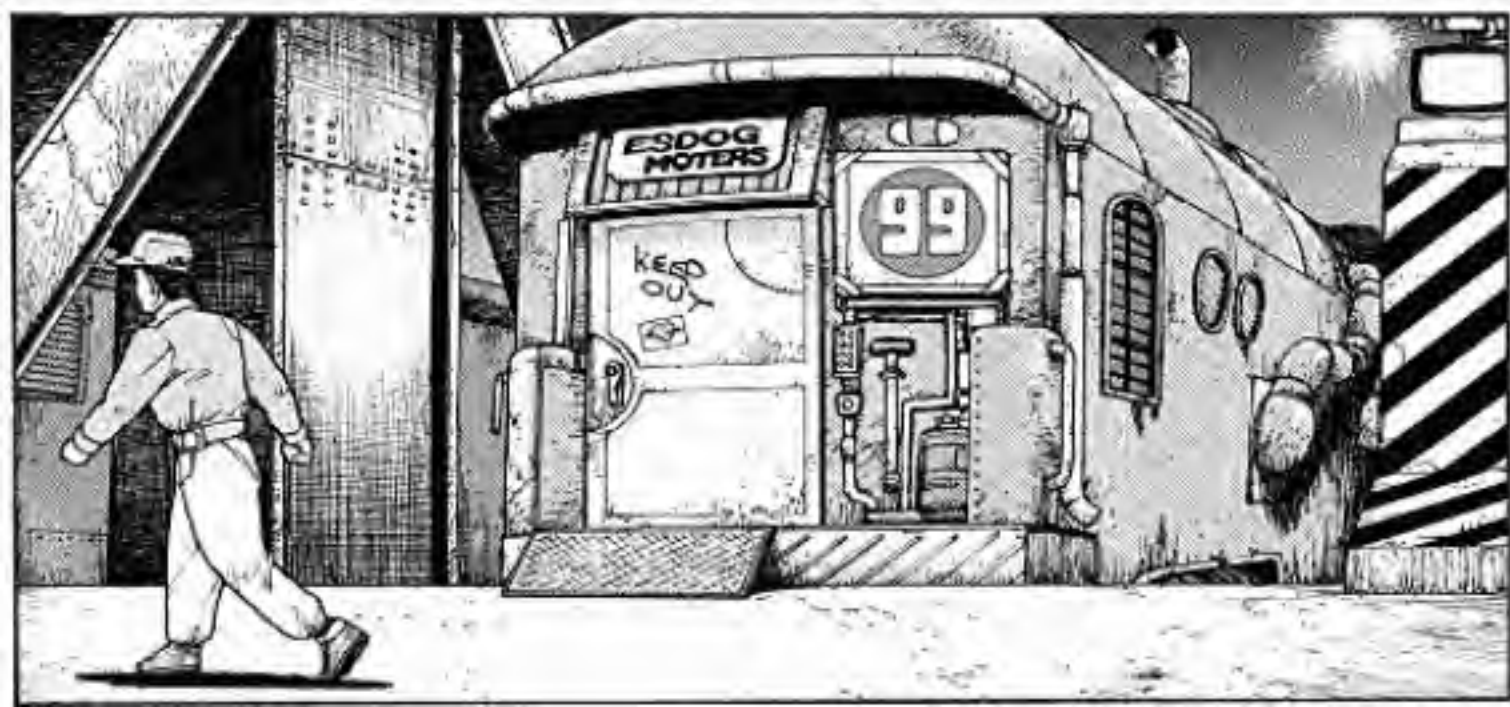
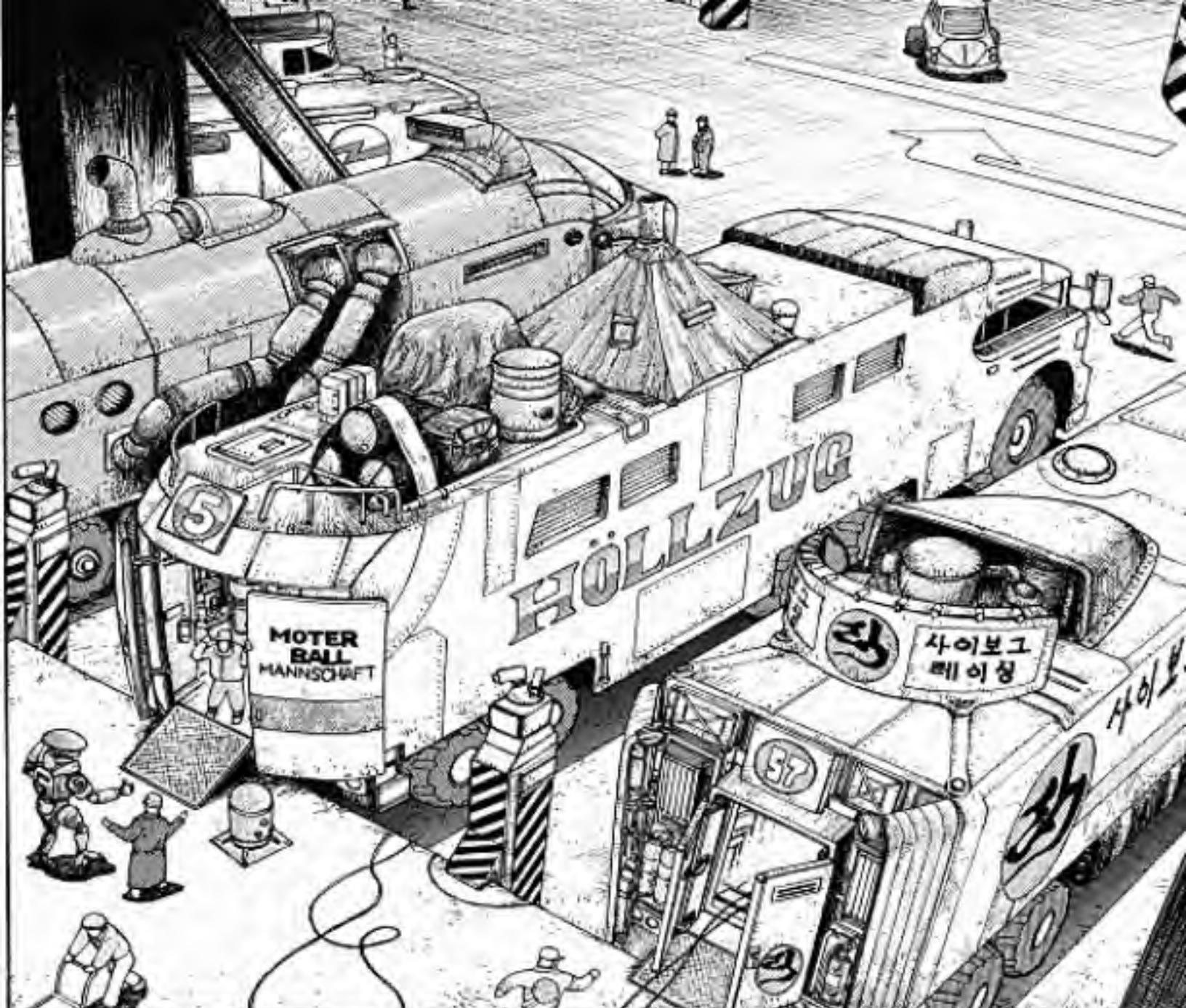


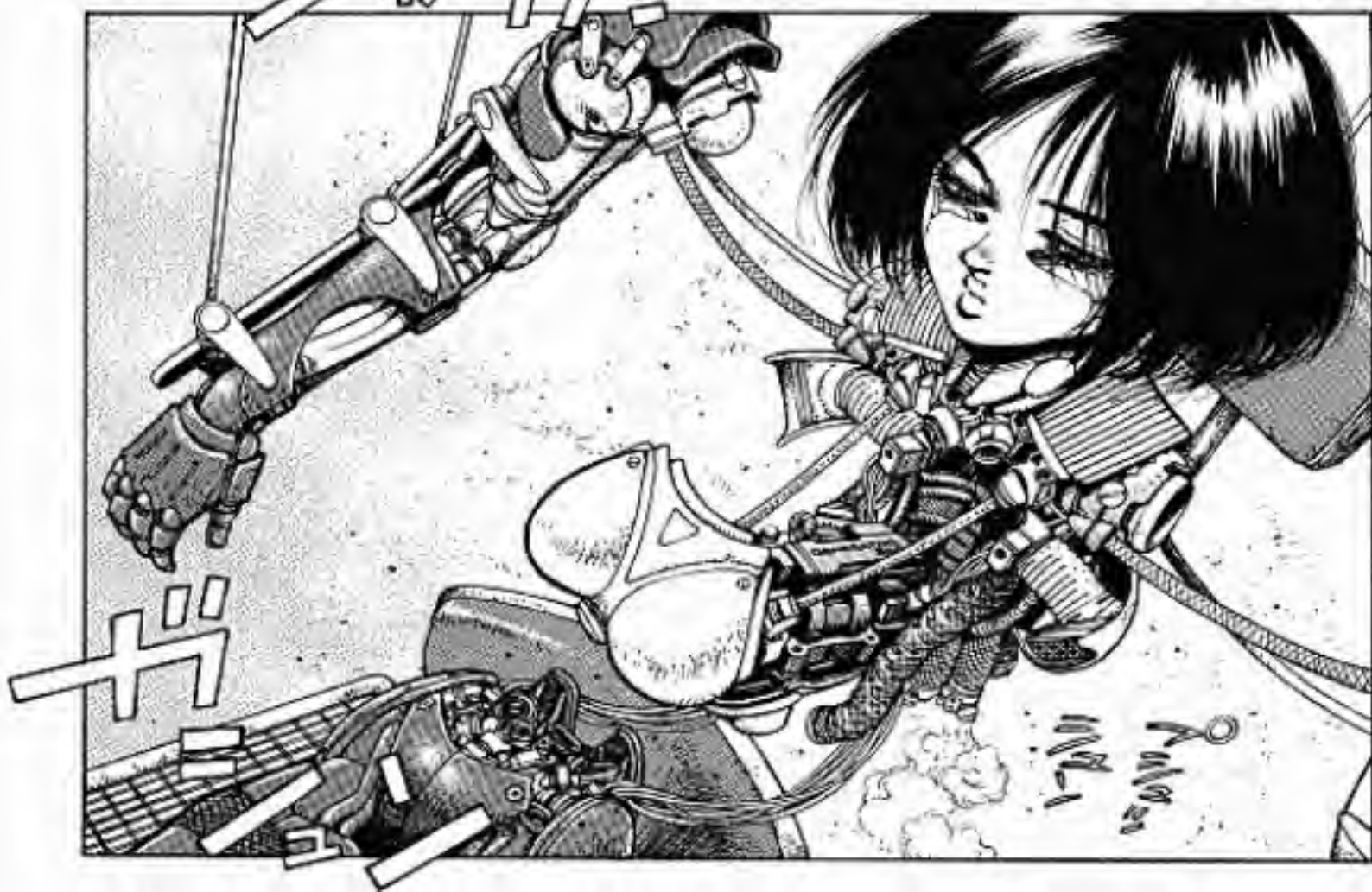




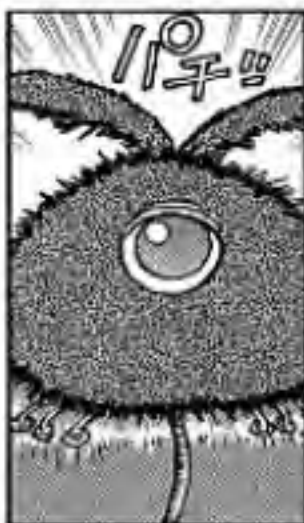
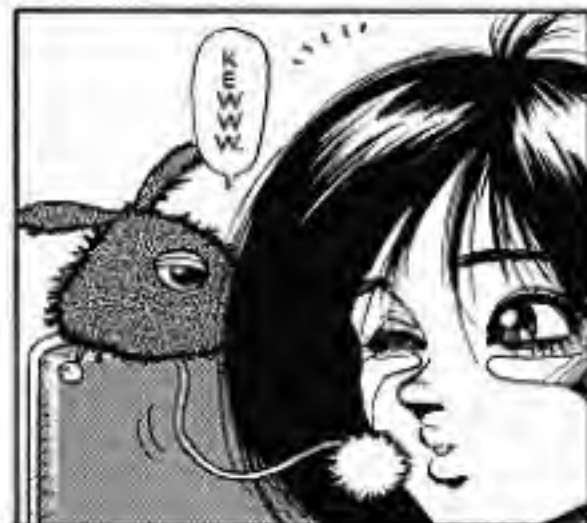












\*Wettzeug: The name for the special race-use bodies for motorball players. There are strict regulations on engine RPM, actuator reaction speed, and so on, to ensure fair competition.

WHEN I  
WAS STILL  
BALLIN'...

DON'T ALL  
CARRIED AWAY,  
JUST BECAUSE  
WE BEAT SOME  
SCRUBS DOWN  
IN THIRD LEAGUE,  
UMBA!

D-DON'T  
WORRY... WE'LL  
BE HAULIN' IN  
THE DOUGH  
SOON. LOTS OF  
FOLKS TUNING  
IN ON THE  
MONITORS.

AH!  
DAMN!  
M-MY  
SHAKES!

WE STILL  
HAVIN'  
TROUBLE  
FINDING A  
SPONSOR,  
ED?

N-NEED  
THE  
M-MEDI-  
CATION...

HEH  
HEH!  
  
BWA  
HA  
HA  
HA!!

WITH  
ALITA, TOP  
LEAGUE  
AIN'T  
OUTTA  
THE POSSI-  
BILITY...

IF WE MAINTAIN  
THIS WINNING  
PERCENTAGE,  
WE'LL ATTRACT  
SPONSORS,  
GET OUTTA THIS  
MONEY PIT, AND  
RANK UP TO  
SECOND LEAGUE  
IN NO TIME.

PSHT





TO THINK  
THIS GIRL  
WAS BAWLIN'  
HER EYES  
OUT AT  
JOE'S PUB  
JUST A  
MONTH  
AGO...

YOU  
NEVER  
KNOW  
WHAT'LL  
HAPPEN IN  
LIFE, EH?



WHOOPS...  
FORGOT. I  
PROMISED  
NOT TO  
BRING THAT  
UP.



MWA?

UMBA.



ED!



IT MAKES  
SENSE FOR  
THE HIGH-  
SPEED,  
LIGHTWEIGHT  
HUMANOID  
ARCHITEC-  
TURE.

AN' THE  
CROWDS  
LOVE IT!

W-WELL,  
BECUZ  
YOU'RE A  
WIMMIN, O'  
COURSE.

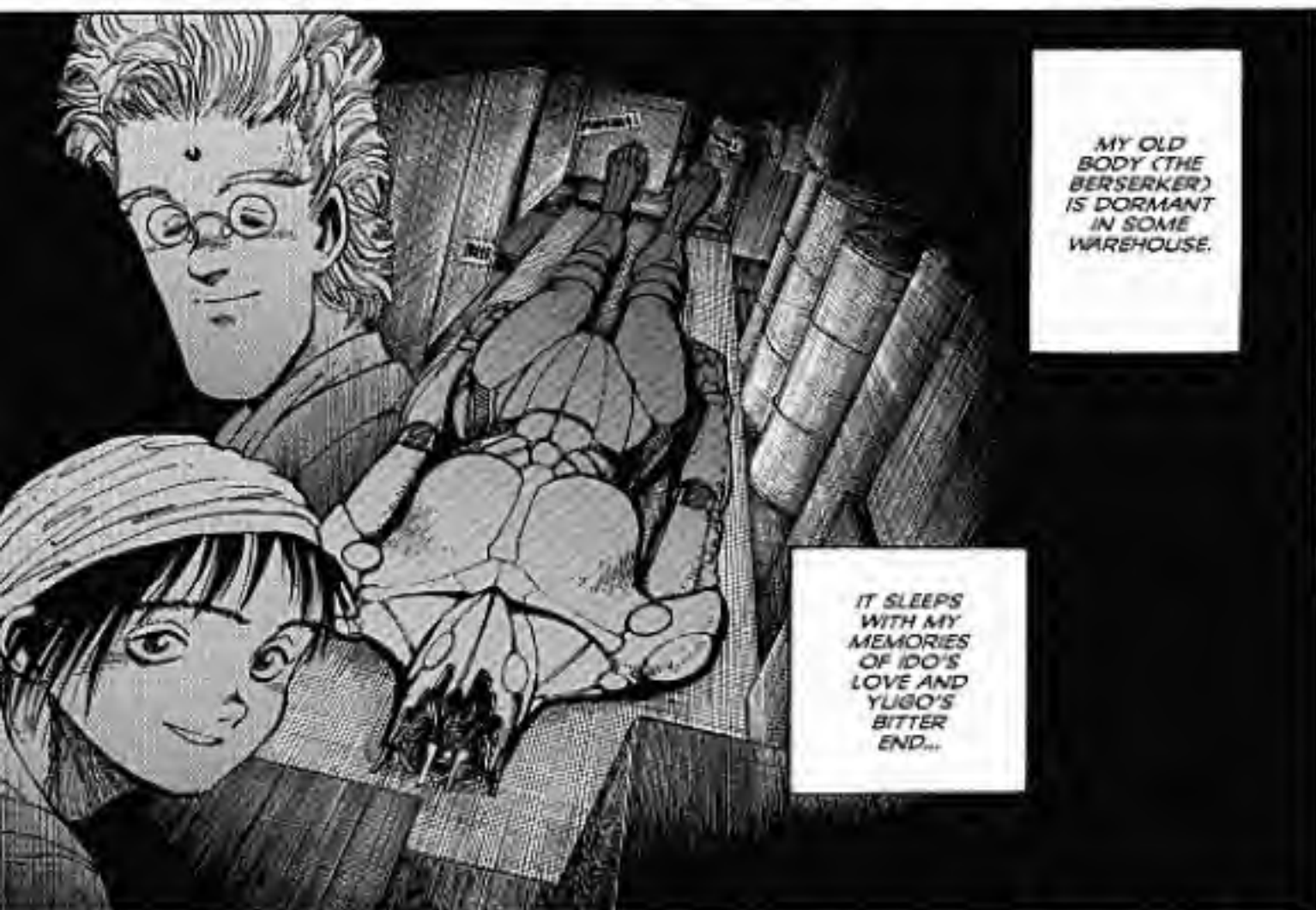


WHY  
DID YOU  
CREATE  
THIS PLAYER  
BODY TO  
HAVE  
FEMALE  
PROPOR-  
TION?

THAT'S  
WHY I  
CHOSE TO  
BE A MO-  
TORBALL  
PLAYER...

MY GOAL  
WAS TO  
FORGET  
EVERY-  
THING.

I AM...



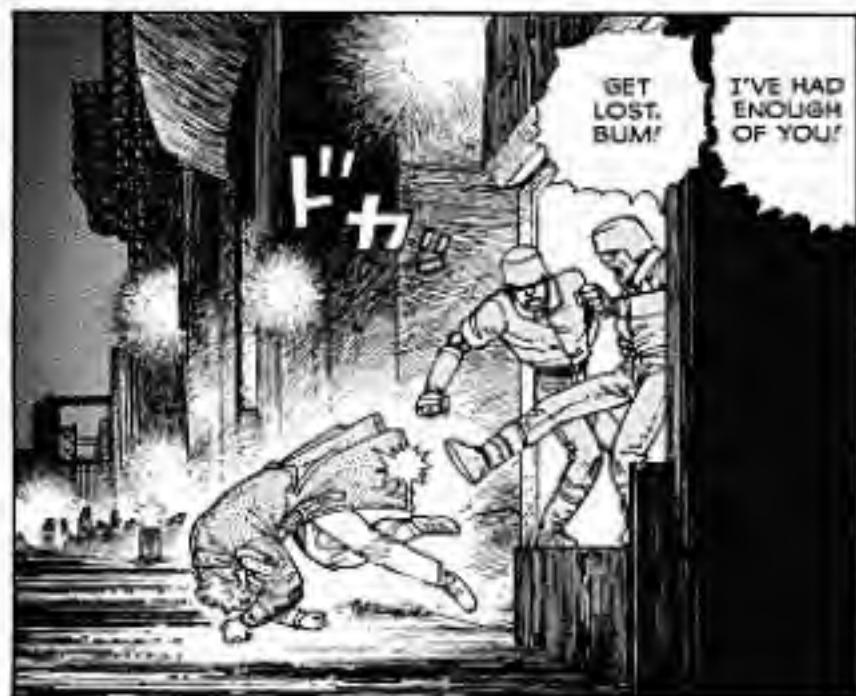
MY OLD  
BODY (THE  
BERSERKER)  
IS DORMANT  
IN SOME  
WAREHOUSE.

IT SLEEPS  
WITH MY  
MEMORIES  
OF IDO'S  
LOVE AND  
YUGO'S  
BITTER  
END...

I WANT  
TO BE A  
RAZOR'S  
EDGE.

...A PIECE  
OF STEEL.







SHE'S  
NOT THE  
SAME ALITA  
ANYMORE.  
SHE'S  
CHANGED...



IDO,  
BLEEDING!  
BLOOD!  
YOU  
OKAY?

SHUMI-  
RA?

IDO!!

QUEL  
EN





THEN  
YOU  
COME  
OVER!  
OKAY?



IT  
DOESN'T  
MATTER  
ANY-  
MORE...



DID YOU  
FIND THE  
WOMAN  
YOU  
SEARCH  
FOR?



WHAT  
MAKES YOU  
THINK I'M A  
DOCTOR?



OH, YEAH!  
IDO IS A  
DOCTOR,  
RIGHT?

BROTHER  
IS SICK!  
HELP FIX  
HIM!



NO, ONE OLDER  
BROTHER! HE  
NEVER COMES  
HOME! SHUMIRA  
SO LONELY!

DO YOU...  
LIVE  
ALONE?



AH! SEE?  
SEE?!

HUH?!



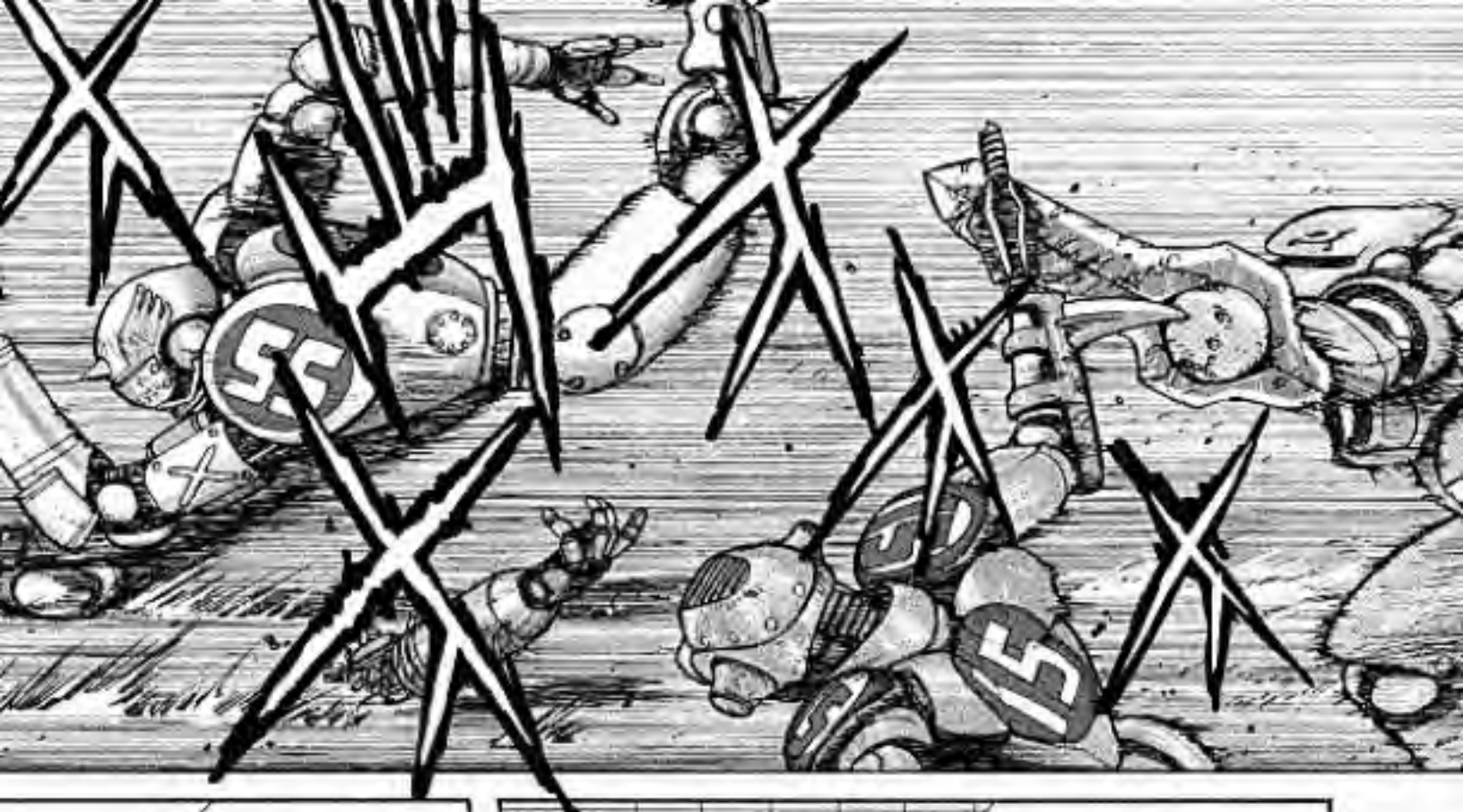
DOCTOR  
SYMBOL!!



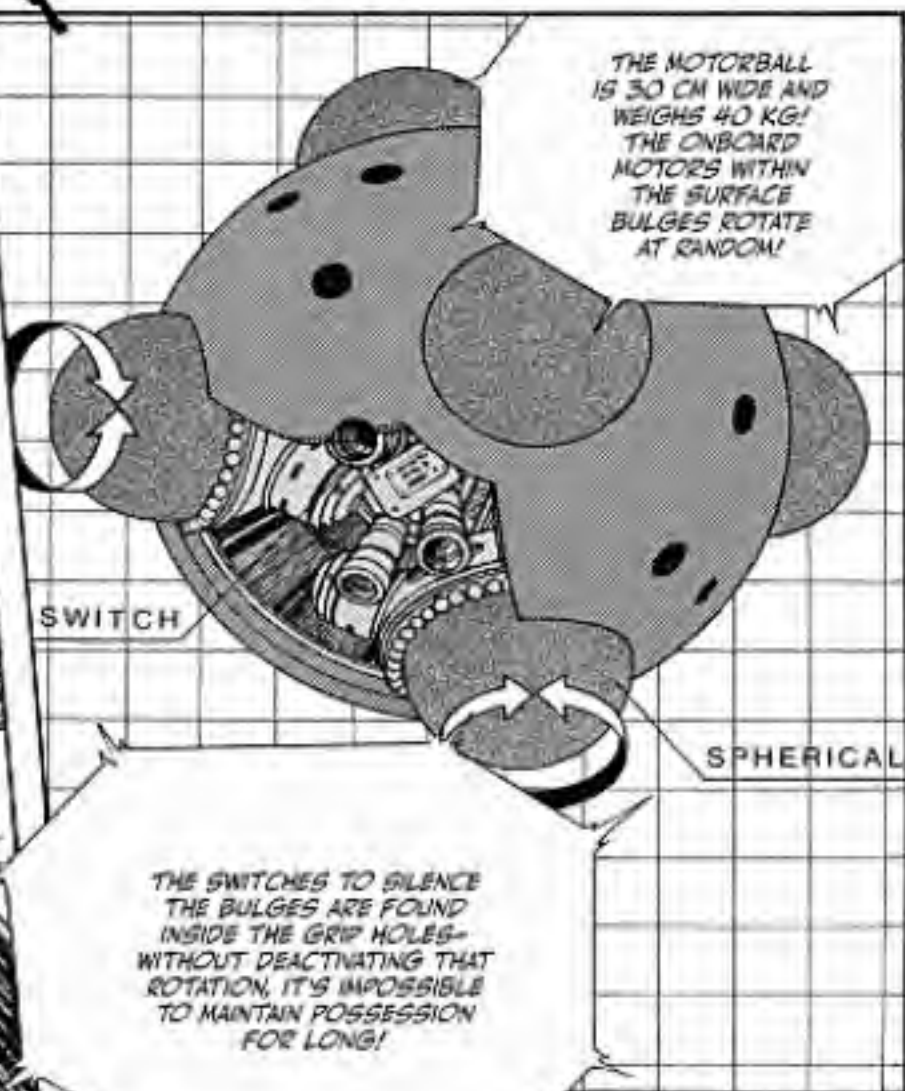
THIS!







WHOW! WHAT WAS  
THAT BLACK BLUE  
THAT JUST SWEEP  
THROUGH AND  
SNATCHED THE  
BALL?



THE MOTORBALL  
IS 30 CM WIDE AND  
WEIGHS 40 KG!  
THE ONBOARD  
MOTORS WITHIN  
THE SURFACE  
BULGES ROTATE  
AT RANDOM!

THE SWITCHES TO SILENCE  
THE BULGES ARE FOUND  
INSIDE THE GRIP HOLES—  
WITHOUT DEACTIVATING THAT  
ROTATION, IT'S IMPOSSIBLE  
TO MAINTAIN POSSESSION  
FOR LONG!



UH-OH! THE  
LEAD GROUP  
GETS TANGLED  
UP AT "RAGE  
CORNER"  
AND EATS IT  
HARD!!

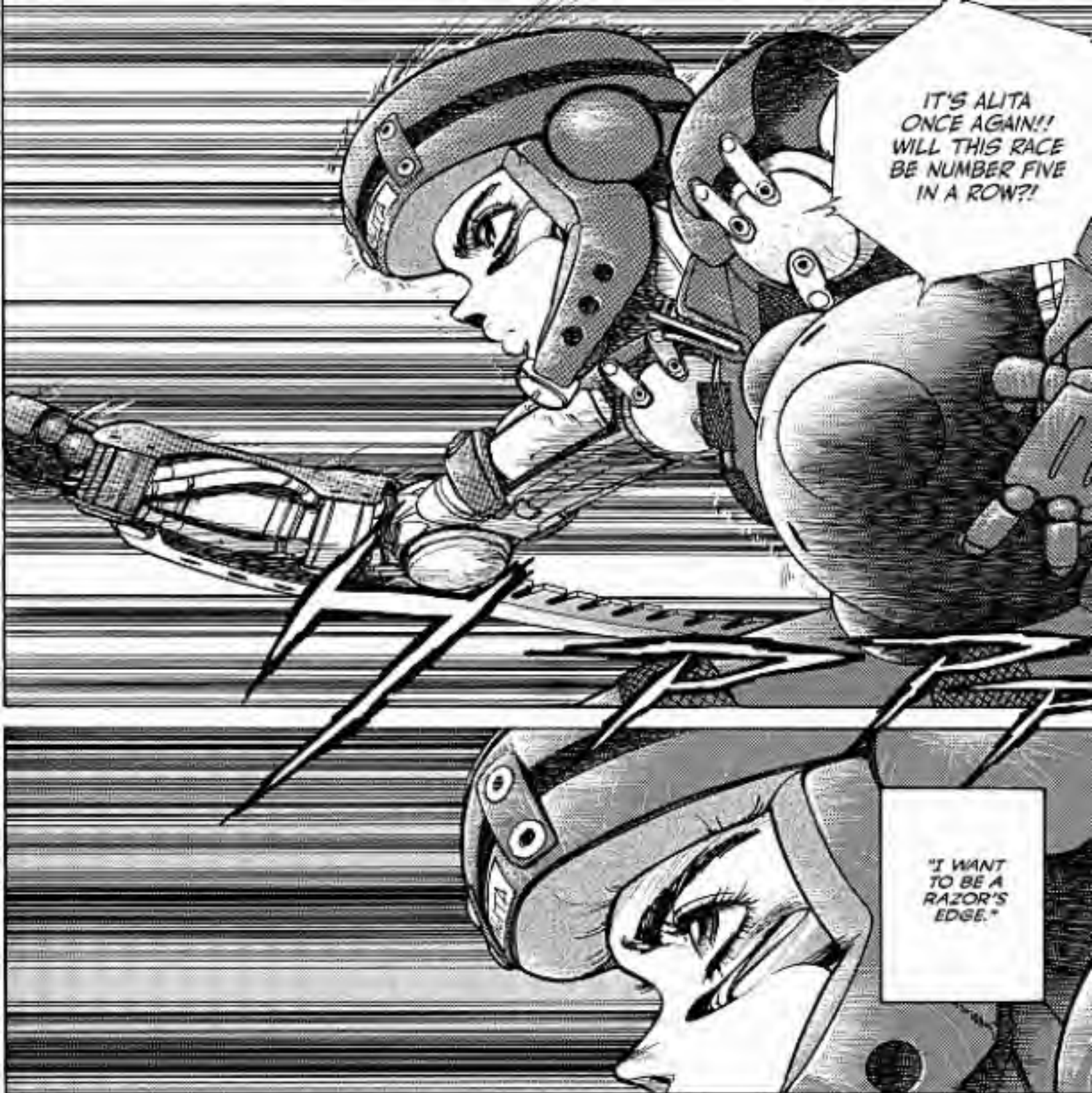


THE MOTORBALL  
IS LOOSE, BUT  
NO ONE IN THE  
REAR IS ABLE  
TO CATCH IT!



NOT  
ONLY IS THE  
BALL BOUNCING  
ERRATICALLY,  
THEY HAVE TO BE  
CAREFUL TO EVADE  
THE MESSY CRASH  
AS THEY PASS  
IT ON THE  
TURN!!





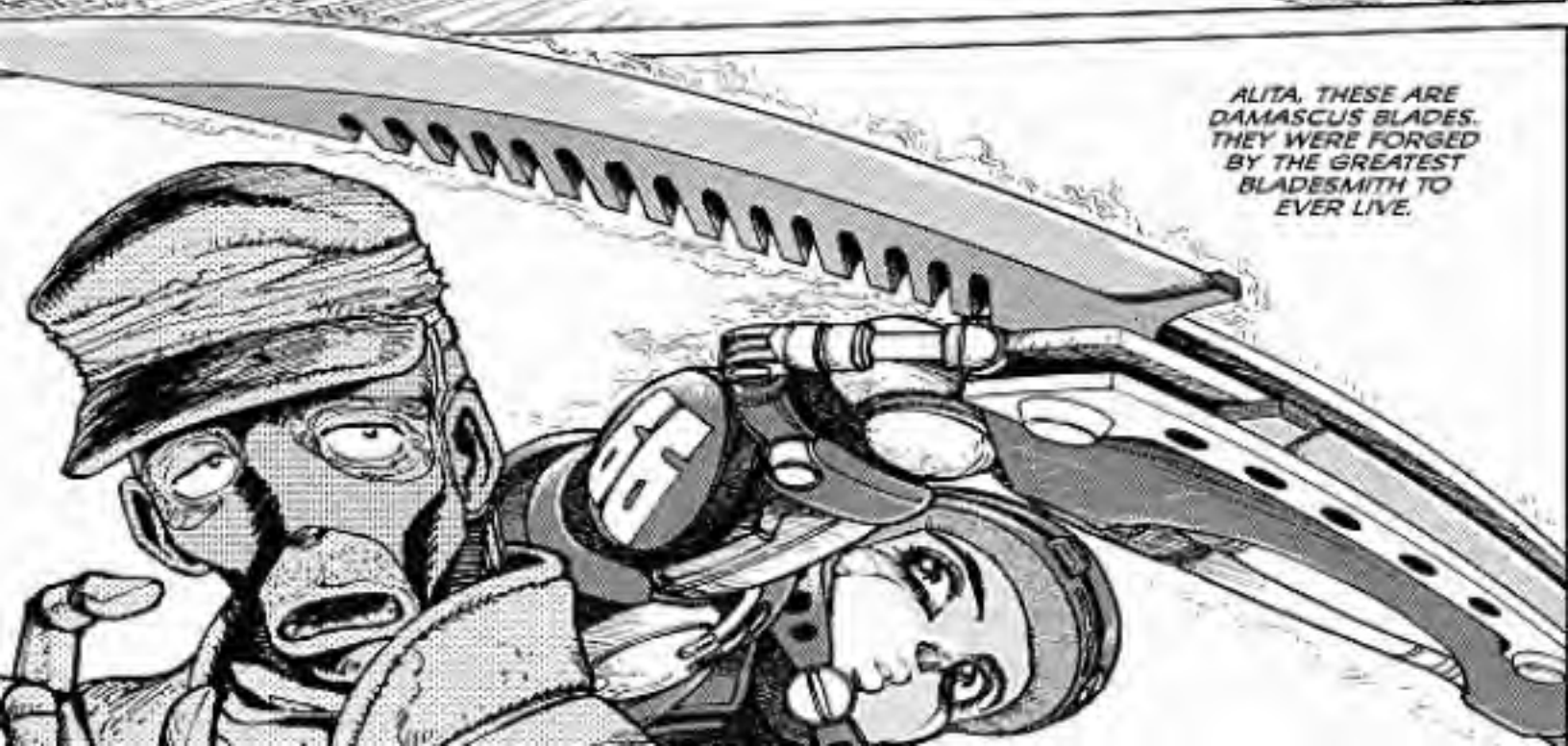
IT'S ALITA  
ONCE AGAIN!!  
WILL THIS RACE  
BE NUMBER FIVE  
IN A ROW?!

"I WANT  
TO BE A  
RAZOR'S  
EDGE."

BUT  
DID YOU  
KNOW  
THAT THE  
PURER  
A STEEL  
IS. THE  
MORE  
FRAGILE?

HEH..  
SHE'S  
SO  
PURE...





ALITA, THESE ARE  
DAMASCUS BLADES.  
THEY WERE FORGED  
BY THE GREATEST  
BLADESMITH TO  
EVER LIVE.



THAT COMES  
FROM A MIXTURE  
OF METAL ALLOYS  
OF DIFFERENT  
HARDNESS—  
IT'S CALLED  
DAMASCUS  
STEEL\*.

YOU SEE  
THAT  
BEAUTIFUL  
PATTERN-  
ING ON THE  
SURFACE?

IN ALL  
OF THE  
UNIVERSE,  
THE ULTIMATE  
DAMASCUS  
STEEL CAN  
ONLY BE  
FOUND HERE  
IN THE  
SCRAPYARD.

THEY SAY THE  
MATERIAL TO  
FORGE THIS  
BLADE CAME  
FROM THE  
SCRAP HERE  
IN TOWN.



THE IMPURITIES  
BREATHE LIFE  
INTO THE STEEL,  
MAKING IT INTO  
THE SLEEK,  
RESILIENT,  
POWERFUL  
DAMASCUS  
BLADES YOU  
WIELD NOW.

\*Damascus steel: Steel made using a unique production method, thought to originate from the city of Damascus in Syria.



HRM!!

ALFA

KIIYAAA!  
TASTE THE  
JIGEN SWORD  
SCHOOL'S  
CLOUDGLEAM  
STRIKE\*!!

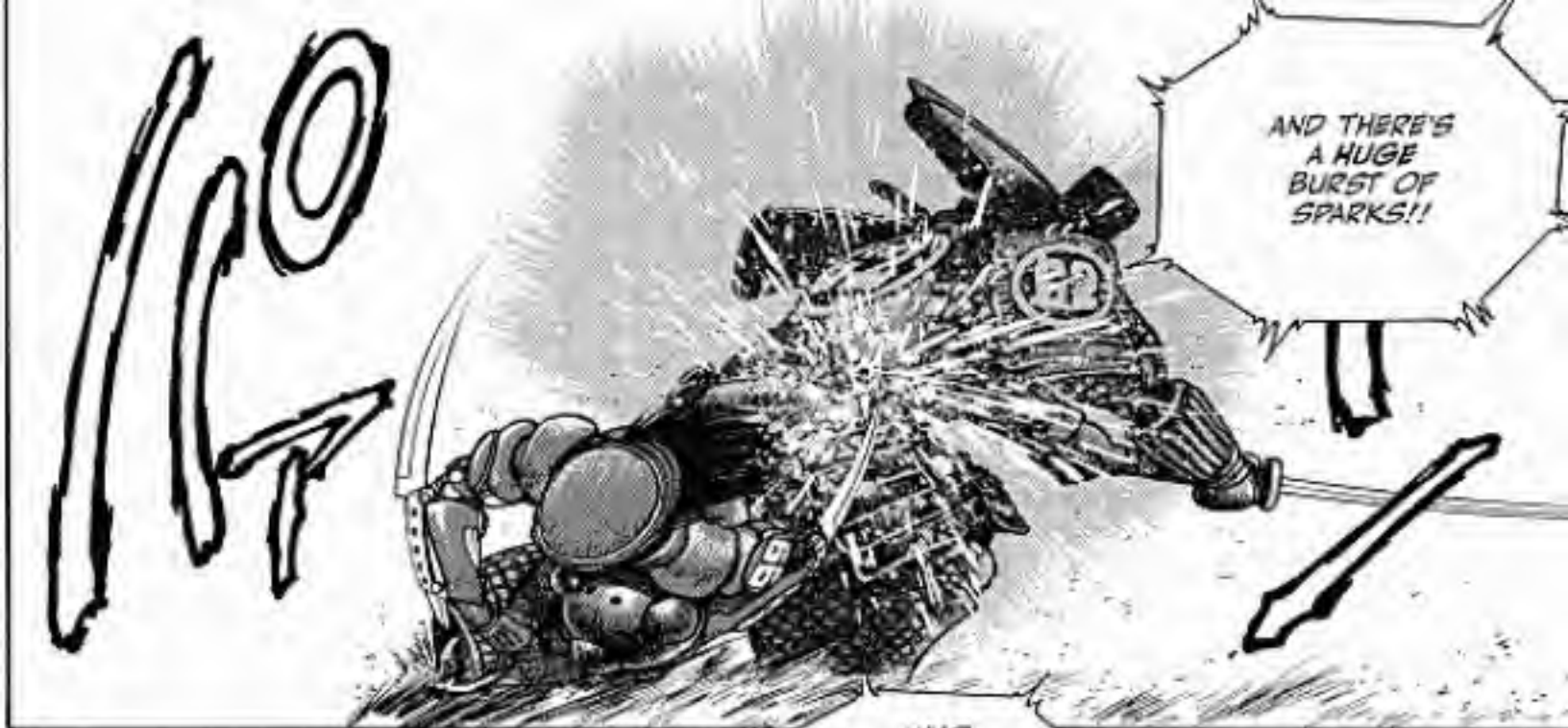


AT THE FINAL CORNER,  
#62, ARMOR TOGO, CLOSES  
THE GAP BY BRAKING IN  
REVERSE POSITION IN THE  
"DRAGONFLY STANCE"! IT'S  
THE SEASON-LONG CHAMP OF  
THE THIRD LEAGUE'S  
BEST MOVE!!



\*Cloudgleam Strike: In measuring the quickness of a sword strike, the term unyō, or "cloud gleam," stands for one tenth of one tenth of one tenth of one tenth of a second. It is a poetic metaphor for the speed of lightning.





\*Dai Pannya Nagamitsu: The legendary katana passed down from Oda Nobunaga to Tokugawa Ieyasu. "Dai Pannya Nagamitsu" is not this sword.

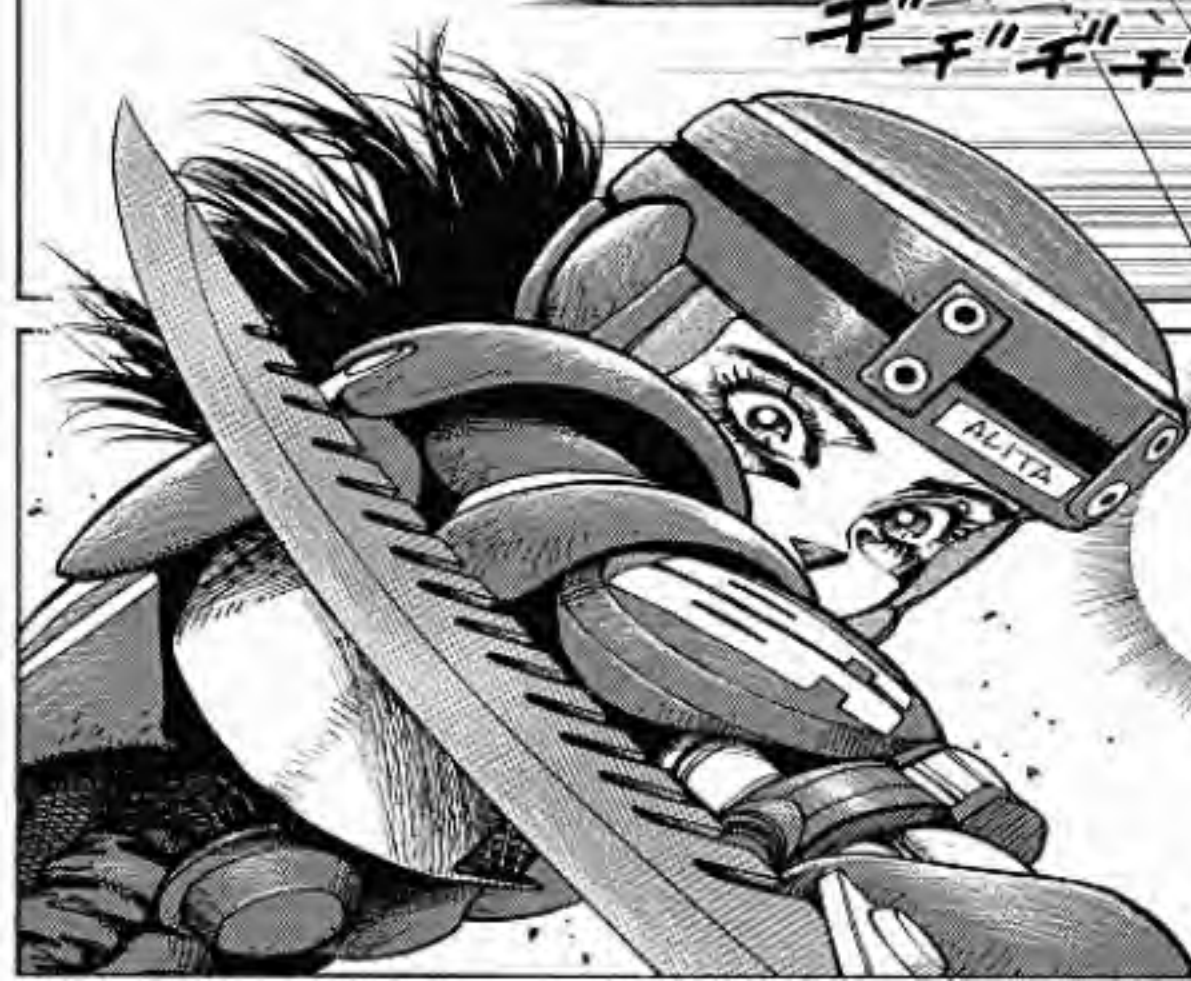


!!

AND TOGO'S HEAD  
IS OFF! THE CHAMP  
HAS BEEN TOPPLED!  
ONCE AGAIN, OUR  
WINNER IS #99,  
ALITA!!



フ"フ"フ"フ"



THE  
IMPURITIES  
BREATHE LIFE  
INTO THE  
STEEL...





# **FIGHT\_014** Audience With the King of Kings











JASUGUN'S  
GAMES ARE  
ALWAYS SOLD OUT,  
ALONG WITH THE  
MONITOR TICKETS.  
IT'LL BE STANDING  
ROOM ONLY  
FOR US.

REMINDS  
ME OF MY  
GLORY  
DAYS.

\*\*\*

THE  
PEOPLE  
REALLY  
LOVE  
HIM.

مثل باقي السيارات،  
إختياره عملت  
اه عملت  
مع احسن  
باقي السيارات  
مثل باقي الناس

サウ  
オオ

YOU'LL BE  
PROMOTED TO  
SECOND LEAGUE  
SOON ENOUGH...  
BUT IT'LL BE GOOD  
FOR YOU TO SEE  
WHAT TOP LEAGUE  
COMPETITION  
LOOKS LIKE.

FOR  
ONCE  
YOU  
DO GET  
HERE.

HEY!  
KIMJIL  
WAIT!







BECAUSE  
OUR CHAMP IS SO  
GOOD THE NOR-  
MAL RULES AREN'T  
EVEN SUFFICIENT  
TO ENSURE A  
PROPER  
COMPETITION...

...HE'LL BE  
FACING TWO  
HANDICAPS, AS PER  
USUAL: NO LEFT ARM,  
AND A TRIO OF  
CHALLENGERS  
AT ONCE!

AND #6,  
KALASHNIKOV, AT  
NUMBER THREE!  
ALL TOP BAL-  
LERS!

REF,  
PHEKA-  
ETTA, IN  
SEVENTH  
PLACE...

HE'LL BE  
FACING #49,  
CLAYMORE,  
FIFTH IN THE  
RANKINGS...

THAT'S  
HOW HE  
ROLLS.

SO HE ONLY  
HAS ONE ARM  
TO USE...AND  
HE'S GOING TO  
FACE THREE  
OPPONENTS  
AT ONCE?!

BIG BRO  
WILL WIN!  
YOU'LL  
SEE!!

THIS IS  
CRAZY!

IMPORTANT  
CHECK THE

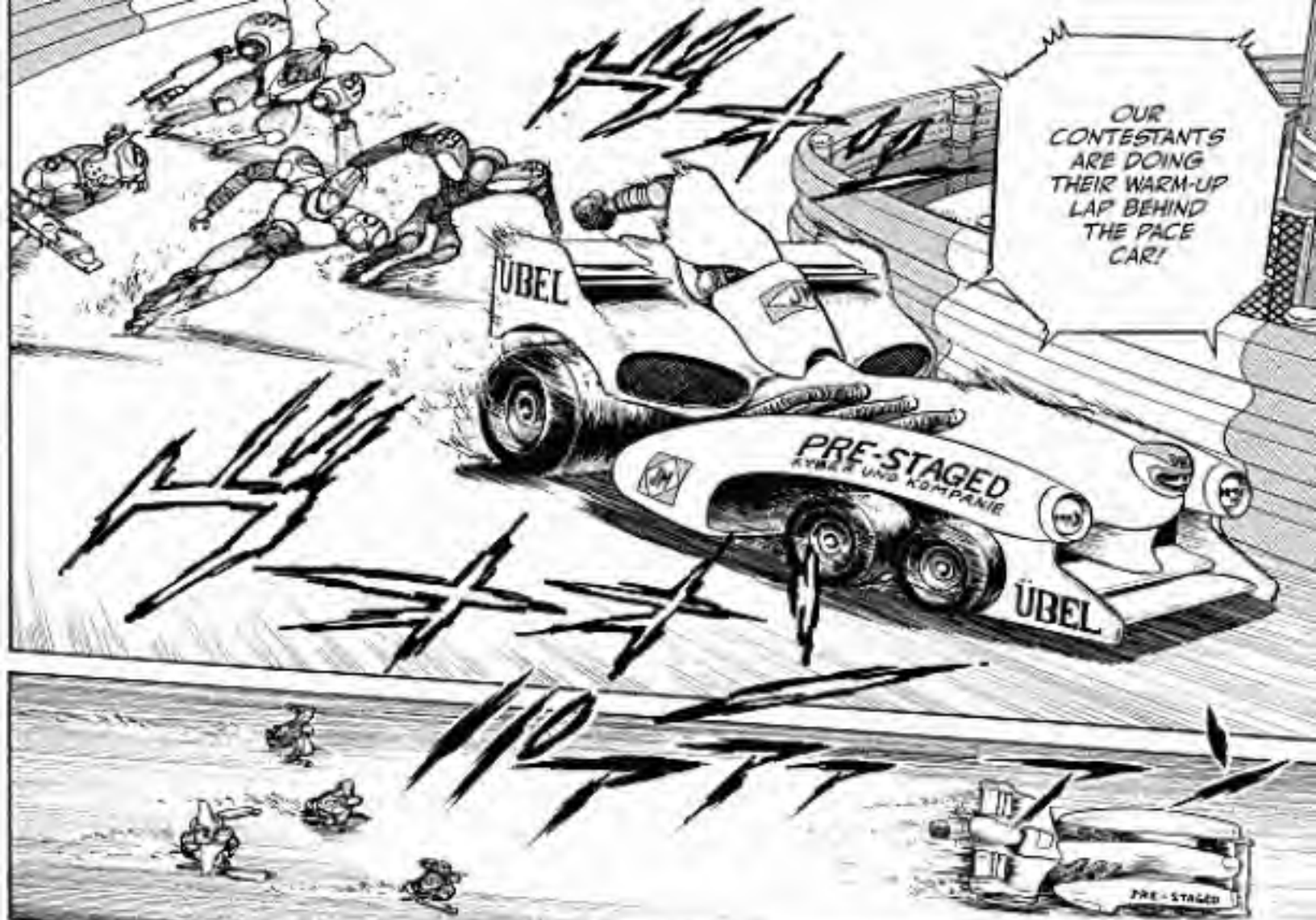


THEY CHEER  
FOR JASUGUN,  
EMPEROR OF  
THE MOTORBALL  
LEAGUE! IT'S HIS  
FIRST TIME ON THE  
CIRCUIT IN OVER  
A MONTH!!

JUST  
LISTEN TO  
THE ROAR  
OF THE  
CROWD!

NOTICE  
LEVEL













EVEN WITH A  
SIMULTANEOUS  
ATTACK FROM  
THREE DIRECTIONS,  
THE CHALLENGER'S  
CANNOT TOUCH  
THE GODLIKE  
EMPEROR OF THE  
CIRCUIT!!

JASUGUN  
IS ALREADY  
OFF AND  
RUNNING!!

AFTER HIS RECENT  
LACK OF ACTIVITY,  
FANS STARTED  
TO WONDER IF HE  
WAS RETIRING-OR  
WORSE, DEAD...

...BUT THIS  
PERFORMANCE  
PUTS THOSE  
RUMORS TO  
BED! THE KING  
IS WELL!!

BUT WHY  
DOES HE  
SEEM TO  
BE IN SUCH  
A HURRY  
TO WIN?  
WHAT'S HE  
PLAYING  
AT?

"MACHINE  
FIST"-THE  
REASON  
HE'S  
UNDEFEAT-  
ED.

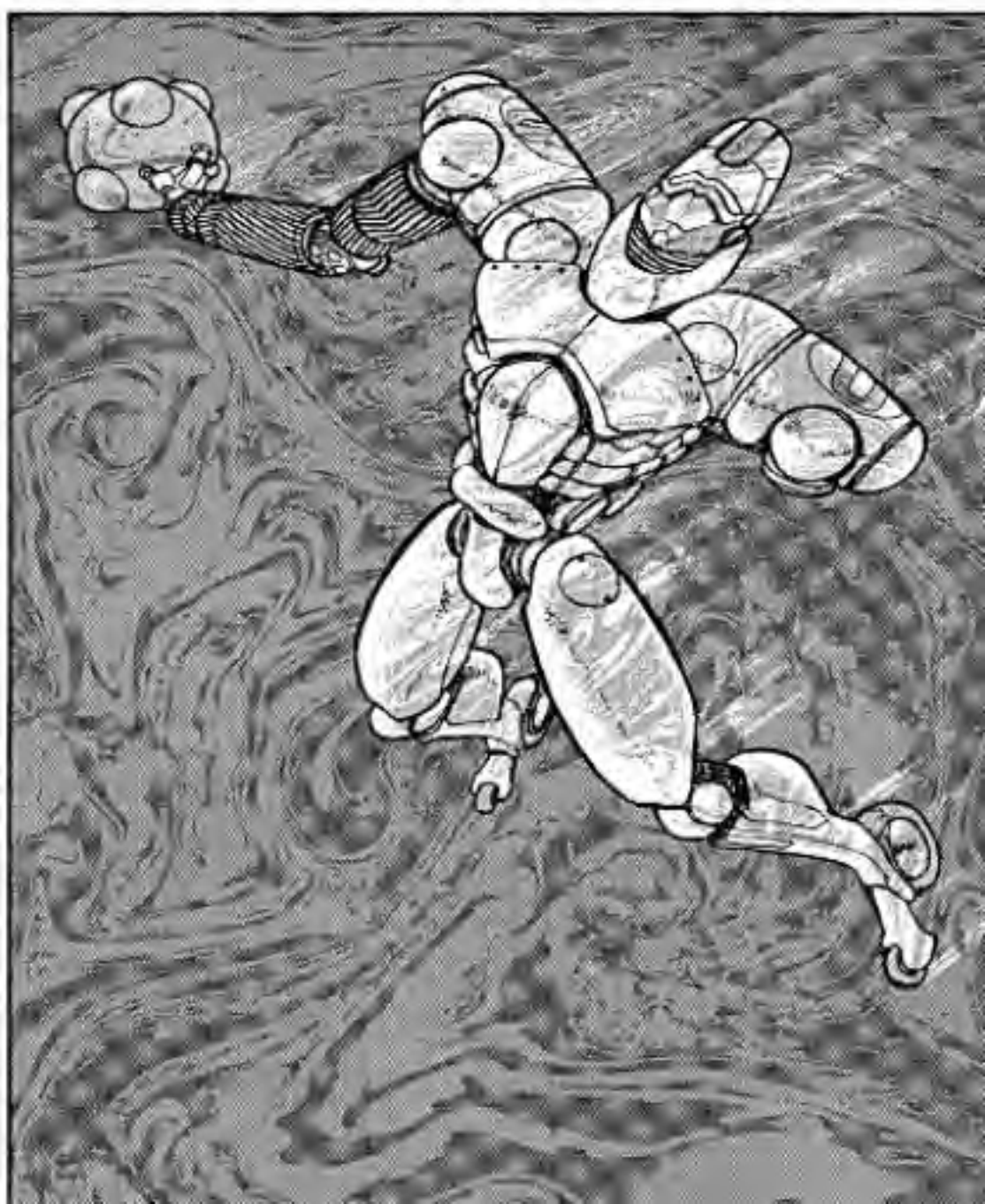
MASCHINE...  
KRATZ?

HIS  
PHYSICAL  
AGILITY IS  
INCREDI-  
BLE...

...BUT  
I CAN  
DODGE  
ATTACKS,  
TOO.

HEH...  
YOU'LL SEE  
WHAT HE CAN  
REALLY DO  
ONCE HE USES  
HIS "MASCHINE  
KRATZ."







HSF PIHAKAETTA  
CATCHES UP AND  
SNATCHES THE  
BALL! THE  
CHALLENGERS ARE  
IN CONTROL!

BUT  
THEY'RE NOT  
ATTACKING THE  
CHAMP! THEY  
CAREFULLY  
SPEED AROUND  
HIM!



IS HE  
HAVING  
TECHNICAL  
TROUBLE?  
THE BALL IS  
LOOSE!



BIG  
BROTHER!

HE'S NOT  
MOVING!  
JASUGUN  
IS STILL  
DOWN!!

THE  
CROWD IS  
STUNNED  
!!



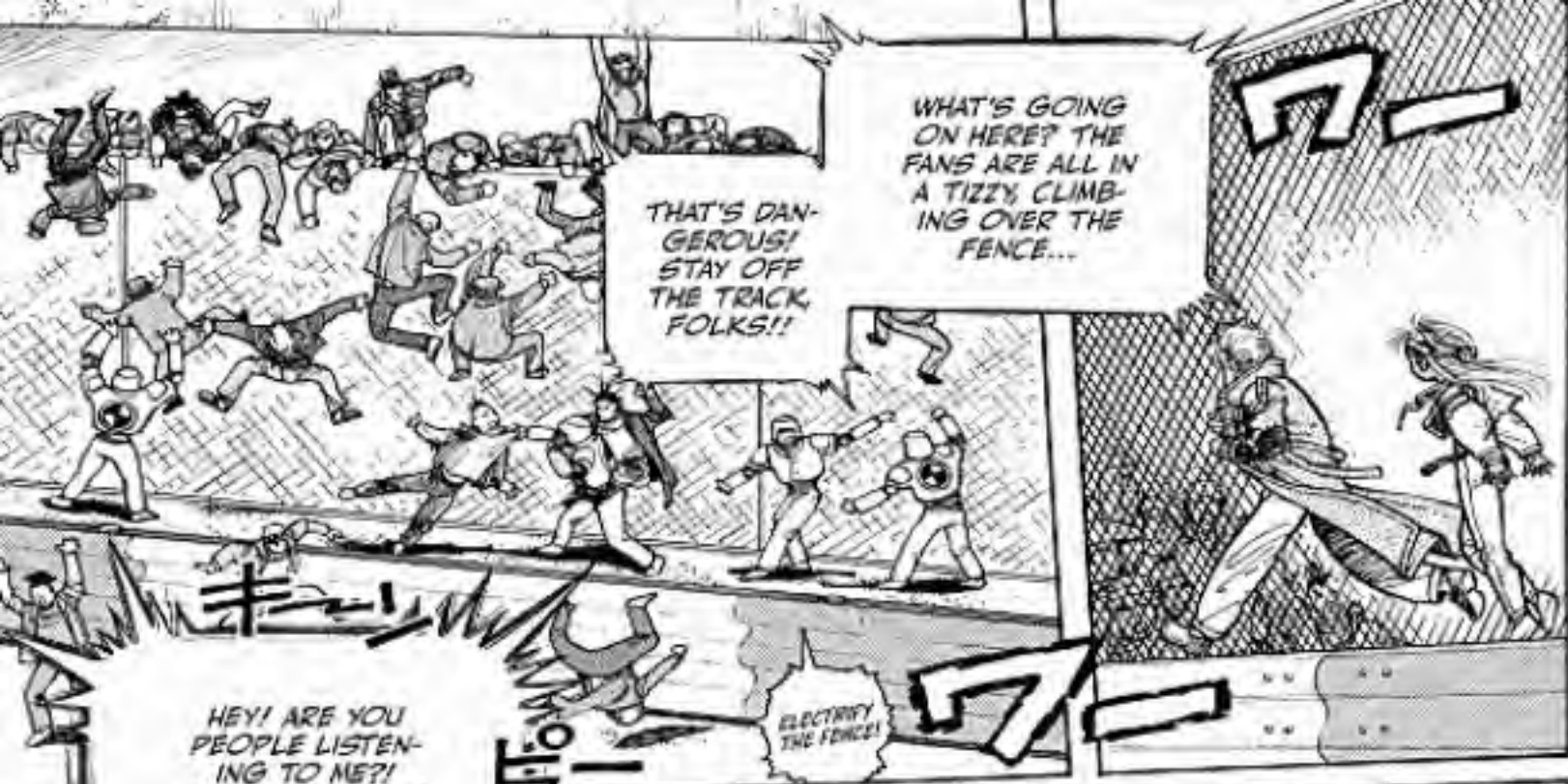
THE CHAMPION'S  
HEADING TO THE  
PIT, ONE HAND ON  
THE FENCE FOR  
SUPPORT! WHAT  
HAPPENED  
TO HIM?!



THERE! HE'S  
ON HIS FEET AT  
LAST! BUT HE'S  
STUMBLING  
AROUND LIKE A  
SLEEPWALKER!







WHAT'S GOING  
ON HERE? THE  
FANS ARE ALL IN  
A TIZZY CLIMB-  
ING OVER THE  
FENCE...

THAT'S DAN-  
GEROUS!  
STAY OFF  
THE TRACK  
FOLKS!!

ELECTRIFY  
THE FENCE!

HEY! ARE YOU  
PEOPLE LISTEN-  
ING TO ME?!  
GET YOUR DUMB  
ASSES OFF THE  
RACETRACK!!



IDO HAS  
DOCTOR'S  
MARK!  
YOU SEE  
IT?!

WHO  
IS THAT  
MAN,  
SHU-  
MIRA?!

RAIN  
GEARS

HEY! GET  
SECURI-  
TY OVER  
HERE!!





HE'S HAVING SPASMS WHERE HIS BRAINWAVES FLATLINE. UP TO THIS POINT, HE'S ALWAYS RECOVERED ON HIS OWN IN MOMENTS, BUT NOT THIS TIME...

QUICK, THIS WAY!

I'LL DO ANYTHING I CAN TO HELP! JUST EXPLAIN THE PATIENT'S CONDITION TO ME.

WE... WE'RE SO TERRIBLY SORRY, SIR!!

WH-WHOA!

DAMN, I CAN'T GET A RE-ACTION!

HIS GLUCOSE METABOLISM IS BOTTOMING OUT!

ONE MINUTE SINCE FLATLINE!

BIG BRO!

WE ALL ORDERED HIM TO STOP COMPETING, BUT HIS SENSE OF PRIDE WOULDN'T ALLOW HIM TO FORFEIT THE CHAMPIONSHIP...



\*Nanomachines: Microscopic robots, measured in nanometers (one millionth of a millimeter) that are constructed on a molecular level.





\*Innominate: Substantia innominata, a part of the brain. Within it is Meynert's nucleus basalis, a group of neurons that, when stimulated, produce a neurotransmitter called acetylcholine that activates nerve cells.

GOT  
IT?  
READY,  
SET...

...I WANT YOU TO  
PRAY FOR ALL  
YOU'RE WORTH!  
PRAY THAT YOUR  
BROTHER COMES  
BACK TO YOU!!








AND  
I'M NOT  
HANDING  
OVER THE  
CROWN  
ANY TIME  
SOON!!

HA HA  
HA HA!  
THERE'S  
ONLY ONE  
CHAMPION  
HERE, AND  
THAT'S  
ME!!



HE'S BACK!!  
JASUGUN THE  
CONQUEROR  
IS BACK, AND  
BADDER THAN  
EVER!!

PHEW!  
HAD ME  
WORRIED  
THERE.

AAAH!

KTING

ALL RIGHT,  
CHAMP!  
YOU WANT  
A FIGHT?  
YOU GOT  
ONE!

HE SPLATTERS  
TWO OF HIS FOES  
IN AN INSTANT, AND  
BEARS DOWN ON  
#8 KALASHNIKOV,  
THE BALL KEEPER!!

DEAR  
GOD





THIS  
BALL IS  
*MINE!!*





MASCHINE  
KRATZ,  
MODE 89B-  
SIDEWINDER.

This panel shows Maschine Kratz, a large, heavily armored mecha with a potted plant on its head, in the process of destroying Kalashnikov. The mecha is shown from the chest up, with its right arm raised. The background is filled with debris and smoke.

AND  
KALASHNIKOV  
IS DESTROYED!!  
THE CHAMP REIGNS  
SUPREME!!

This panel shows the aftermath of the destruction of Kalashnikov. The mecha is shown from the chest up, with its right arm raised. The background is filled with debris and smoke.

7777

This panel shows a large, stylized number '7' repeated four times, indicating a score or a significant event. The background is filled with debris and smoke.



I'VE GOT  
IT! THIS  
GUY'S MY  
TICKET...

This panel shows a close-up of a man's face, looking down with a determined expression. The background is filled with debris and smoke.

I CAN USE  
HIM TO CRUSH  
ALITA'S PRIDE  
AND MAKE HER  
COME CRAWL-  
ING BACK TO  
ME...

This panel shows a close-up of a man's face, looking down with a determined expression. The background is filled with debris and smoke.

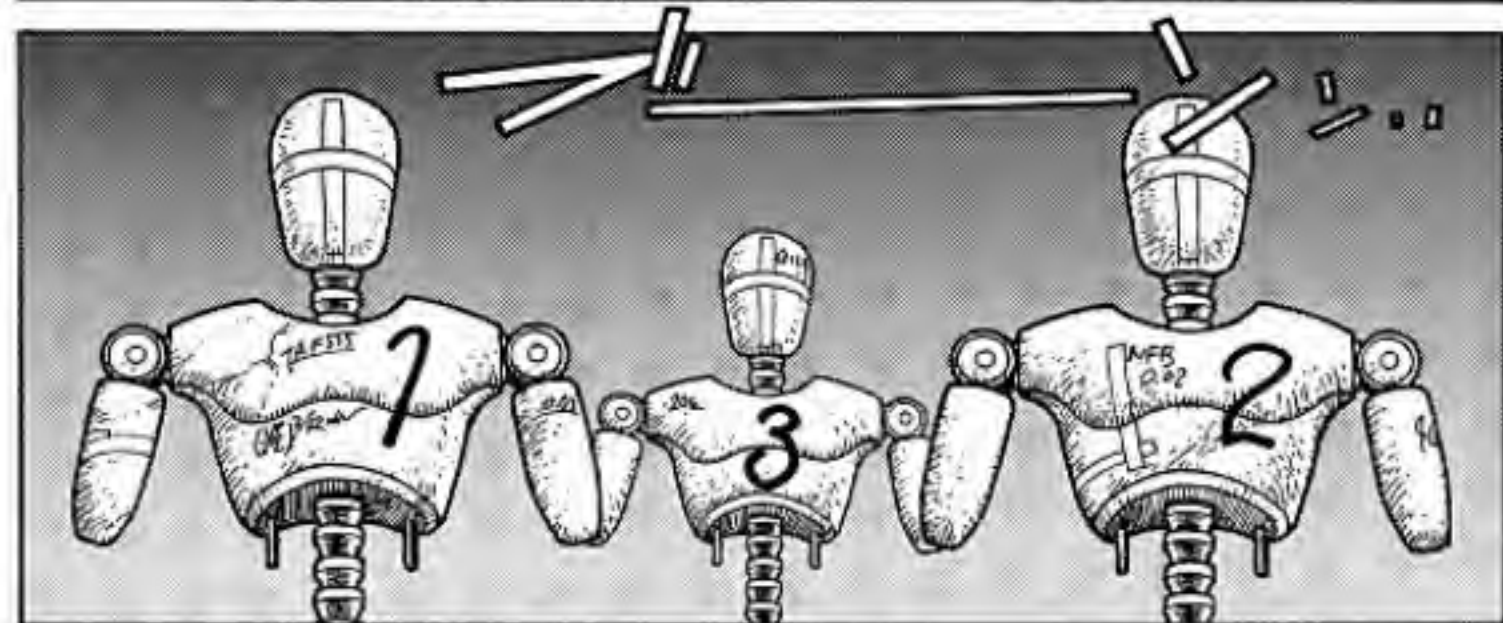


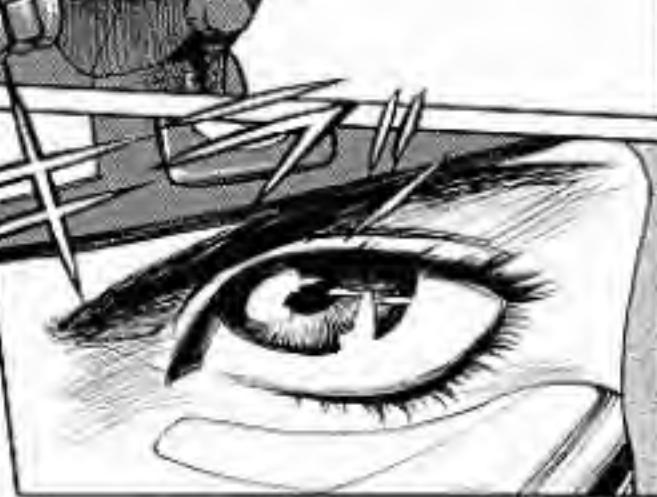




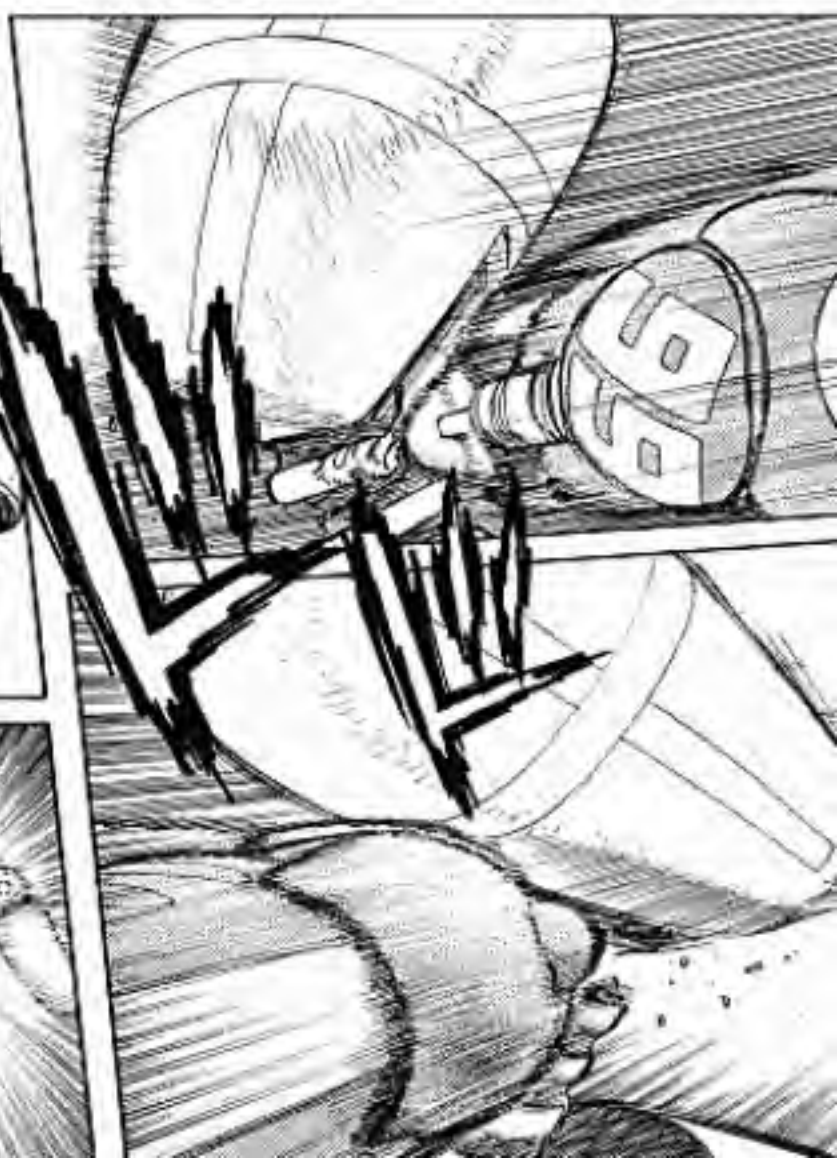
**FIGHT\_015** Skull Sport

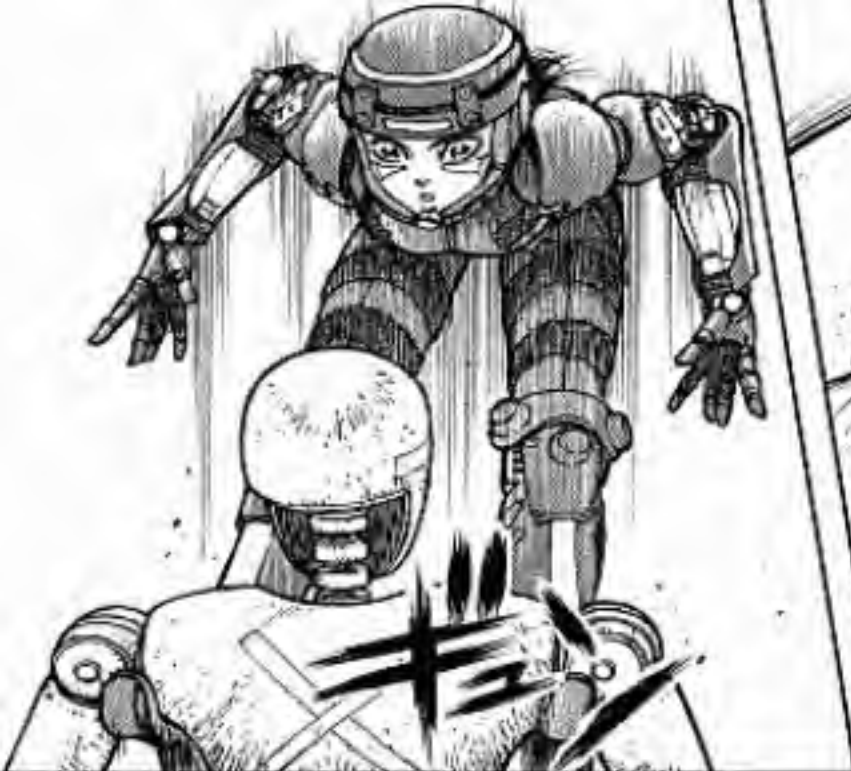




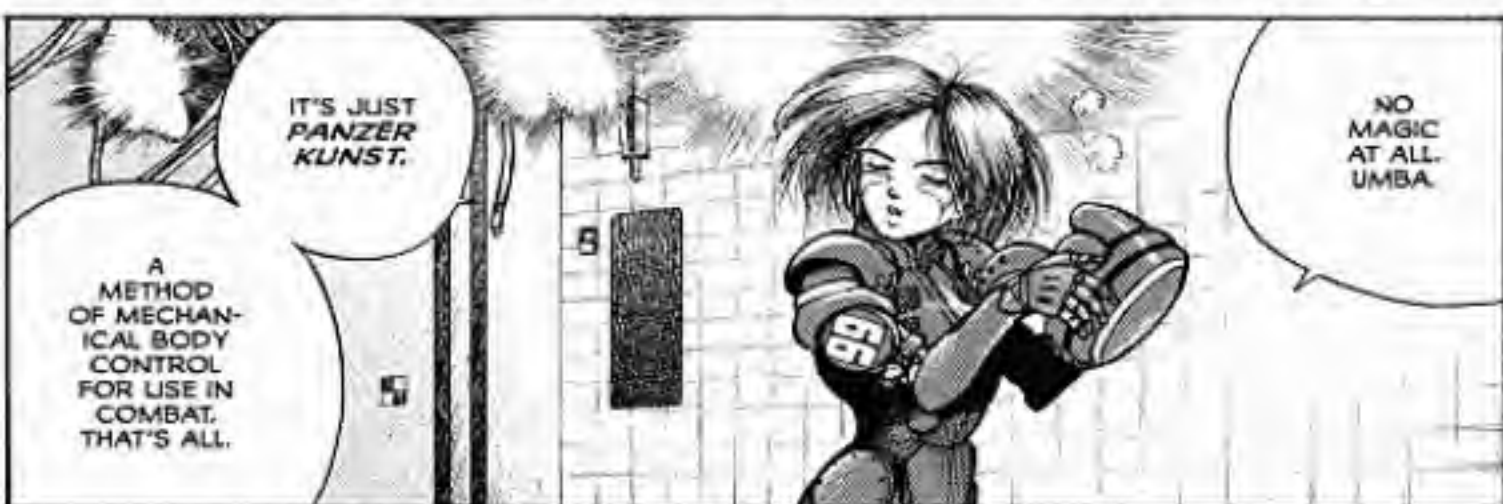




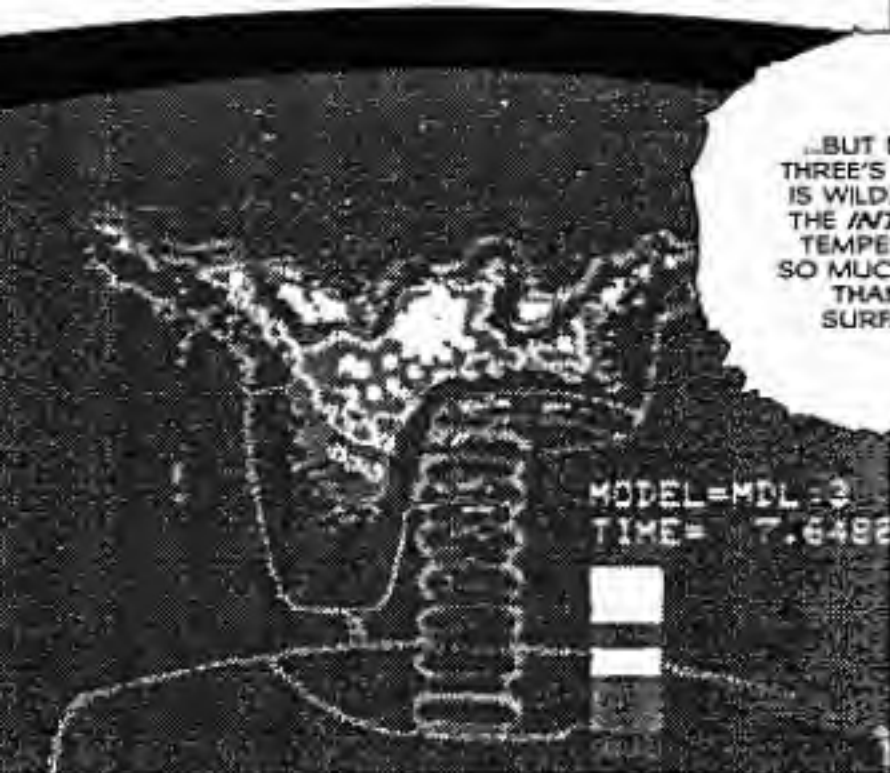








\*Limiter: A device built into a Wetzeug that holds its power output within league regulation levels.



...BUT DUMMY  
THREE'S DAMAGE  
IS WILD! HOW IS  
THE *INTERNAL*  
TEMPERATURE  
SO MUCH HIGHER  
THAN THE  
SURFACE?!

DUMMIES ONE  
AND TWO  
SUFFERED C4  
VERTEBRA  
BREAKS...

MODEL=MDL-3  
TIME= 7.6482



THE *HERTZA  
HAUEN* IS A MOVE  
THAT INFUSES MY FIST  
WITH OVER 100 HZ OF  
VIBRATION, FOCUSING  
ALL OF ITS DESTRUCTIVE  
POWER INTO THE BRAIN  
OF THE TARGET-EVEN  
THOSE WITH HEAVILY-  
ARMORED SKULLS.



IT STARTED  
WITH A HAKEN-  
WENDE, THEN A  
HAAVERTRABANT...  
AND FINALLY,  
A *HERTZA  
HAUEN*.

...WHEN  
I FEEL ALL THOSE  
LOST MEMORIES  
RUSHING BACK  
TO ME, JUST  
FOR AN INSTANT...  
BEFORE I FORGET  
THEM AGAIN.



BUT  
THERE ARE  
TIMES WHEN  
I'M FIGHTING  
OUT THERE  
ON THE  
TRACK...

DUNNO...  
I HAVE NO  
MEMORY OF  
MY PAST.



W-WOW,  
ALITA!  
WHERE'JA  
LEARN  
STUFF LIKE  
*THAT?*



...THE  
REAL  
ME?

SO  
WHAT  
IS...

AND IN  
FACT, IT'S  
NOT EVEN  
LIKE "ALITA"  
IS MY TRUE  
NAME...

MY  
PHYSICAL  
BODY IS INTER-  
CHANGEABLE.  
BOTH ME  
AND NOT ME.  
IT IS MERELY  
A TOOL.

FRAGILE,  
ARROGANT,  
COWARDLY,  
CRUEL... WHO  
IS HIDING  
BEHIND  
THEM?!

WHAT AM  
I? THE ONE  
LOOKING  
INTO THE  
OUTSIDE  
WORLD  
THROUGH  
THESE  
EYES.

AND THE  
ONLY WAY TO  
RECALL MY  
LOST MOVES...  
IS TO FIGHT!

...IS MY  
PANZER  
KUNST.

I WANT TO  
KNOW... THE  
ONLY PROOF  
I HAVE OF  
MYSELF, THE  
ONLY CLUE...







WHAT?  
?



I'M ONLY  
AFRAID  
OF ALITA  
THROW-  
ING A  
**TANTRUM!**

OH, TRUST  
ME, IT'S THE  
MOST TRIVIAL  
PROBLEM  
YOU CAN  
IMAGINE...

I THOUGHT  
WE HAD THE  
SPONSORSHIP  
CONTRACT IN  
PLACE, AND  
EVERYTHIN' WAS  
SHIP-SHAPE TO  
ADVANCE TO  
SECOND LEAGUE.  
ED! IS THERE A  
PROBLEM?

Second League,  
Basement Gymnasium

GYMNASIUM

NO Gimmicks  
Tricks  
All Attacks Legal

414

CALL ME  
TOMMY.

YOU REALLY  
ARE SMALL  
IN PERSON.

THIS IS MR.  
THOMPSON  
FROM OUR  
TEAM SPON-  
SOR, "TRENCH  
BLOOM SCRAP  
PIONEERING."

AH, THERE  
YOU ARE!









SO  
UNLESS  
YOU  
CHANGE  
YOUR  
MIND...



WE'VE TRIED  
NEGOTIATING WITH  
THE PLAYER WEAR-  
ING #99 IN SECOND  
LEAGUE, BUT HE WAS  
FURIOUS, AND  
IMMEDIATELY BROKE  
OFF TALKS...

YOU KIDDIN'  
ME? HOW  
STUBBORN  
CAN YOU  
GET?!



...IS TO FACE  
HIM IN A ONE-  
ON-ONE GAME  
WITH THE  
NUMBER  
ON THE LINE!  
YOU IN?

...CUSTOM  
DICTATES  
THAT THE  
ONLY WAY  
TO GET  
IT...





THAT'S THE  
GUY IN 23RD  
PLACE ON  
THE SECOND  
LEAGUE POINT  
RANKINGS...

NUMBER  
99, AYDA-  
KATTI!

==  
エ  
ウ  
ウ

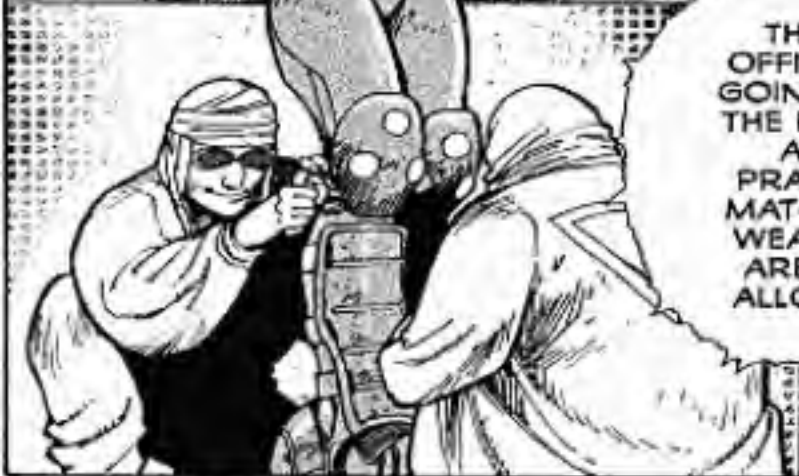


SO YOU'RE  
THE GREEDY  
LITTLE IDIOT  
THAT THINKS  
SHE CAN  
WALTZ IN AND  
STEAL THE  
NUMBER OFF  
MY BACK.

WELL,  
YOU WON'T  
GET IT. YA  
SNOT-BUBBLE  
BITCH-NOT IN  
FOUR BILLION  
YEARS!







THIS IS  
OFFICIALLY  
GOING INTO  
THE BOOKS  
AS A  
PRACTICE  
MATCH, SO  
WEAPONS  
ARE NOT  
ALLOWED!



INSTEAD  
OF A  
MOTORBALL,  
WE WILL BE  
USING THIS  
SKULL!



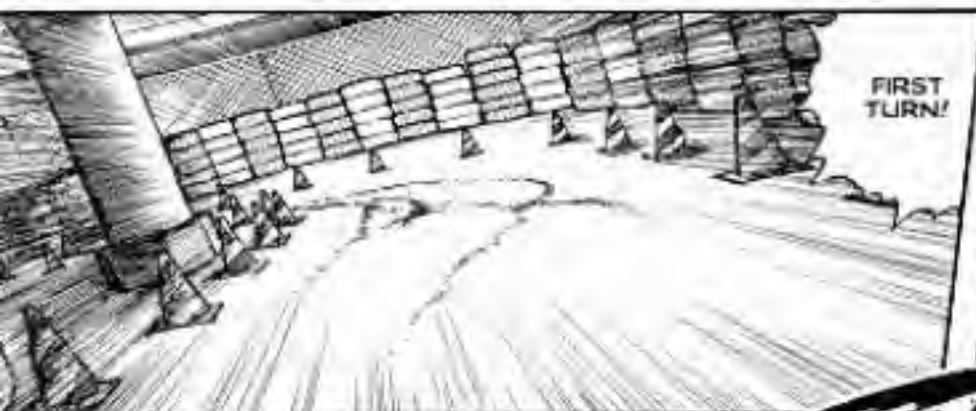
IT'LL BE  
OVER IN LESS  
THAN TWENTY  
SECONDS!  
DEFAULT TRACK-  
NO TRAPS, NO  
GIMMICKS, BEST  
OF THREE!

WHOEVER CAN  
PLACE THE  
SKULL ON THE  
HOOK AT THE  
SECOND TURN  
WINS THE  
MATCH!









FIRST  
TURN!



THERE WE GO! I  
KNEW ALITA WOULD  
SEIZE THE INITIATIVE  
WITH HER LIGHTER  
WEIGHT!



HE'S  
CLOSING  
IN... HE'S  
GONNA  
MAKE A  
MOVE!!

AYDA-  
KATTI'S  
PULLING  
FOR THE  
INSIDE!











I KNEW IT—  
THE HIGH KICK  
AND TOPPLE  
WAS A FEINT!  
BUT HOW'D HE  
CONTROL THE  
FALL SO WELL AT  
THAT SPEED?!



TH-THAT'S  
IMPOSSIBLE!  
HE TOOK  
DOWN  
ALITA...?



NO ONE  
DOES WHAT  
I CAN DO  
WITH MY  
LEGS!

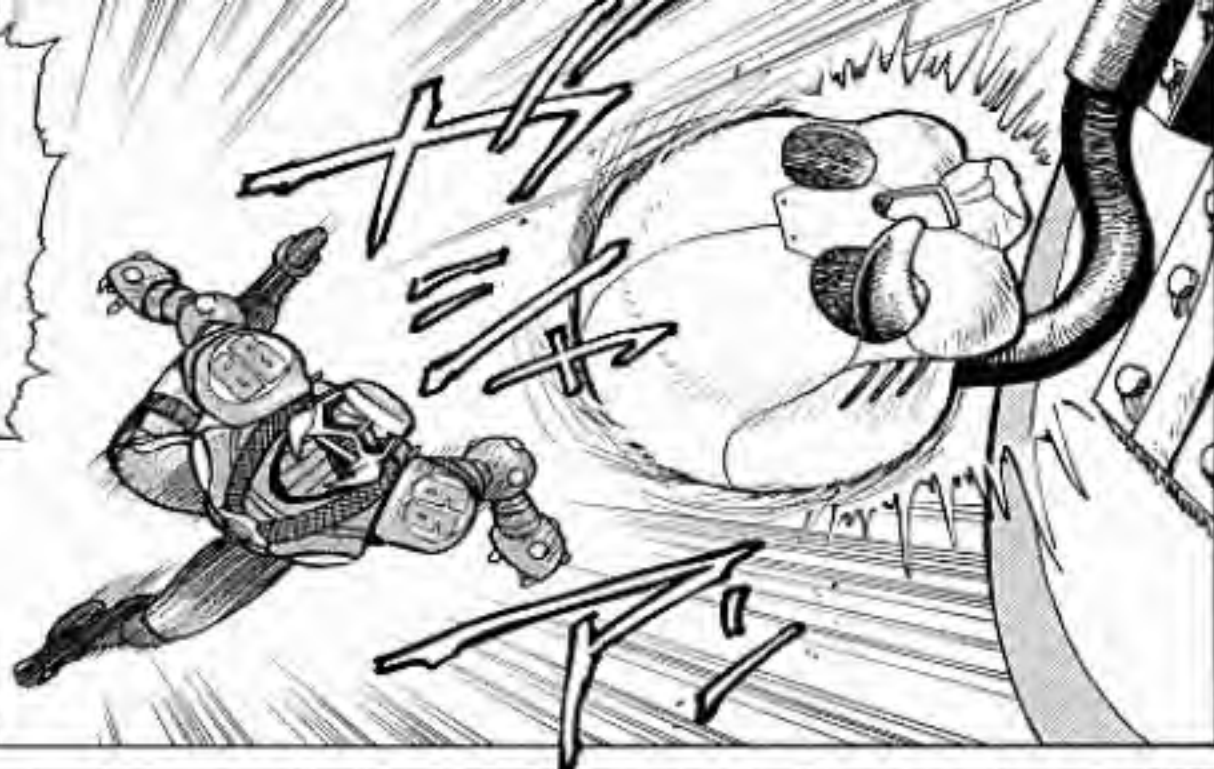


HAH!



THESE  
ARE THE  
ASIAN  
ARTS!

YOU  
GOT  
THAT,  
YOU  
LITTLE  
HUSSY  
?!



NOW  
THAT'S  
A LITTLE  
MORE  
LIKE IT...





"Best-of-Three For Uniform  
Number 99"  
First Round Winner: Aydakatti



ALL RIGHT,  
ALL RIGHT.  
I WAS A  
BIT SLOPPY  
THERE.



THIS IS THE  
ONLY SPARE  
RIGHT LEG  
I'VE GOT,  
ALITA.  
UNDER-  
STAND?





\*Bias: The voltage level that sets the operating point of an electrical signal or system



IT JUST  
TOOK US A  
LITTLE TIME  
TO LOAD  
UP ALL OUR  
TOOLS AND  
SUPPLIES.  
SORRY  
ABOUT THE  
DELAY.

THE  
GAME'S  
BACK  
ON.

I SUGGEST  
WE FORFEIT  
NOW AND  
CUT OUR  
LOSSES  
BEFORE  
SOMETHING  
BAD  
HAPPENS.

ALITA'S AN  
EXCELLENT  
PLAYER WITH  
AMPLE  
PROMISE...  
BUT I THINK  
WE MAY HAVE  
PICKED THE  
WRONG  
OPPONENT.

WHAT IS  
IT, MR.  
THOMP-  
SON?

CALL  
ME  
ED.

HEY,  
ESDOG...

HE'S KNOWN  
AMONG  
FANS AS "THE  
CRUSHER"  
AND "THE  
KING WITHOUT  
A CROWN"!

AYDAKATTI  
MAY ONLY  
BE 23RD IN  
THE POINT  
RANKINGS,  
BUT HE'S  
DESTROYED  
OVER 145  
OPPONENTS  
ON THE  
TRACK.

EXACTLY.  
THIS IS A FIGHT  
FOR A PLAYER  
NUMBER. IT'S A  
PERSONAL THING—  
IT WON'T AFFECT  
HER WINNING  
PERCENTAGE.  
I HATE TO EVEN  
SUGGEST THIS,  
BUT...

YOU  
WANT  
US TO  
THROW  
IN THE  
TOWEL?

...BUT ONCE THE  
COMPETITION'S  
BEGUN, THERE'S  
NO WAY TO  
STOP HER.

I UNDER-  
STAND. I TOLD  
HER TO AVOID  
POINTLESS  
PERSONAL  
BATTLES.  
TOO...

BUT HE'S  
GOING TO  
UTTERLY  
DESTROY  
HER!!

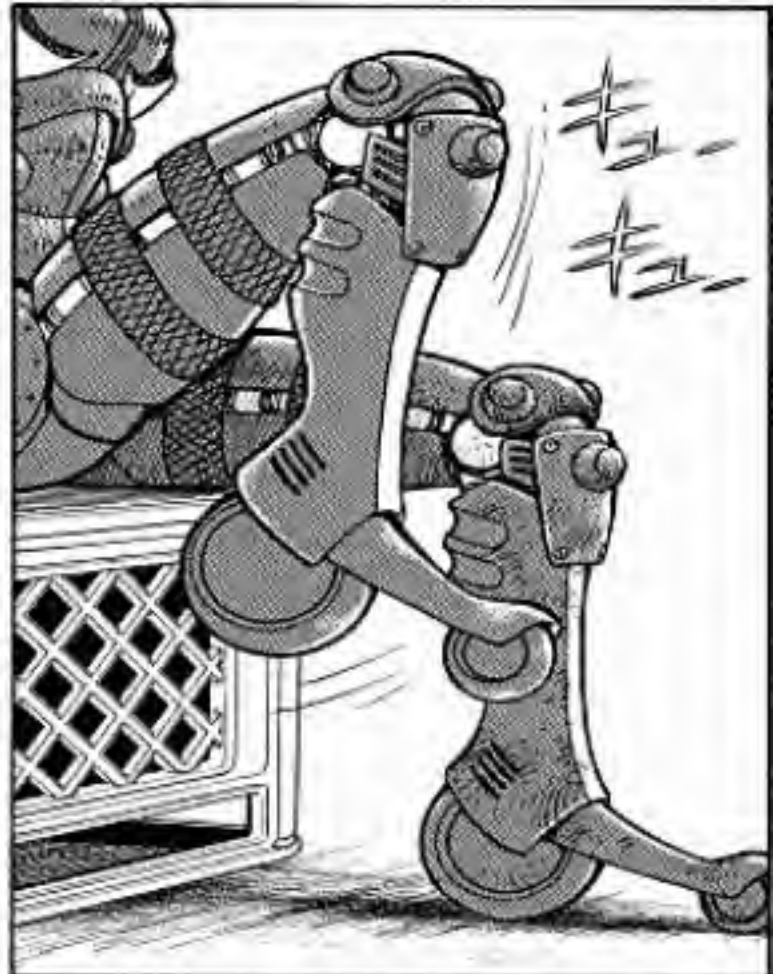
WHAT'S THE  
POINT OF  
SPONSORING  
A PLAYER IF  
YOU DON'T  
HAVE FAITH  
IN HER?!

LOOK,  
I'M HER  
MANAGER!  
I BELIEVE IN  
HER! SHE'LL  
WIN!!



I DID GIVE YA  
A REALIGN-  
MENT\*, BUT I  
CAN ONLY BE  
SO PRECISE  
WHEN TIME  
IS SHORT  
LIKE THIS.

STILL  
FEELS A  
LITTLE  
OFF...



THAT MAKES  
REPLACIN' PARTS  
HARDER. IF WE  
HAD A FANCY  
AUTO-  
SYNCHRONIZER,  
THAT'D HELP...  
BUT FOR NOW,  
YER BRAIN'S JUST  
GOTTA ADJUST  
TO THE  
HARDWARE.

THIS  
WETTZEUG  
HAS THREE  
TIMES THE  
CHANNELS IN  
ITS ACTUATORS  
TO PROVIDE  
FOR EXTRA  
FLEXIBILITY IN  
MOVEMENT-  
IT'S COMPLEX  
STUFF!

YEAH, I  
THINK  
SO.

HOW'S IT  
FEELING?  
WILL YOU  
BE ABLE  
TO GO?

OKAY, I  
GET IT.

\*Realignment: To fine-tune the balance of crucial parts like the legs.





**ROUND  
TWO!**





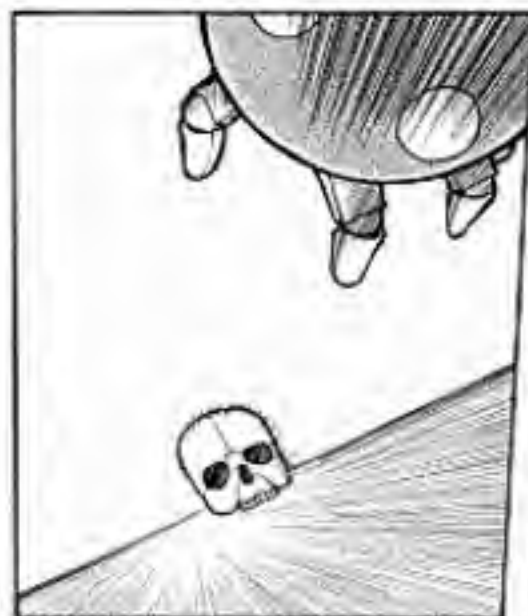
YOU WON'T  
GET TO ROUND  
THREE!! I'LL  
CRUSH YOU  
INTO SCRAP  
SO FINE, YOU'LL  
NEVER WALK  
AGAIN!!



GO!!

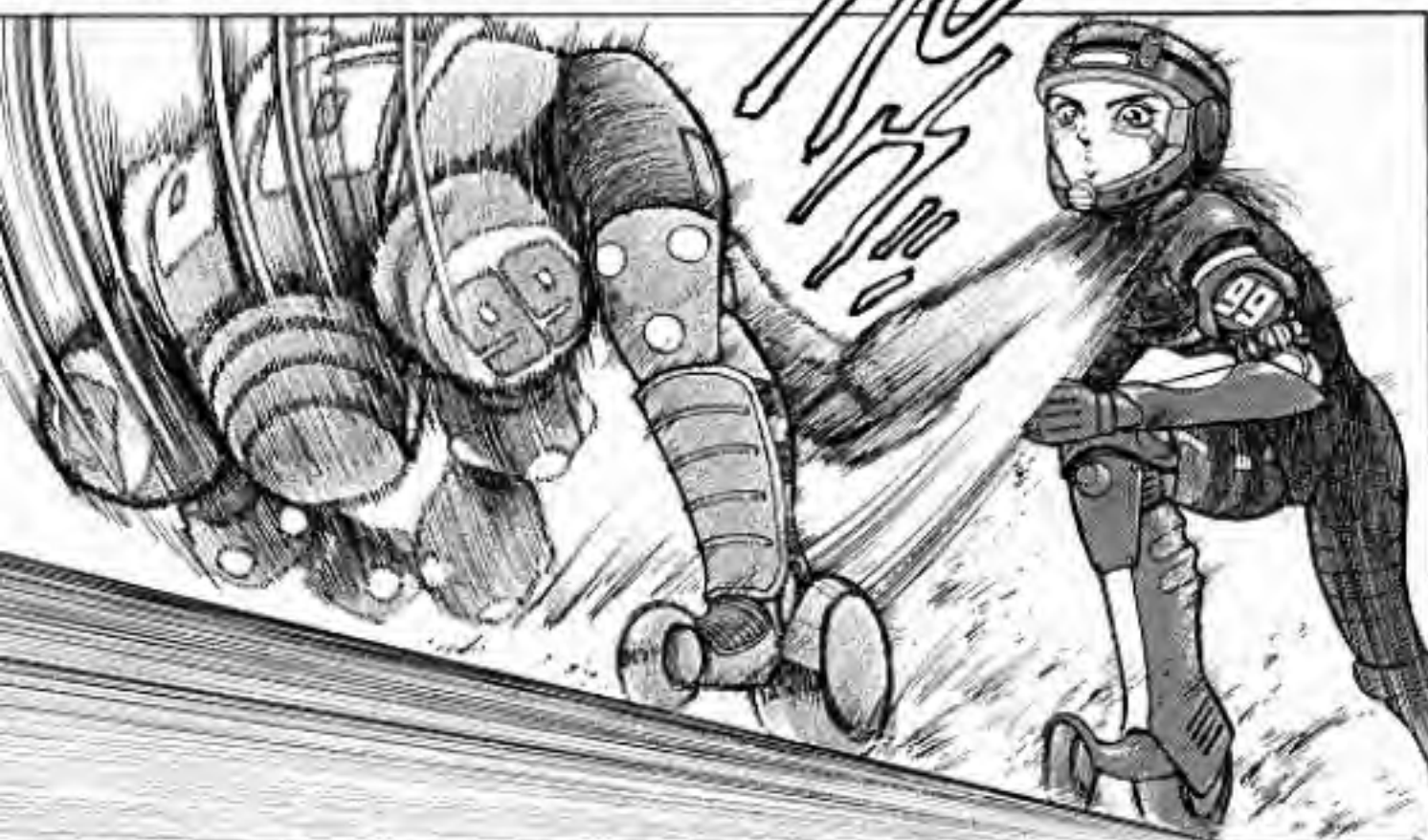
READY!





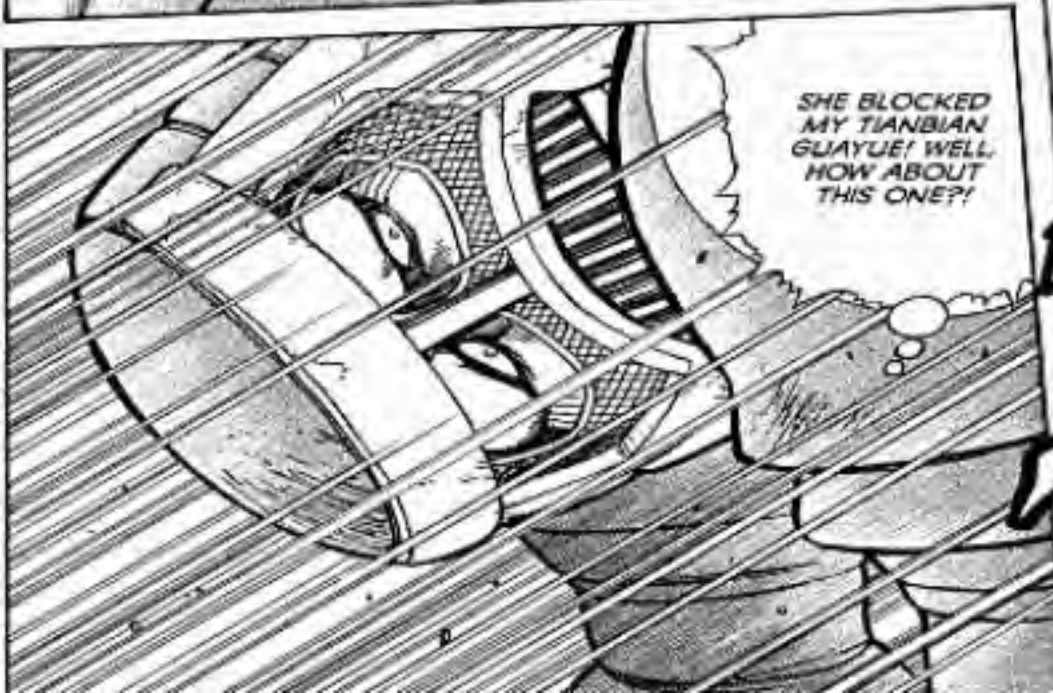


OH,  
DAMN!  
AYDA-  
KATTI'S  
GOT THE  
FRONT  
POSITION\*!



\*Front position: Unlike in normal martial arts, mclomball takes place while moving in the same direction, so unless there is a major difference in strength, the combatant in the lead has the advantage.



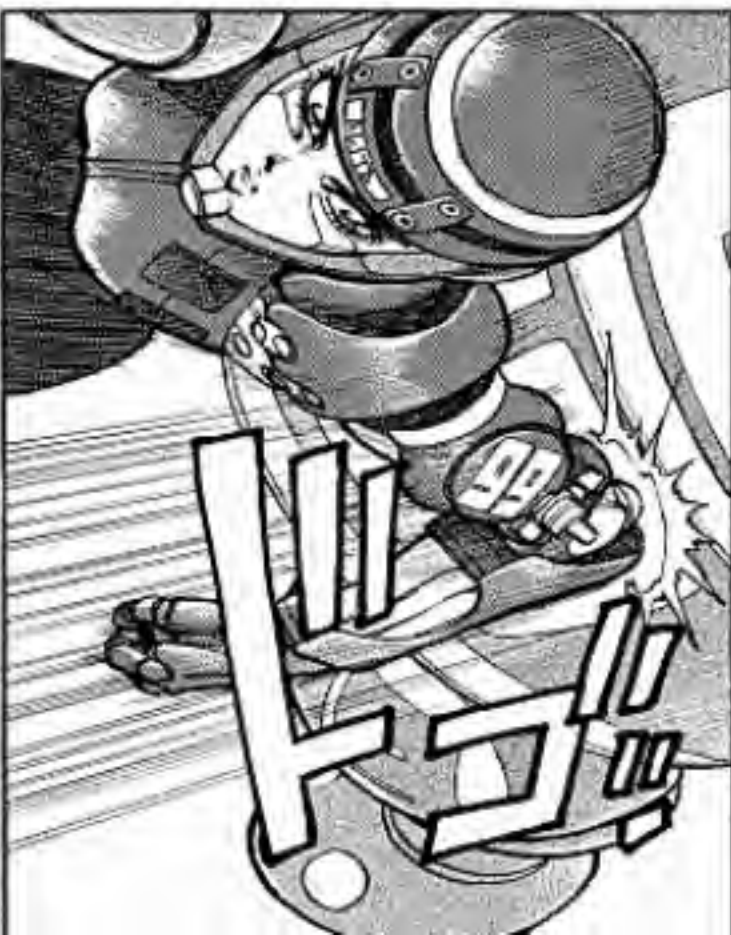


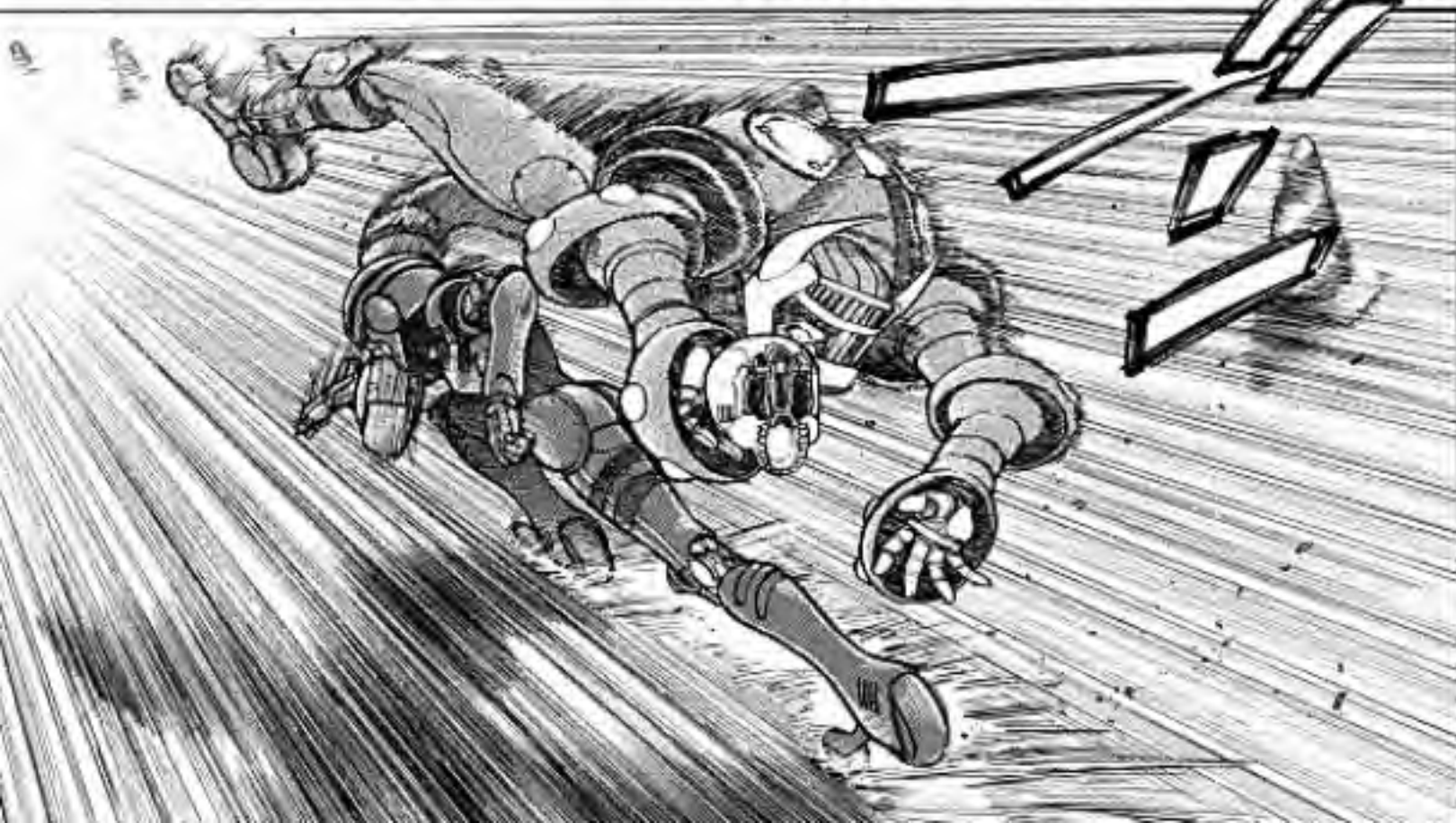
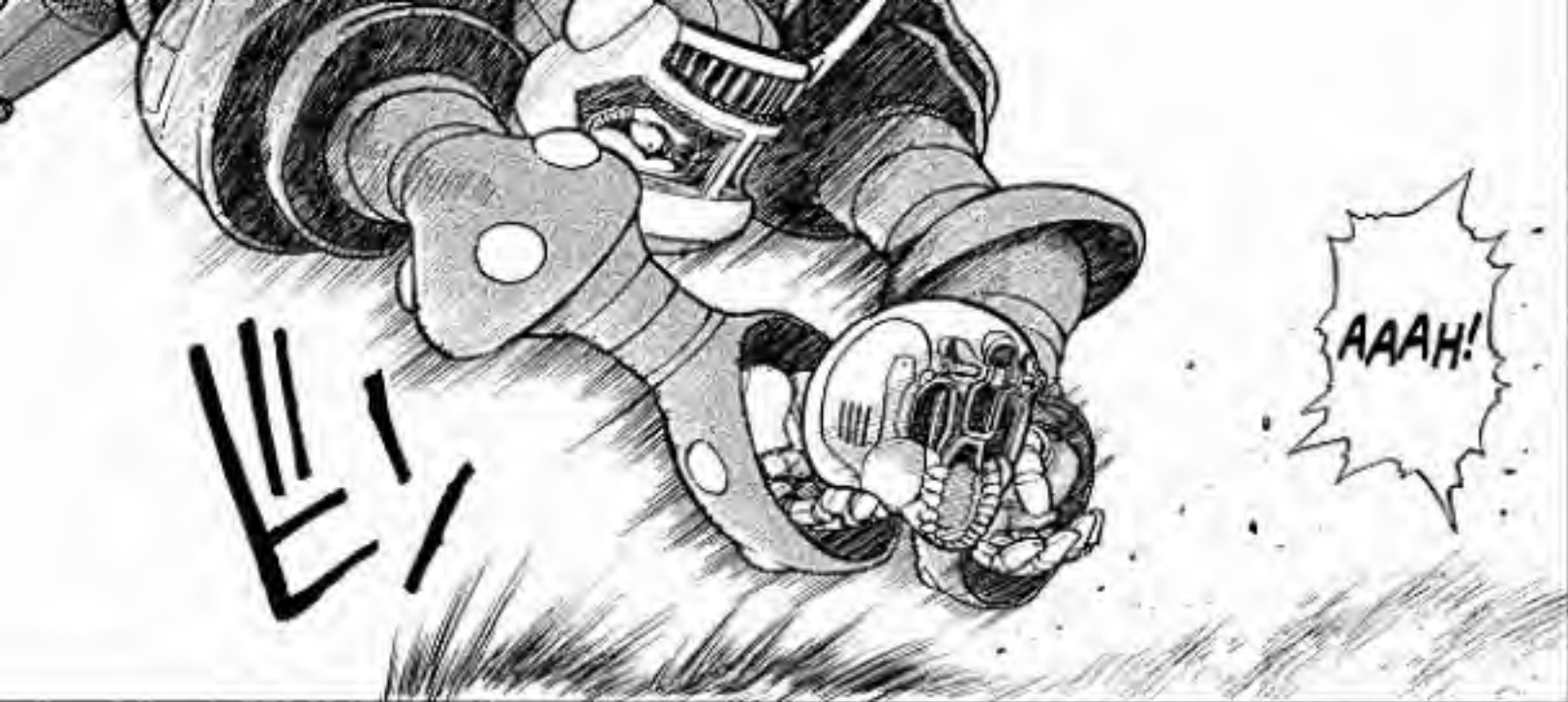
SHE BLOCKED  
MY TIANBIAN  
GUAYUE! WELL,  
HOW ABOUT  
THIS ONE?!



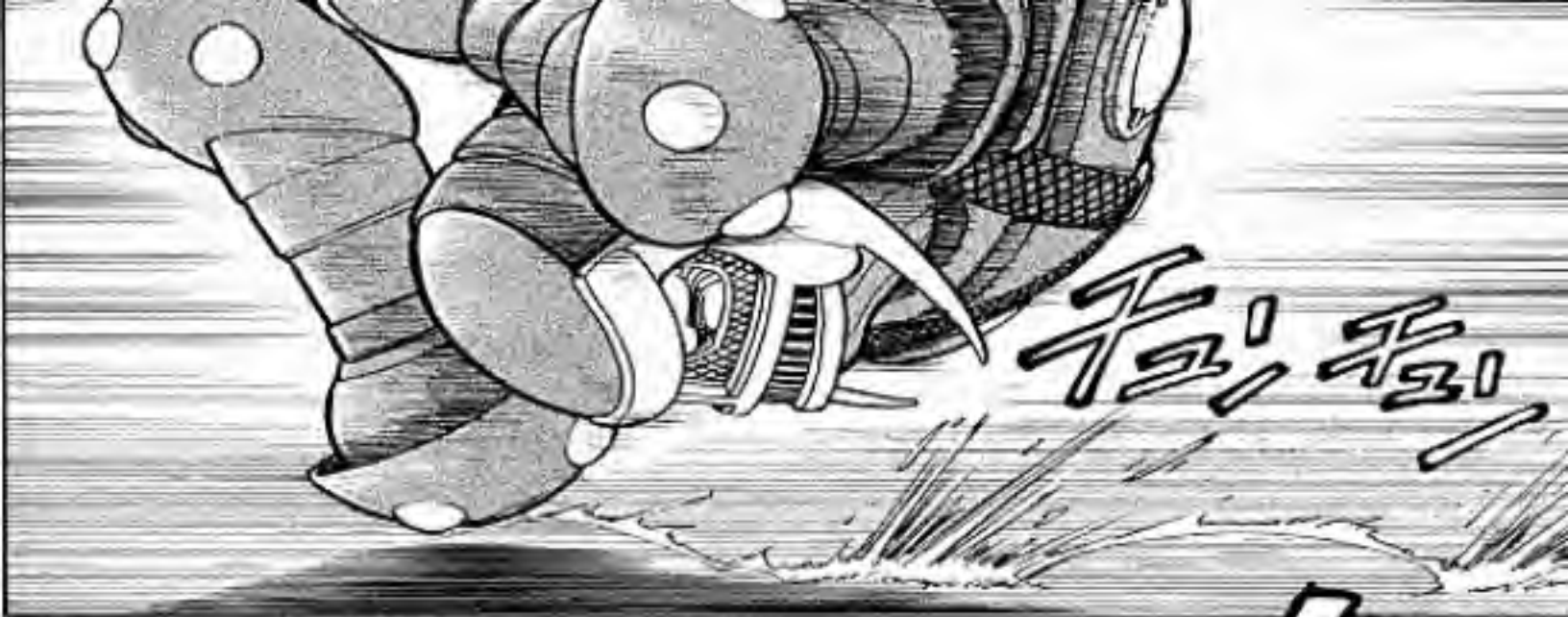












HEY, IT'S NOT  
OVER YET!  
AYDAKATTI'S  
STILL GOT THE  
SKULL!!

I DON'T  
BELIEVE IT! SHE  
DEFLECTED A  
TWO-PART KICK  
AND MANAGED  
TO THROW HIM  
FROM *THAT*  
POSTURE?!







I'VE GOT  
YOUR LEG  
NOW!!



HUH?!



WHAT?!  
HOW DID  
SHE SEE  
THAT  
COMING?!

SHE CAN'T  
EVADE THIS SHIN  
KICK JUST OFF  
THE GROUND-  
QIANGUNFAN  
CHUAIU!!!

ONCE  
SHE FALLS,  
I'LL DRIVE MY  
KNUCKLES INTO  
HER FACE AND  
SPLATTER HER  
BRAINS ON THE  
ASPHALT!!







THE OUTCOME  
IF WE FOUGHT  
AGAIN IS CLEAR...  
MY STYLE WILL  
NOT WORK ON  
HER AGAIN.

I AM  
DEFEATED.

WH-WHAT ARE  
YOU TALKIN'  
ABOUT, AYDA?!  
IT'S BEST OF  
THREE! YOU'RE  
ONLY TIED!

THOSE  
MOVES...THEY  
DO NOT SEEM  
LIKE *EARTHIAN*  
*ARTS* TO ME...  
WHERE DID  
YOU LEARN  
THEM?!

JUST  
TELL ME  
ONE  
THING...

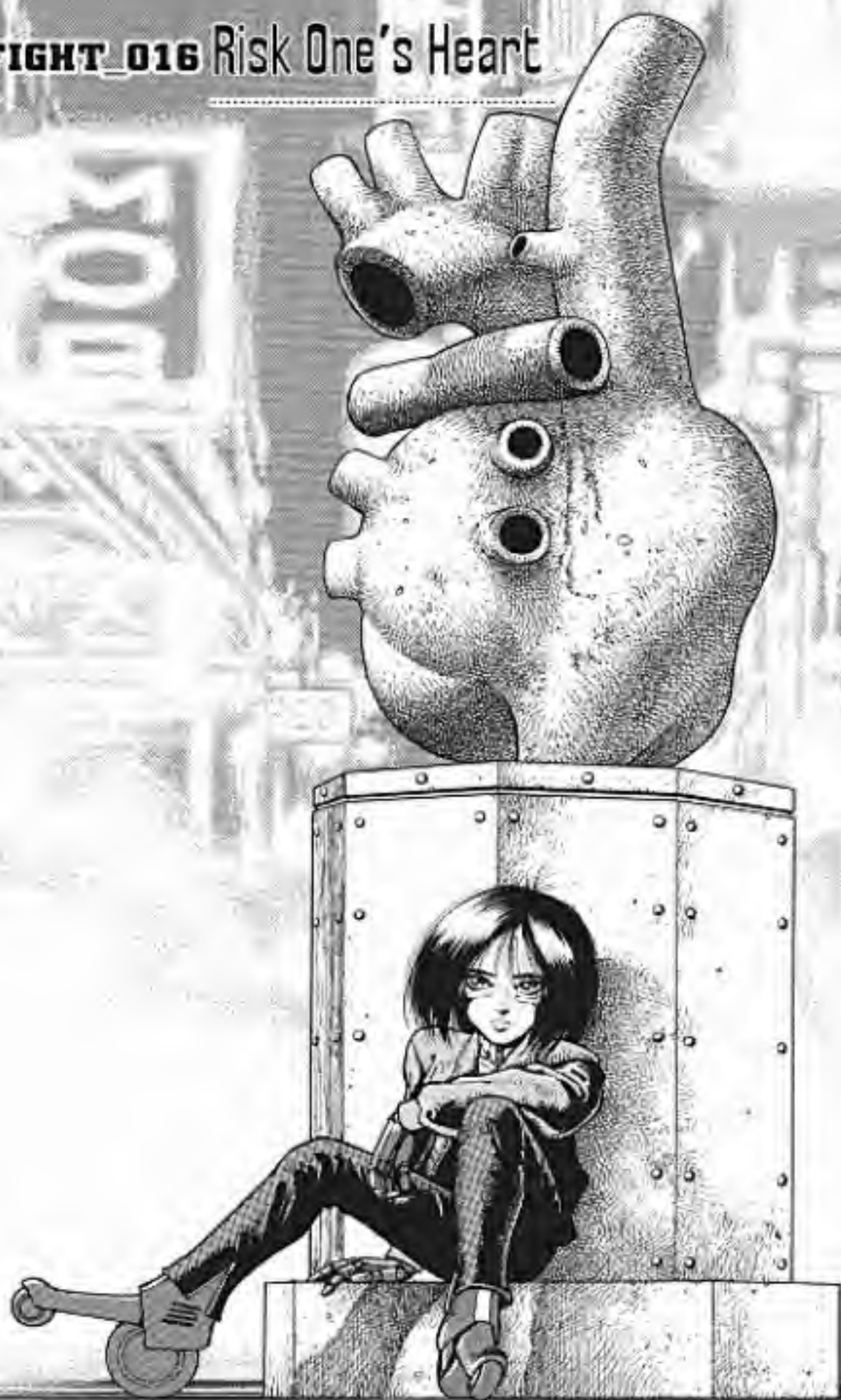
IT'S  
*MARS-*  
*KRIEGE-*  
THE  
BATTLE  
STYLE OF  
MARS.  
  
*PANZER*  
*KUNST.*



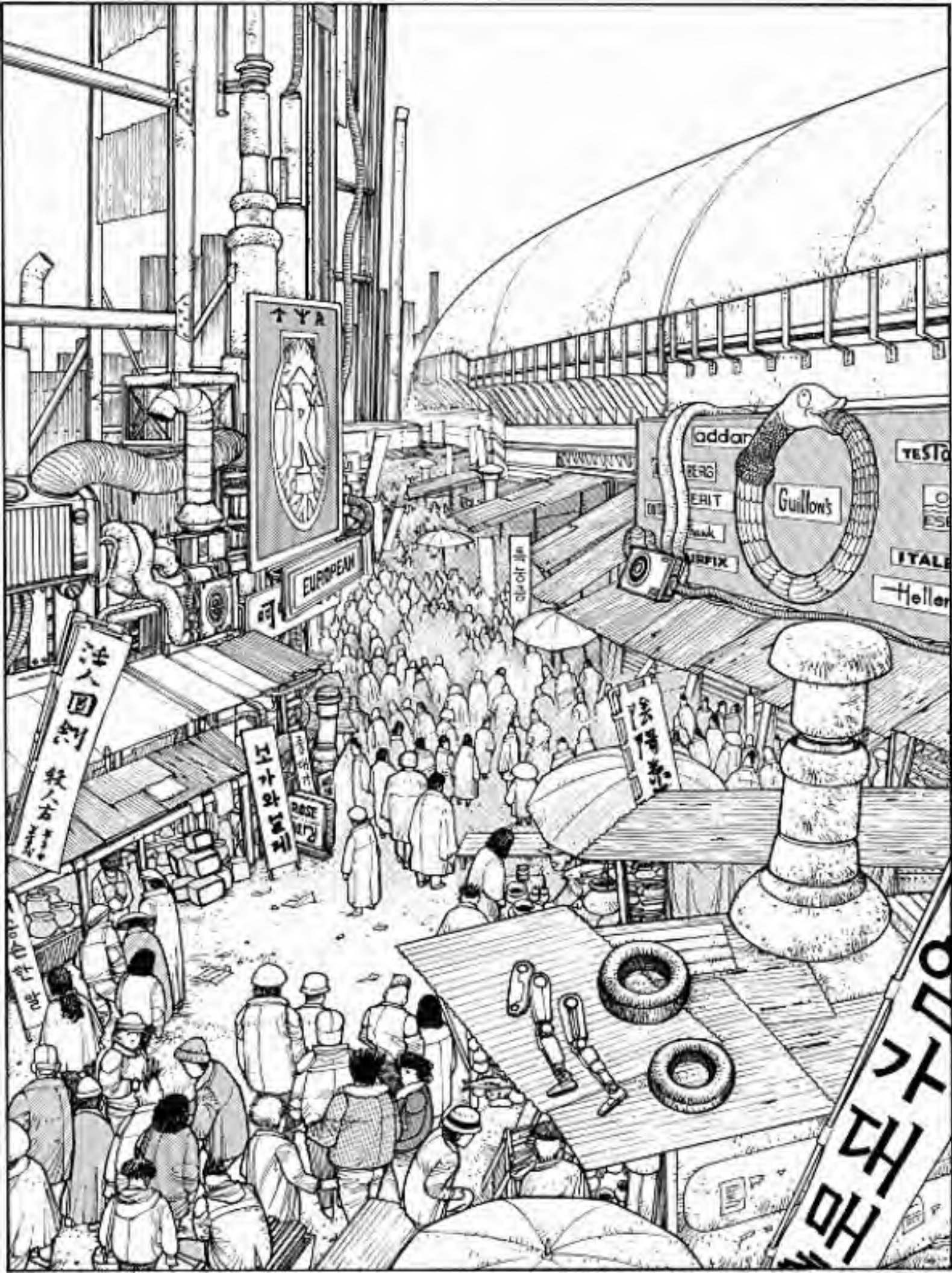


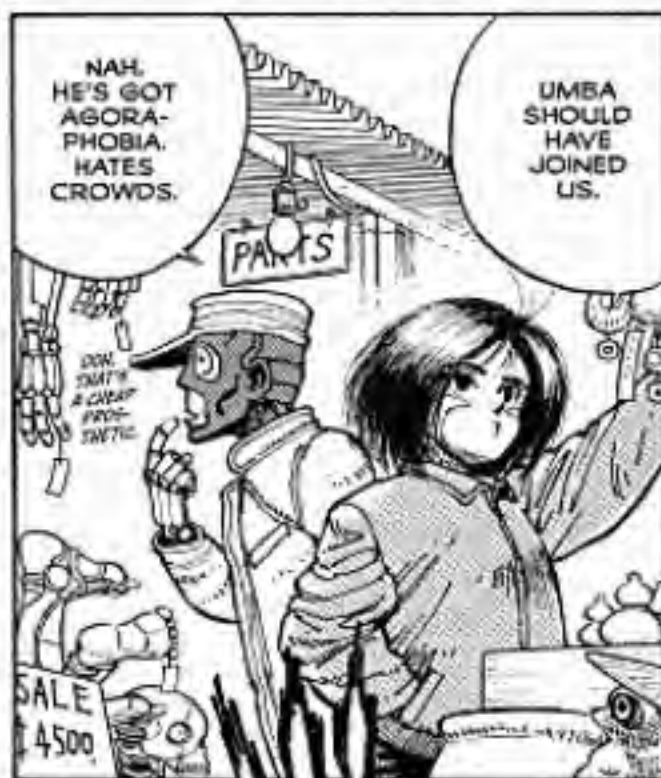


**FIGHT\_016** Risk One's Heart













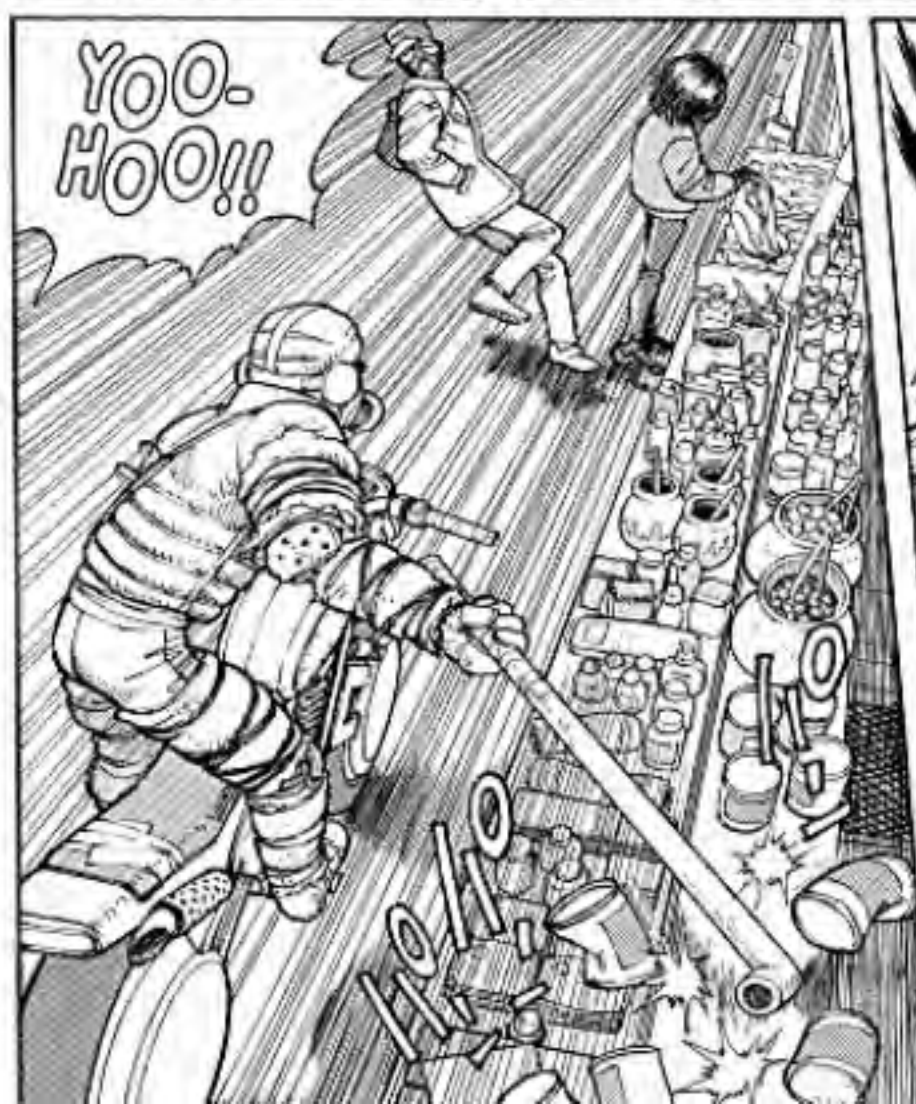
HYA-  
HAAA!

OUTTA  
THE WAY,  
UNLESS  
YA WANT  
A TREAD  
DOWN  
YOUR  
BACK!



GYA HA  
HAAA!

AAAHH!

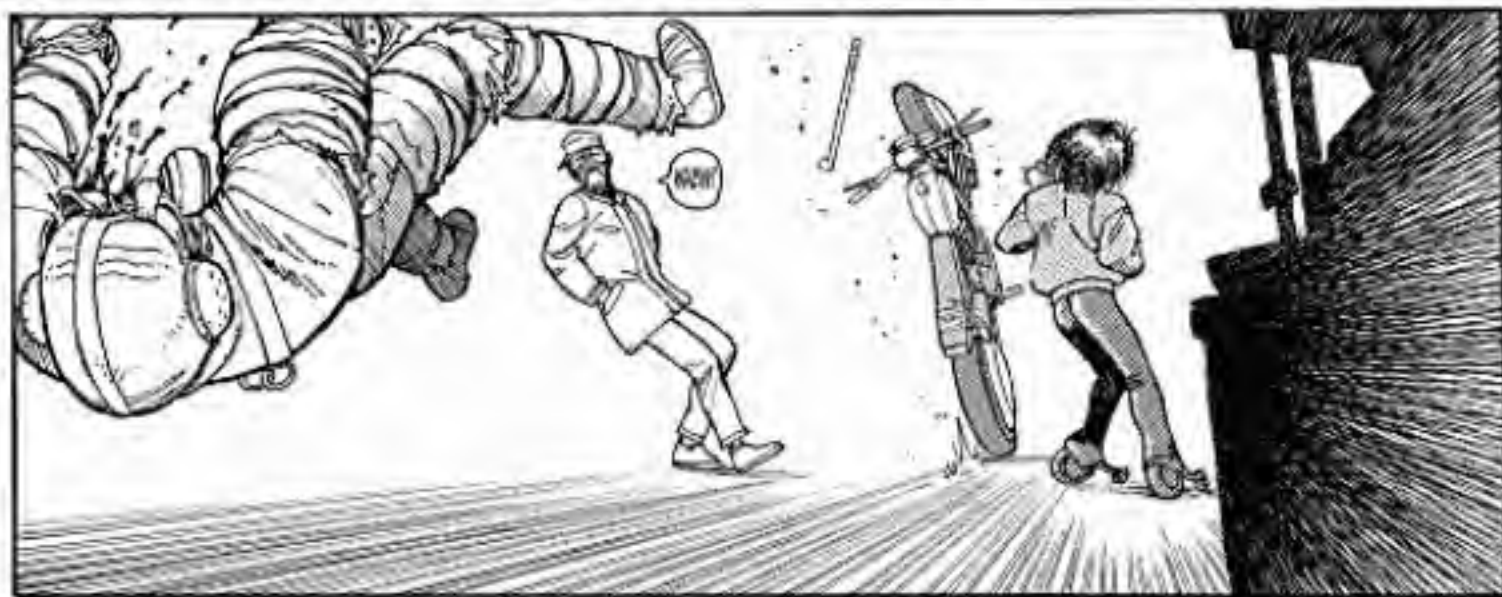


YOO-  
HOO!!



HMM  
?!

ED...  
CAN  
I GET  
SOME-  
THING  
OFF MY  
CHEST?







EY! YOU  
GONNA GET  
IT FOR WHAT  
YOU DID  
TA MY  
BRUDDA!



NO. NOTHING  
LIKE THAT...BUT  
HE DID FIND ME  
WHEN I HAD NO  
MEMORIES AND  
GAVE ME MY  
NAME.

SOMEONE  
SPECIAL?  
YA MAKE  
A PINKY  
PROMISE?



NOT A DAY  
GOES BY THAT  
I FORGET  
WHAT HE'S  
DONE FOR ME.  
I LOVE HIM  
VERY MUCH.

IF IT  
WEREN'T  
FOR HIM,  
I WOULDN'T  
BE HERE  
RIGHT  
NOW.



BUT...I JUST  
COULDN'T FIND  
THE RIGHT WAY  
TO EXPRESS  
THAT TO HIM.





AAAAH!



WHA~!

ENOUGH ALREADY!



BUT IN SMALL AMOUNTS, POISON CAN ACTUALLY EASE YOUR SUFFERING. IT'S BETTER FOR PEOPLE TO LIVE WITH A LITTLE BIT OF IT, RATHER THAN NONE AT ALL...

AH, I GET IT... YOU FEEL GUILTY ABOUT THAT. GUILT IS A KIND OF SLOW-ACTING POISON.



THE BIKER SPOKE

WELL THEN, BY THE WAY WHAT DO YOU CALL IT?



REALLY? IF YOU SAY SO...

...

















TO  
FORMER  
RIVALS...





CARE  
TO REPEAT  
THAT?

HEH  
HEH!

HONESTLY,  
IT'S THE  
HEIGHT OF  
FOLLY.

SHE'D  
HAVE  
MORE  
SUCCESS  
TURNING  
TRICKS  
ON THE  
CORNER.



ALITA?



ALL RIGHT,  
THAT'S  
ENOUGH OF  
THIS TOPIC.



WELL,  
I APPLAUD  
YOUR  
DETERMINA-  
TION. MISS.

BUT  
I ONLY FIGHT  
FOR MONEY.  
KEEP WORKING  
AT IT AND MEET  
ME THE PROPER  
WAY!



WE'LL  
SEE WHOSE  
STYLE IS  
STRONGER:  
YOUR  
MACHINE  
KRATZ OR  
MY PANZER  
KUNST!

FIGHT ME  
RIGHT NOW,  
CHAMPION!





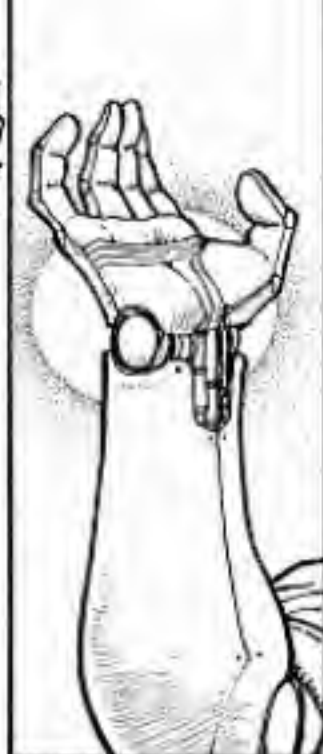






GET 'IM,  
BOSS!!

GEH  
HEH...I LIKE  
THOSE  
ODDS!



THOSE  
HOOLIGANS ARE  
WAY MORE POWERFUL  
AND HARDY! DOES HE  
REALLY HAVE A PLAN  
TO WIN!



UH-OH...  
JASUGUN'S NOT  
IN HIS MOTORBALL  
BODY... HE'S USING  
HIS STANDARD-ISSUE  
CIVILIAN MODEL!



EVERYONE  
READY?





I  
WIN.



LOOK! YOU CAN  
SEE THE IMPRINT  
OF THE BOSS'S  
KNUCKLES IN  
THE TABLE!



NO  
WONDER  
WE LOST!!

WHA-?!  
THAT'S  
JASUGUN  
THE  
CHAMPION!!



SO GET  
LOST,  
YOU  
LOW-  
LIFES!!



CAN  
SOMEONE  
GIVE ME A  
PUSH?

I-SORRY  
ABOUT THE  
TROUBLE,  
SIR!



NOTHING  
ABOUT  
FIGHTING  
TECHNIQUES  
IS HARD.

ALL YOU DO IS  
STRIKE WHEN  
YOU NEED TO,  
AND EVADE WHEN  
YOU NEED TO.  
WHAT'S IMPORT-  
ANT IS THE SPEED  
AND POWER OF  
YOUR *MIND*...



NO NEED FOR  
PANZER KUNST  
OR MASCHINE  
KRATZ, AND  
NO NEED FOR  
SPECIAL BODILY  
IMPLANTS.

IT IS *KI*  
THAT  
DECIDES  
BATTLE!

DID  
YOU  
SEE  
THAT?



AND THE  
CONCENTRA-  
TION POWER TO  
EXECUTE THAT  
MOVEMENT...IS  
YOUR *KI*!

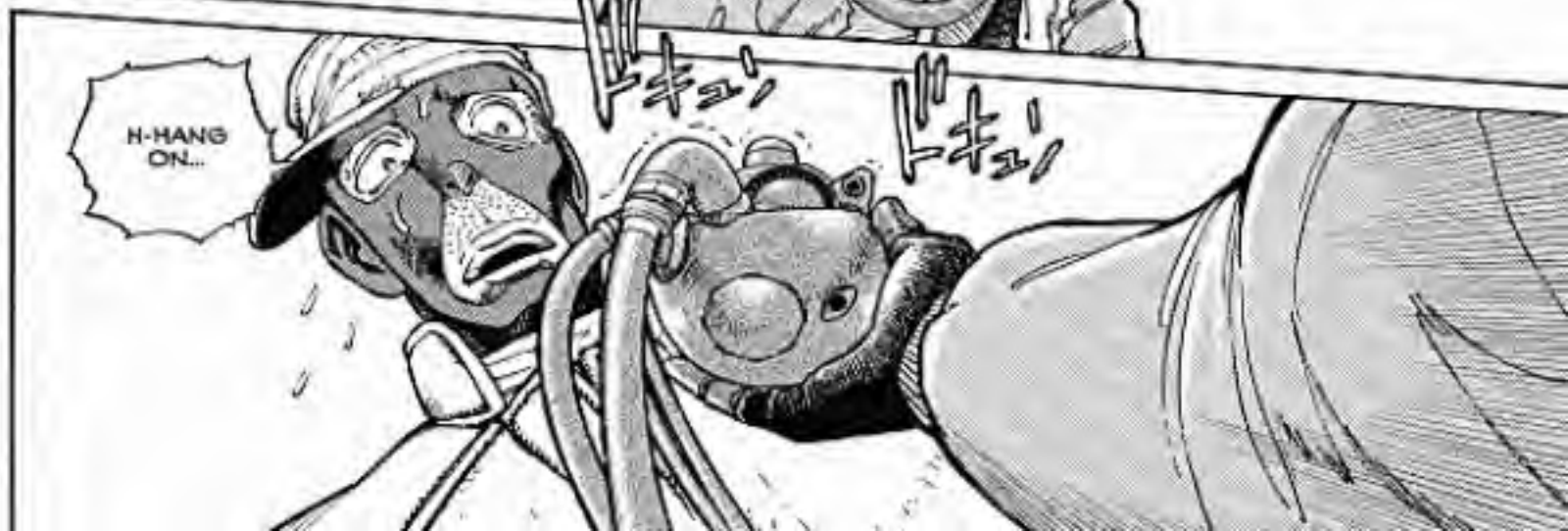


IF I LOSE AT  
ARM-WRESTLING,  
I'LL ACCEPT YOUR  
CHALLENGE FOR A  
MATCH...AND IF I  
WIN, YOU HAVE TO  
GIVE UP.

I CAN  
HELP YOU  
UNDERSTAND  
THIS, IF YOU  
WANT TO PLAY  
A GAME.





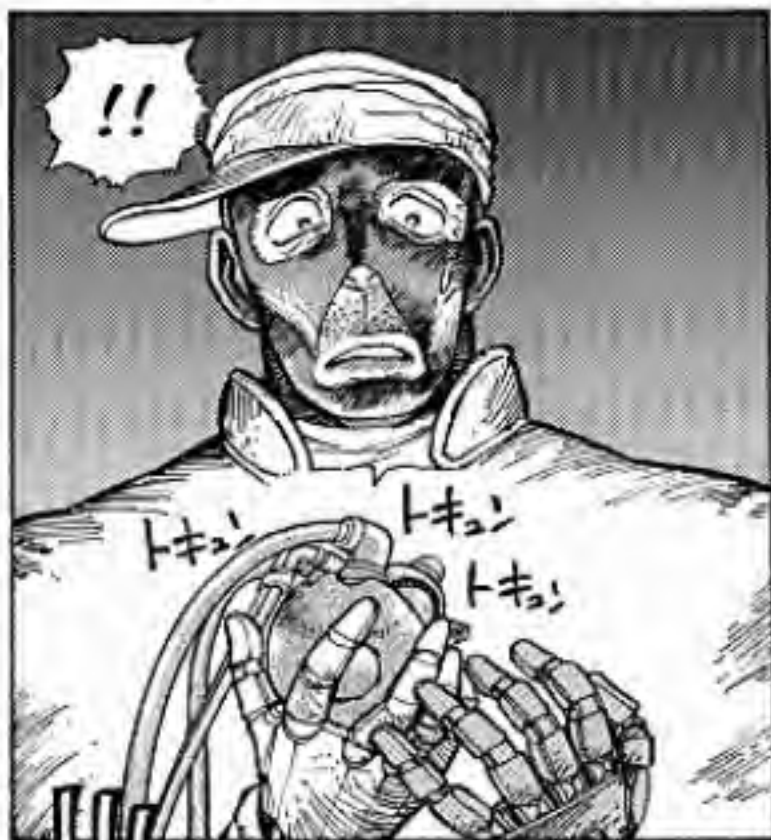




LISTEN  
TO ME, ED!  
IF I LOSE, I  
WANT YOU  
TO CRUSH  
THIS HEART  
AND THROW  
IT AWAY!!



A-ALL  
RIGHT!  
YOU'VE  
GOT  
YOURSELF  
A DEAL!!



!!

トキッ!  
トキッ!  
トキッ!



OH, NO...  
I NEVER  
MEANT FOR  
THIS TO  
HAPPEN!



SHE  
LOOK  
SO  
ANGRY!

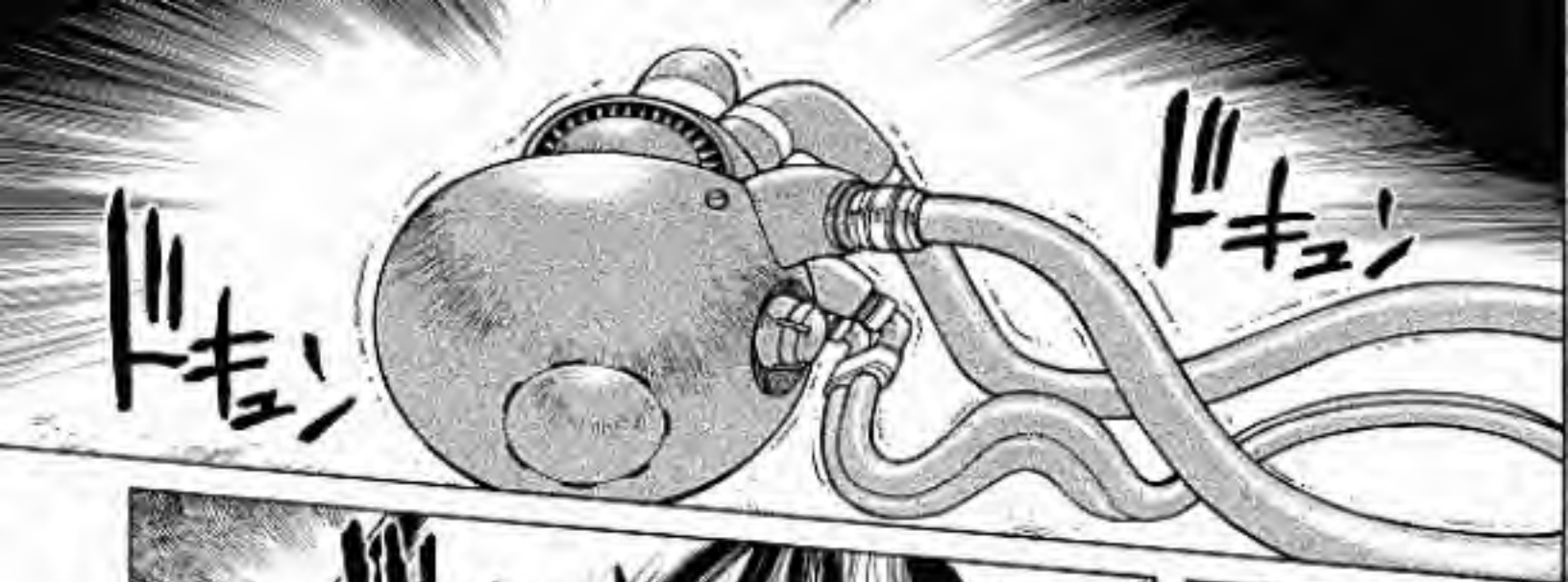
トキッ!



I CAN'T  
AFFORD TO  
LOSE! I'D  
RATHER DIE  
THAN LET  
HIM BEAT  
ME!!









R...  
READY  
!!











THAT'S  
A WELL-  
CRAFTED  
WETTZEUG-  
FINELY  
BALANCED.

BORGHESIA



CREAK-  
ING OF  
THE BONE  
STRUCTURE,  
MOTOR  
BUZZ,  
CIRCUITS  
HUMMING...  
THEY'RE ALL  
CLEAR AS  
DAY.

HEH-BASED ON  
THE WAY SHE'S  
BROKEN IN  
THOSE JOINTS,  
I CAN SEE SHE  
HAS GREAT  
CONFIDENCE IN  
HER SPEED.

THERE ARE  
MORE ACTUATOR  
CHANNELS THAN IS  
TYPICAL. THEY'VE  
SACRIFICED  
POWER FOR  
INCREASED  
FLEXIBILITY.

STILL, SHE'S  
GOT AT LEAST  
FOUR OR FIVE  
TIMES THE  
POWER OF  
MY CURRENT  
BODY.



BORGHESIA

ONE  
SINGLE,  
DECISIVE  
BURST  
OF KI!!

THE BOUT  
WILL LAST  
ONLY A  
MOMENT!





IT'S THE  
ABILITY TO READ  
THE OPPONENT'S  
ACTION AN INSTANT  
AHEAD OF TIME—  
TO FOCUS ALL OF  
ONE'S MENTAL  
AND PHYSICAL  
POWER INTO THE  
EXACT POWER  
OF MAXIMUM  
EFFICACY...



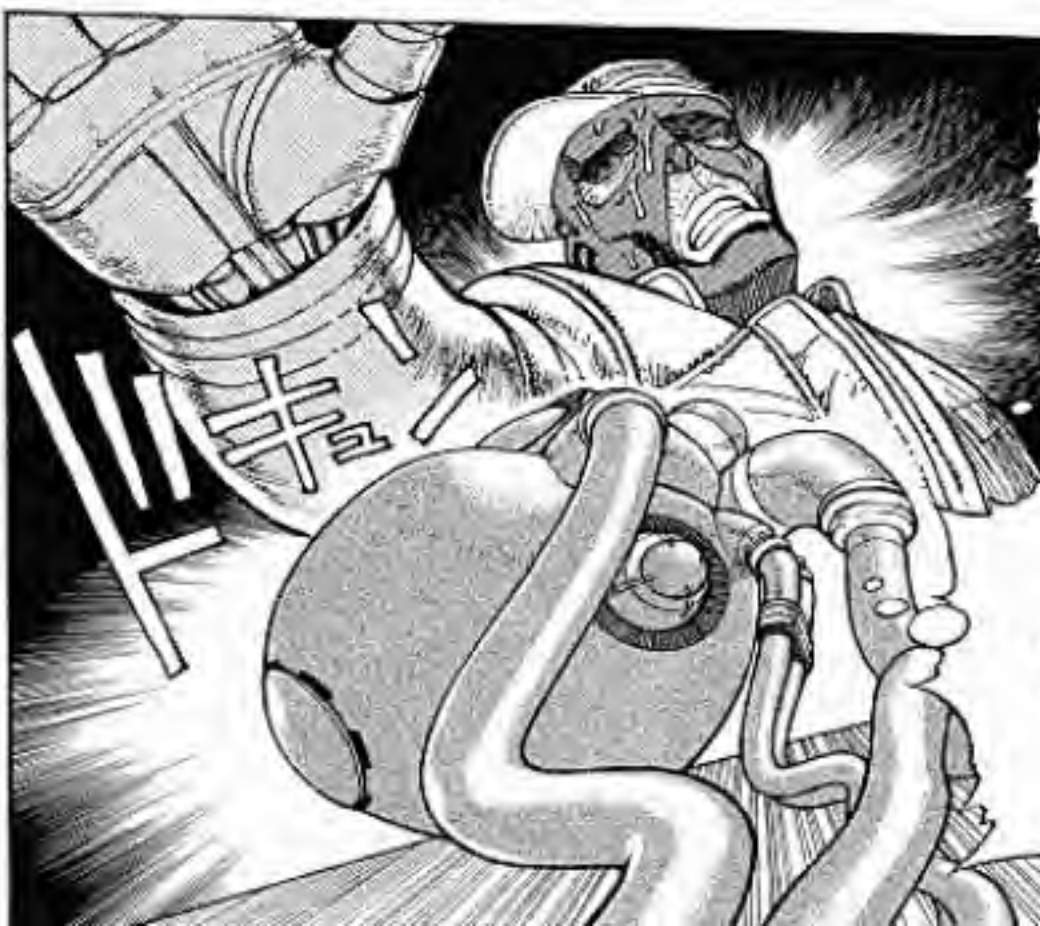
"KI"...

THE  
APPLICATION  
OF ENERGY HE'S  
DESCRIBING  
ISN'T THE SPEED  
OF REFLEX  
OR MUSCLE  
CONTRACTIONS.

...BUT  
FOCUSING  
IT INTO A  
SINGLE POINT  
THROUGH  
A CONVEX  
LENS WILL BE  
ENOUGH TO  
START A FIRE.  
IT'S THE SAME  
PRINCIPLE!



WHEN  
HONED AND  
CONCENTRATED,  
KI CONTAINS  
UNIMAGINABLE  
POWER. THE HEAT  
OF THE SUN  
CANNOT BURN  
PAPER ON ITS  
OWN...



DAMMIT! AND IF  
ALITA LOSES, I'LL BE  
FORCED TO CRUSH  
HER HEART IN MY  
TWO HANDS. I'LL  
BE DAMNED IF I LET  
THAT HAPPEN! SHE'S  
MY LAST CHANCE  
AT THE DREAM!!

I'VE GOT NO  
CHOICE BUT TO  
BELIEVE IN HER! I'VE  
GOT TO BELIEVE IN  
MY OWN INSTINCTS  
WHEN I CHOSE  
TO CAST MY LOT  
BEHIND HER!!

...WHEN A  
PERSON IS FACED  
WITH CERTAIN  
DEATH, THEIR  
CONCENTRATION  
RISES TO LEVELS  
THAT WOULD BE  
IMPOSSIBLE IN  
ANY OTHER  
SITUATION!!

SPEAKING  
FROM  
EXPERIENCE...

IF ALITA'S  
DESPERATION  
KI IS EQUAL  
TO JASUGUN'S  
FOR EVEN AN  
INSTANT...WELL,  
SHE'S GOT THE  
POWER ON  
HER SIDE! SHE  
CAN WIN  
THIS!!

HERE  
WE  
GO!!

?!  
#7  
#7

BE...  
G...

BE...





AW...  
DAMMIT!  
IT'S THE  
TERMINAL  
FROST  
SPASMS!  
NOT  
NOW!!



H-HEY,  
DOC!  
WOULD  
YOU MIND  
JUDGING  
THE  
CONTEST  
INSTEAD?!



I JOINED  
JASUGUN'S  
TEAM IN ORDER  
TO MAKE SURE  
ALITA LOSES IN  
A MATCH...BUT  
NOT SO THAT  
SHE WOULD  
DIE!!

ALITA CAN'T  
WIN!! JASUGUN'S  
HAD HIS BRAIN  
FINE-TUNED  
SPECIFICALLY TO  
PRODUCE THAT  
"KI" HE LIKES TO  
TALK ABOUT!!

























A black and white manga-style illustration. A man with long, light-colored hair, wearing dark sunglasses and a white, high-collared jacket with epaulettes, stands in the center. He is looking slightly to his left. In the background, a crowd of people in various outfits, some wearing headgear, are watching him. The setting appears to be an indoor arena or a public space with a high ceiling and a lamp hanging from above.

I WANT  
TO SETTLE  
THIS ONCE  
AND FOR ALL—  
ON THE RACE  
CIRCUIT!

A close-up black and white illustration of the same man's face. He is looking directly at the viewer with a serious, determined expression. His long hair is visible, and he is holding a steering wheel or a similar control device.

I ACCEPT  
YOUR  
CHALLENGE!!

ALL RIGHT,  
ALITA...





A  
CHALLENGE  
TEAM...WITH  
AT LEAST  
FIVE...?

Lantern: Roslaen



BUT THE  
RULES STATE  
THAT I CANNOT  
COMPETE ONE-  
ON-ONE WITH A  
SECOND LEAGUE  
PLAYER.

PUT  
TOGETHER  
A CHALLENGE  
TEAM WITH  
AT LEAST FIVE  
COMBATANTS...  
ANYONE WILL  
DO!



HEH HEH...I'LL  
BE LOOKING  
FORWARD  
TO THIS ONE,  
ALITA!

THAT'S RIGHT!  
ONCE YOU HAVE  
YOUR TEAM,  
I WILL HAPPILY  
ACCEPT YOUR  
CHALLENGE!




DON'T WORRY...  
I'LL BUY YOU ONE  
JUST LIKE IT!

WHY DID  
BIG BROTHER  
STOP THERE?!  
SHIMIRA  
WANTED THE  
POOF-POOF!!







I'M JUST  
GLAD TO LEARN  
THAT THERE  
ARE PEOPLE AS  
INCREDIBLE AS  
HIM OUT THERE IN  
THE WORLD.



HAH...  
I SUPPOSE SHE  
MUST HAVE BEEN  
SENDING SOME  
KIND OF SUBSONIC  
VIBRATION INTO  
MY ARM.

WHAT  
HAPPENED,  
JASUGLIN  
?!

BIG  
BROTHER'S  
ARM!

...BUT SHE  
DESTROYED VIRTUALLY  
100% OF MINE... IF  
THE ARM-WRESTLING  
MATCH HAD GONE  
ON ANY LONGER,  
I WOULD HAVE  
LOST...

I  
DESTROYED  
80% OF  
ALITA'S ARM  
FUNCTION  
WITH MY  
KI...

JUST  
ANOTHER  
REASON TO  
HOLD OUT  
AND  
SURVIVE.

BORGHESIA

二  
十  
一





**FIGHT\_017** Second Stage

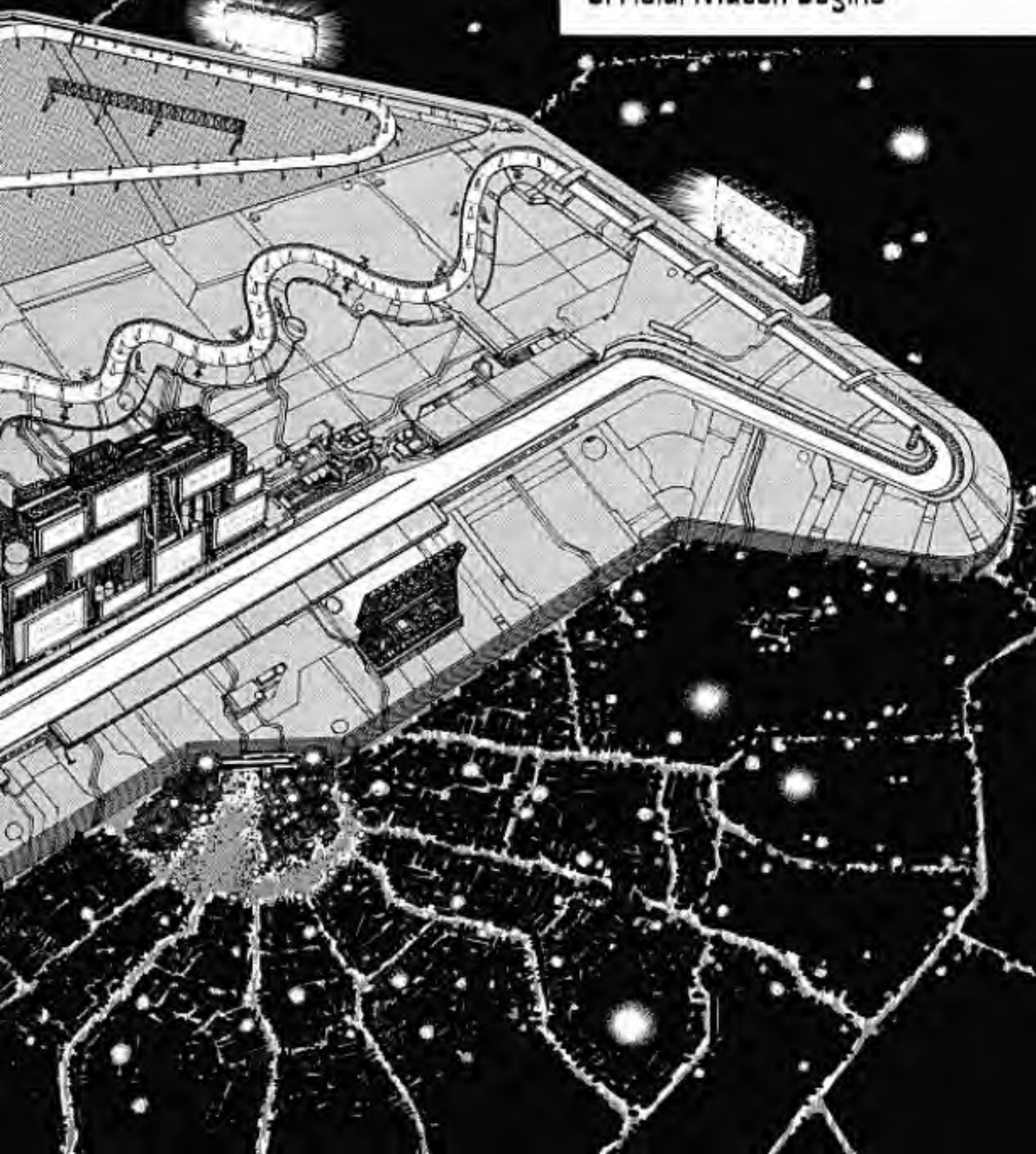







...AND  
THE BIGGEST  
DRAW OF ALL IN  
TONIGHT'S GAME  
IS WATCHING THE  
SECOND-LEAGUE  
DEBUT OF ALITA,  
THE "KILLING  
ANGEL"!

**Second League  
Official Match Begins**








IT'S BEEN  
THE TALK OF  
THE SPORT  
FOR THE  
LAST WEEK,  
BETWEEN  
MOTORBALL  
LEAGUE  
FIGURES AND  
FANS ALIKE!

ALITA FACED  
OFF AGAINST  
"EMPEROR"  
JASUGUN  
IN AN ARM-  
WRESTLING  
COMPETITION  
IN TOWN AND  
MANAGED A  
DRAW.

IN DOING  
SO, SHE WON  
A UNIQUE AND  
EXTRAORDINARY  
PRIZE: THE  
RIGHT TO  
CHALLENGE THE  
CHAMPION!!

TURA ANNIHILATOR Kishiro Tile BLAC

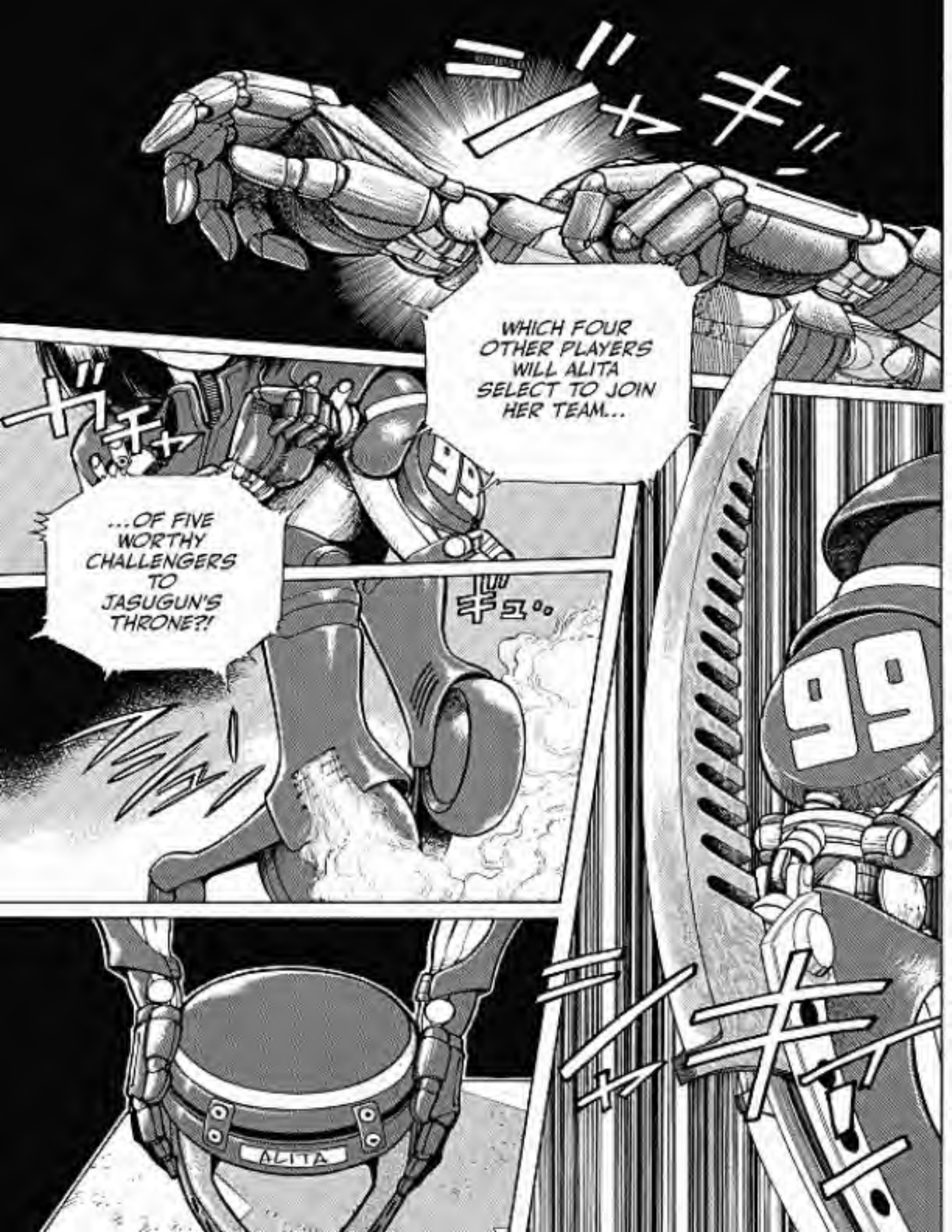


NOW, WHILE  
ALITA MIGHT  
HAVE HAD GREAT  
SUCCESS DOWN  
IN THE THIRD  
LEAGUE, SHE'S  
STILL QUITE AN  
ENIGMA TO MOST  
FANS OF THE  
SPORT.



SO HOW WILL  
THIS ANGEL  
DANCE FOR US  
IN HER FIRST  
ATTEMPT AT THE  
HIGHER STAGE  
OF SECOND  
LEAGUE?!

AND ON  
TOP OF  
THAT...



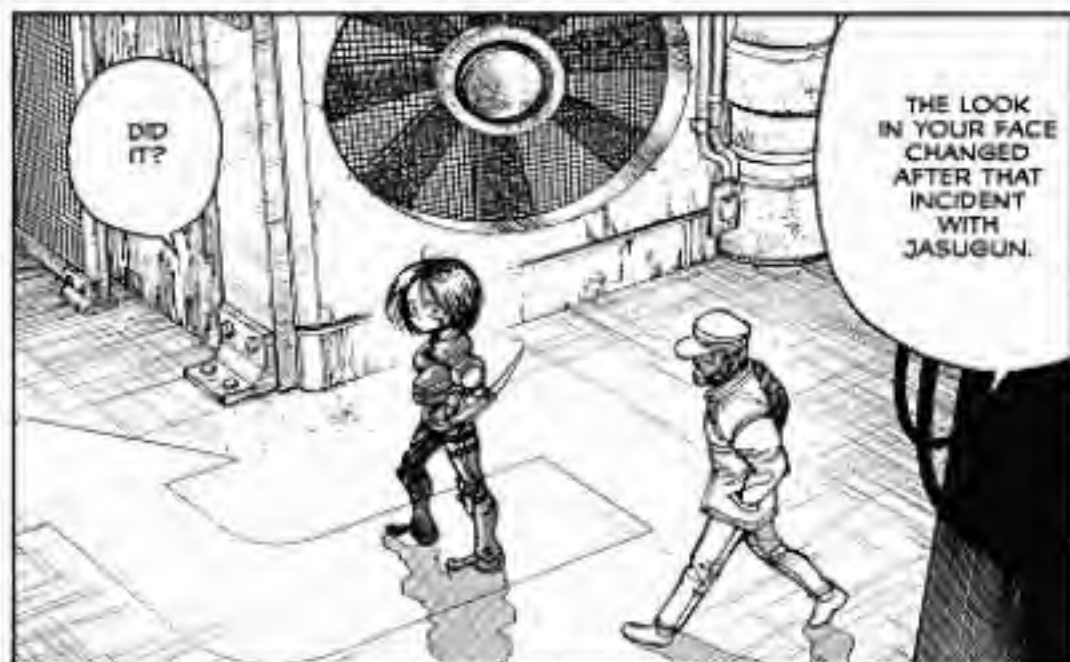
WHICH FOUR  
OTHER PLAYERS  
WILL ALITA  
SELECT TO JOIN  
HER TEAM...

...OF FIVE  
WORTHY  
CHALLENGERS  
TO  
JASUGUN'S  
THRONE?!

ALITA







GOOD.







P-PLEASE!  
YA JUST  
GOTTA!!

WHOA!

I'M IN  
LOVE WITH  
YA, ALITA!! YA  
GOTTA LET  
ME ON THE  
TEAM!!

OH,  
PRETTY  
PLEASE!!

PINKY  
PROMISE,  
OL' TIEGEL  
WON'T  
DO YA  
WRONG!!

AAAH!  
HEY!!

GET LOST!  
YI-YA!!

PLEASE,  
PLEASE, I...  
HUH? WHEN'D  
YOU GET  
THAT BEARD,  
ALITA?

YOU  
DOPE!



AHA!  
YOU'RE  
HERE!!

MASTER!!

THAT'S  
TIEGEL, #50.  
HE'S THE  
"SHAME OF  
SECOND  
LEAGUE," THE  
PERPETUAL  
BASEMENT  
IN THE  
RANKINGS.

HMM...  
WHAT WAS  
THAT ALL  
ABOUT?!

THERE'S  
NO NEED  
TO BOTHER  
YOURSELF  
WITH THE  
LIKES OF  
HIM.

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GOING IN  
ORDER!

ALLOW ME TO  
INTRODUCE THE  
BATTLE-ORIENTED  
PLAYERS I'VE TAUGHT  
THE VARIOUS SECRETS  
OF THE "ASIAN ARTS"—  
FOLLOWERS OF MINE  
WHO WILL LEAD THE  
SECOND LEAGUE IN  
THE FUTURE!!



#9, "HALBERD  
THE KICKER,"  
WHO TOOK  
OVER THE  
ASIAN ART OF  
**TAEKWON-  
DO\*\***!!



#24,  
"SCRAMASAX  
THE RUNNER,"  
INHERITED MY  
ASIAN ART OF  
**YUANYANG  
DIGONG-  
QUAN\*\***!



#33,  
"BASELARD  
THE PILE-  
DRIVER," HAS  
TAKEN ON THE  
ASIAN ART OF  
**MUAY KAAD  
CHUEK\*\*\***!



HMM  
?!

WAIT A  
MOMENT,  
MASTER!!

\*Muay Kaad Chuek: Also known as Lethwei, or Burmese bareknuckle boxing.

\*\*Yuanyang Digongquan: A type of Chinese martial arts. Aydsakatti used this in his earlier fight against Aika.

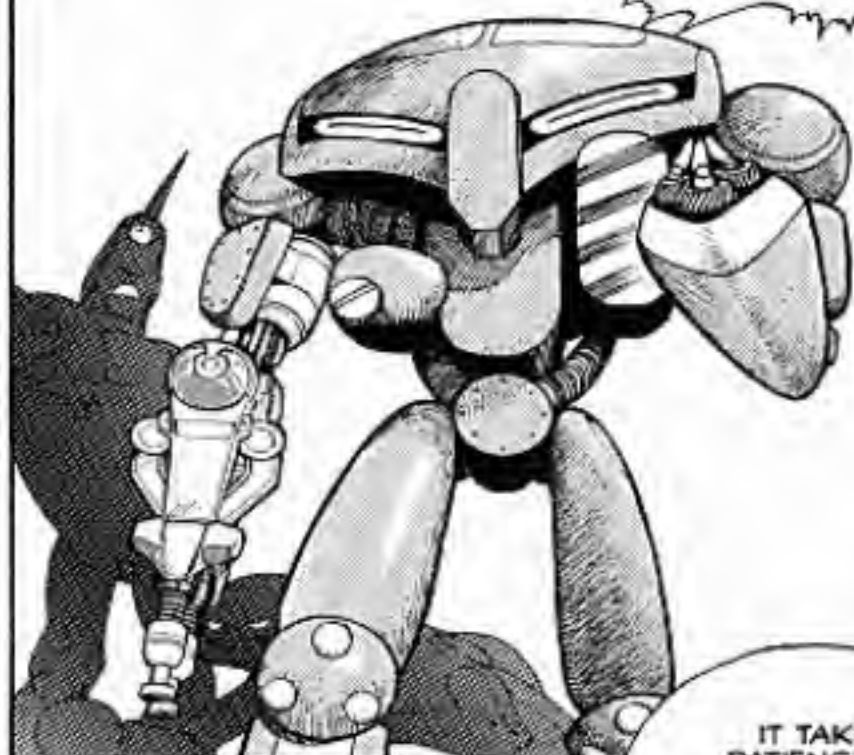
\*\*\*Taekwondo: The traditional fighting style of Korea.



YOU FOOLS!!  
I WILL NOT  
SUFFER ANY  
INSOLENCE  
TO SISTER  
ALITA!!

YEAH.  
HE'S  
RIGHT!!

I KNOW THIS IS A  
HUGE OPPORTUNITY  
TO CHALLENGE THE  
CHAMP HIMSELF...  
BUT I CAN'T  
BELIEVE A MAN OF  
YOUR STATURE IS  
WORKING FOR THIS  
MERE *GIRL*!!

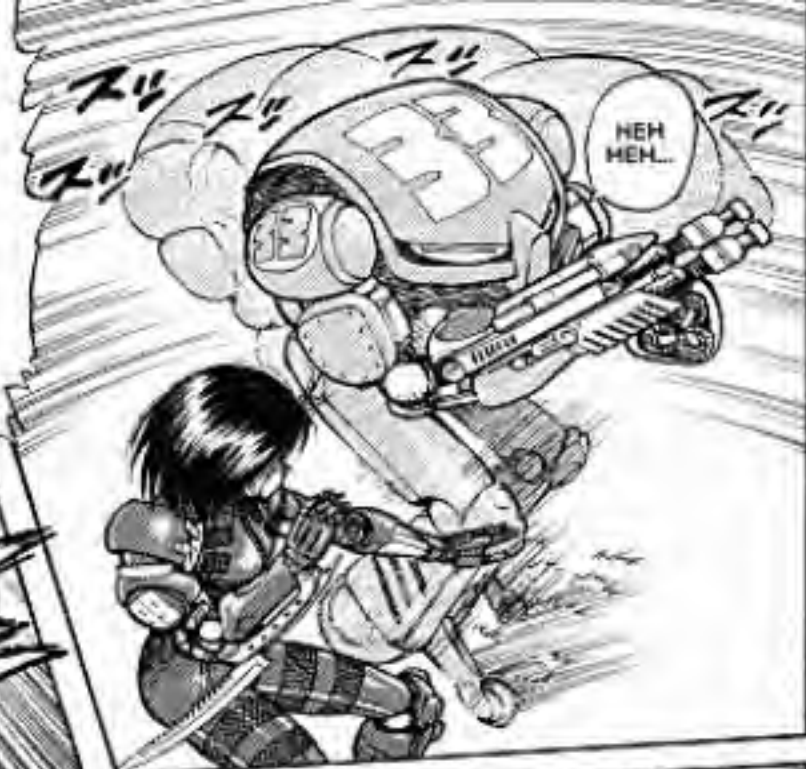


IT TAKES  
PATIENCE TO  
CORRECT A  
MISCONCEPTION  
WITH WORDS,  
AND I'M THE  
HOTHEADED  
TYPE.

!!


YOU  
WANT TO  
UNDERSTAND  
WHAT I'M  
ABOUT?  
ONE BLOW  
SHOULD BE  
ENOUGH TO  
TEACH  
YOU!!











I SUPPOSE SHE  
PLAYED ALONG WITH  
IT BEING A DRAW IN  
ORDER TO UPHOLD  
MY DIGNITY IN  
FRONT OF MY  
PUPILS...

NOT QUITE! THEY BOTH  
STOPPED THEIR ATTACKS AT  
THE LAST MOMENT, SO IT  
LOOKED LIKE A DRAW-BUT  
IF IT WERE A REAL FIGHT,  
ALITA'S BLADE WOULD HAVE  
SPLIT BASE'S LIFE SUPPORT  
SYSTEM A SPLIT-SECOND  
FASTER!!



TH-THAT  
SOUND...  
LIKE  
TOUCH-  
ING UP\*  
CLAWS...  
CAN IT  
BE?!

AH!

\*Touching up: To sharpen a blade.



HEH  
HEH  
HEH  
HEH!

GIE  
GIE  
GIE  
GIE!





THE GAME  
IS NEARLY  
ABOUT TO  
BEGIN...

...SO WHAT  
ARE YOU  
STOOGES  
DOING,  
PRETENDING  
TO HAVE A  
STRATEGY  
MEETING?



HE'S THE  
CRUELEST,  
MOST  
BARBARIC  
CHAMP IN  
SECOND  
LEAGUE  
HISTORY—  
ARMBRUST  
THE  
"CALIGULA"!



AND  
THAT'S HIS  
SYCOPHANT  
TOADY,  
"DIRTY"  
PESHKABZ!



Y-YOU  
DON'T  
KNOW?!

SO  
WHO'S  
THIS?



FOR TONIGHT,  
YOUR BRAINS  
WILL BE  
SPLATTERED  
ON THE  
RACETRACK!  
THE VICTOR?  
**ME!!**

HMPH! SO  
YOU'RE THE  
FAMOUS ALITA,  
HUH? HATE TO BE  
THE BEARER OF  
BAD NEWS, BUT  
YOU'LL **NEVER**  
GET THAT  
CHALLENGE WITH  
JASUGUN!!



RRGH!

ANYWAY,  
I'LL  
THINK  
ABOUT  
IT.

WELL, IF YOU  
WANTED TO  
BE ON MY  
CHALLENGER  
TEAM, YOU  
SHOULD HAVE  
JUST SAID SO,  
RATHER THAN  
BRAGGING AND  
SHOWING  
OFF.

OH...RIGHT!  
SECOND LEAGUE  
HAS A CHAMPION  
TOO. DOESN'T IT?  
I COMPLETELY  
FORGOT.



HEH...HE'S  
LITERALLY  
STOMPING  
HIS FOOT  
IN ANGER!  
SERVES HIM  
RIGHT.

I'LL  
KILL  
YOU  
ALRIGHT!

I'VE GOT  
TO ADMIT.  
YOU'VE  
GOT A REAL  
GIFT FOR  
TAUNTING  
PEOPLE!

REALLY?  
I'M JUST  
SAYING  
WHATEVER  
COMES TO  
MIND...



HOW...  
HOW  
DARE  
SHE DIS-  
RESPECT  
ME SO!!

AA-  
AAR-  
GH!!

I...I'LL KILL  
YOU! I'LL  
DESTROY  
YOU, I  
SWEAR IT!!

~mmOyo~





WHERE  
HAVE YOU  
TWO BEEN  
TRAIPSIN'  
ABOUT, EH?  
WE STILL  
GOTTA RUN  
A FINAL  
CHECK-UP  
ON HER  
WETTZEUG!

SORRY.  
UMBA.  
SORRY.



I...I NEVER  
EVEN SAW IT  
COMING... IF  
THIS WAS A  
BATTLE, I'D  
BE DEAD BY  
NOW!!



HEH...I THINK  
I'M GETTING  
EXCITED,  
AYDA!!

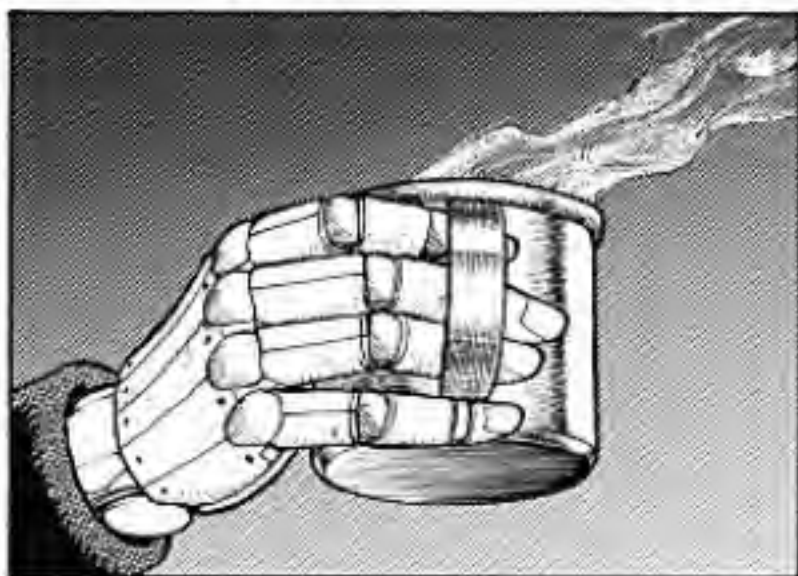
A WOMAN...

THAT'S #7,  
THE "CRIMSON  
WIND," ZAFAL  
TAKIE... HER  
ONLY WEAPON  
IS HER GENIUS-  
LEVEL RACING  
ABILITY.





THE GAME HASN'T  
EVEN STARTED YET,  
AND GREGORY  
CIRCUIT IS ALREADY  
BUZZING AT AN  
UNPRECEDENTED  
LEVEL...



HEH...  
WELL, LET'S  
SEE WHAT  
YOU'VE  
GOT,  
ALITA.





# The Scrapyard and Motorball

EXPLAINED!

THE TWO BIG SOURCES OF ENTERTAINMENT TO THE DENIZENS OF THE SCRAPYARD ARE THE COLISEUM IN THE EASTERN SECTOR AND MOTORBALL IN THE WESTERN SECTOR (BY THE WAY, IDO'S BUSINESS IS ON TEMPEST STREET IN THE EASTERN SECTOR.)

THE UNDERGROUND COLISEUM IS A FLASHY, SHOWY FIGHTING EVENT THAT FEATURES POWERFUL BATTLES BETWEEN GIANT CYBORGS OVER FIVE METERS TALL. IT HAS A SIMILAR APPEAL AS PRO WRESTLING IN MODERN TIMES.



UNDERGROUND  
COLISEUM

MEANWHILE, MOTORBALL IS A MUCH LARGER AND MORE ELABORATE, VARIED EVENT. IT'S AKIN TO BASEBALL OR MOTOR SPORTS LIKE F1 RACING.

## SEVEN BASIC RULES OF MOTORBALL

1. WHOEVER MAINTAINS POSSESSION OF THE MOTORBALL OVER A SET NUMBER OF LAPS AND REACHES THE FINISH, WINS.
2. THE TRACK IS ONE-WAY ONLY. INTENTIONAL REVERSING OF MORE THAN THREE METERS IS SUBJECT TO PENALTY.
3. STOPPING ON THE TRACK FOR MORE THAN A MINUTE IS AN AUTOMATIC DISQUALIFICATION.
4. IF THE MOTORBALL GOES OFF THE TRACK OR LOSES FUNCTIONALITY, PLAY IS TEMPORARILY HALTED UNTIL A NEW BALL IS INTRODUCED.
5. HANDHELD WEAPONS, FLYING/SHOOTING WEAPONS, SPRAYING/RADIATING WEAPONS, AND EXPLODING WEAPONS ARE PROHIBITED.
6. FIGHTING IN THE PIT IS INSTANT DISQUALIFICATION.
7. THE BALL KEEPER CANNOT ENTER THE PIT.

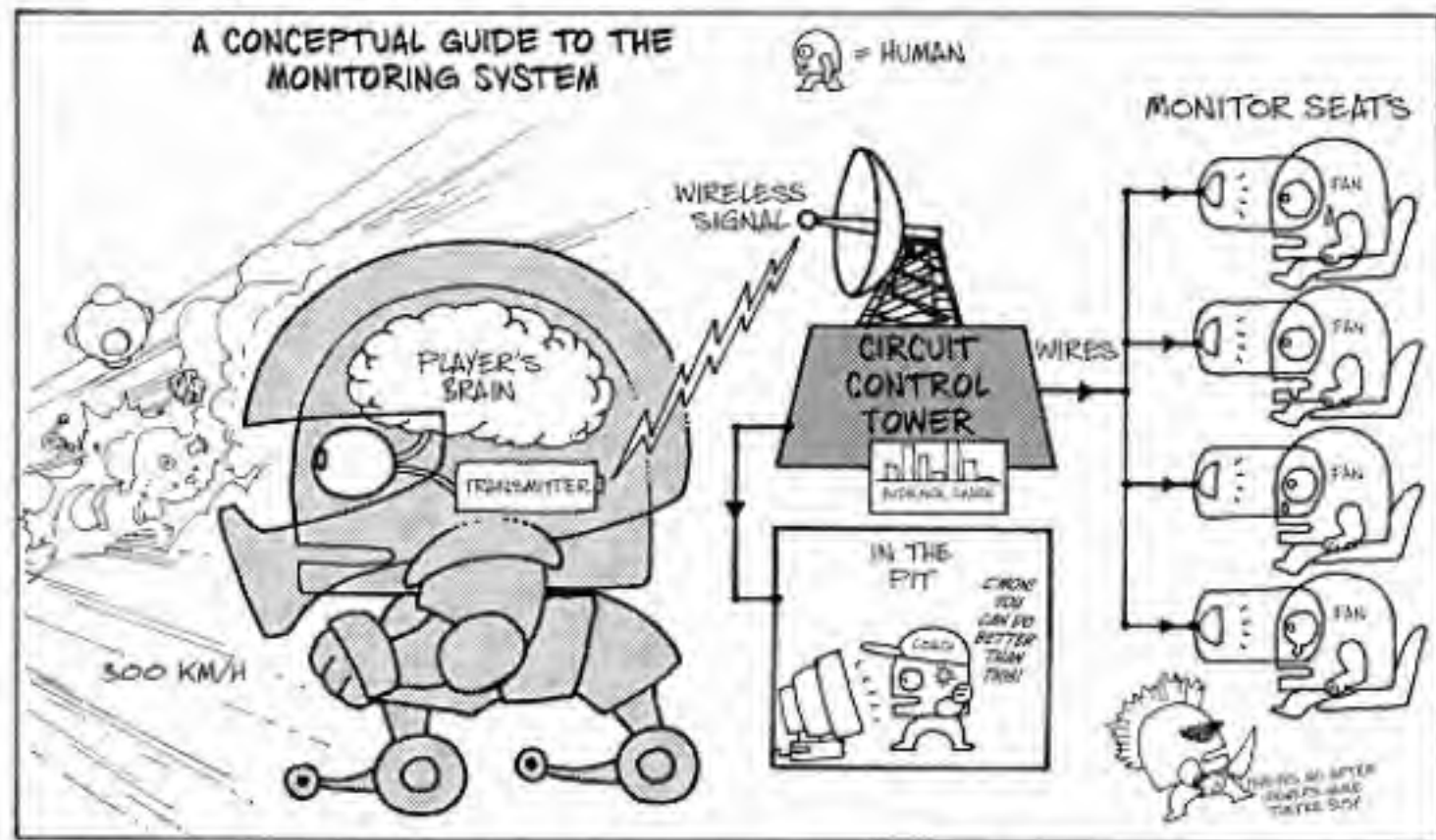
\*SPECIAL RULE: IF THERE ARE ONLY TWO PLAYERS IN AN ACTIVE STATE ON THE TRACK, THIS PROMPTS A "SHOWDOWN" TO ACCENTUATE THE ONE-ON-ONE COMPETITION. IN A SHOWDOWN, RULES 1 TO 4 NO LONGER APPLY.



THE FACTORY RUNS THE MOTORBALL LEAGUES, WHICH DRAW THE ATTENTION OF ATHLETES FROM FAR AND WIDE WHO SEEK GLORY UNDER THE SPORT'S BRIGHT LIGHTS.

WHEN AMATEURS ARE INCLUDED, THE TOTAL NUMBER OF MOTORBALL COMBATANTS IS VAST. THERE ARE TEN MAJOR MOTORBALL CIRCUITS, SO WHEN CONSIDERING THE VARIOUS PEOPLE WORKING AT THEM, IT'S CLEAR THAT THE SPORT IS A MAJOR INDUSTRY WITHIN THE SCRAPYARD.

THERE IS AN OFFICIAL BETTING WINDOW AT ALL THE RACE CIRCUITS. IN ADDITION TO THAT, THERE ARE MONITOR ROOMS WHERE FANS CAN CHOOSE TO EXPERIENCE THE SIGHTS COMING FROM THEIR FAVORITE PLAYER'S SENSES.

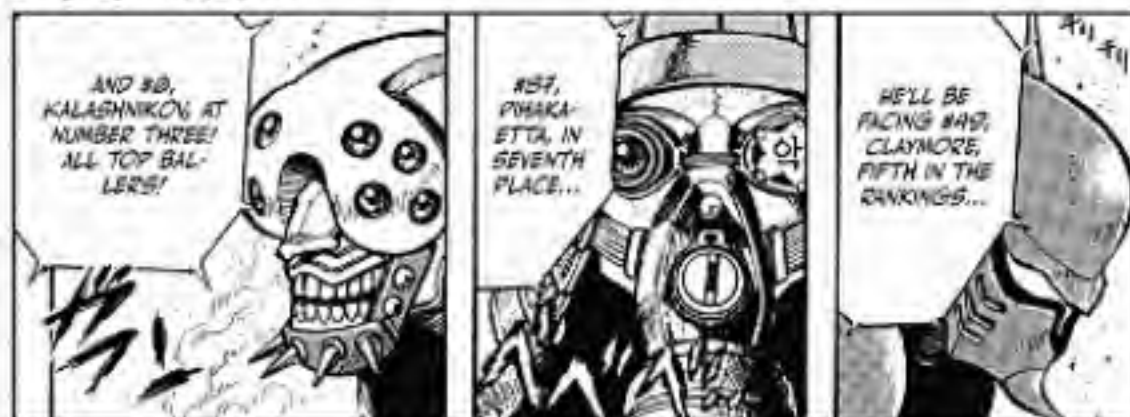


BECAUSE THE AUDIENCE NUMBER VIA MONITORS ACTUALLY HAS A LARGE INFLUENCE ON THE SCORING SYSTEM, PLAYERS ARE ENCOURAGED NOT JUST TO WIN RACES, BUT TO PUT ON A SHOW TO ATTRACT FANS.



# Translation Notes

## Motorball players, page 81



A large majority of the characters introduced as motorball players in *Battle Angel Alita* are named after weapons—either traditional bladed arms or modern guns. In this scene, Claymore is a Scottish two-handed sword, Pihakaetta is a type of Sri Lankan knife, and Kalashnikov is the name of a Russian automatic rifle maker. A little while later, Aydakatti refers to the traditional sword of the Kodava people of western India.

## Maschine Kratz, page 85



While the story defines the name of this type of martial arts as “Machine Fist,” the original German means more like “machine claw.”

## Hertza Hauen, page 105

Many of the Panzer Kunst abilities take their names from German terms, or at least, inspiration from them. They are given both descriptive kanji that describe the action, as well as the creative



(phonetic) names, which might be literal in nature, or more abstract. Hakenwende means "hook turn," while Haavertrabant is intended to mean "satellite spin smash" or perhaps "orbital smash." Lastly, the kanji for Hertzza Hauen suggest something like "frequency splitting fist," while the given German name contains "hauen" (to beat or punch) and a resemblance to Hertz, the standard unit of frequency.

### Baizhong Jiantui, page 119



This attack's name comes from Chinese and means something like "reverse leg slice."

### Tianbian Guayue, page 132



Another Chinese-derived attack name of Aydakarti's, this one sounds like "hanging moon in the heavens."

### Qiangunfan Chuaitai, page 138



This attack means something like "forward billow crush kick."

### Digongquan, page 140



A term meaning "great earth fist," which is likely intended to be a form of martial arts, similar to kung fu or taekwondo.

### Pinky, page 148

The text is adapted to get the concept across in English, but in the original Japanese, Ed just says "Is he this?" referring to his pinky finger. This is a commonly understood gesture that refers to a lover.

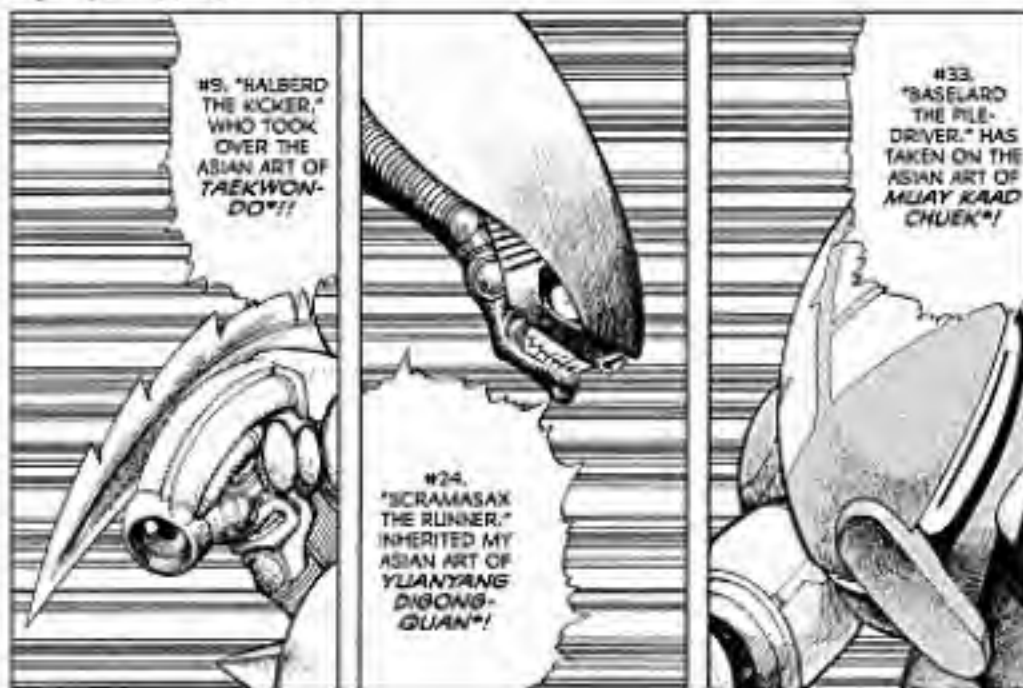






A common concept in East Asian cultures, Ki (also romanized as chi or qi from Chinese) is sometimes described as spirit, breath, life force, or energy flow. It forms a vital part of many Eastern martial arts, and often appears in more fanciful, supernatural form in anime and manga as a kind of magical power. Interestingly, for his futuristic setting, Yukito Kishiro chose to replace the typical ki character (氣) with a homonym ki (機) that is used in many “machine” and “mechanical” words. In a sense, it’s presenting the concept of martial arts ki as it would be understood by cyborgs.

## Motorball players, page 197, 202



Many of the motorball competitors introduced here are named after medieval weapons. Baselard, Scramasax and Halberd are all named after European bladed weapons, while Armbrust is the German word for the arbalest (crossbow) and Peshkabz is a kind of Persian dagger. In addition, while it’s not a weapon (this is perhaps appropriate, given his character), Tiegel is the German word for a pot or crucible.

# Sound Effects List

37.2	zwo (hyo)	5.3	grak (gokki)
37.5	krunch (gusha)	6.2	peep (pa)
38.5	perum (pou)	6.3	thump (da)
39.4	tug (gu)	6.6	wham wham (ban ban)
41.2	clank (gasha)	7.1	hee hee hee hee hee hee hee (kuu kukukukuu)
41.4	vmmmm (baun)	7.6	clatter clatter (ja joku)
42/43.2	vwoosh (guwa)	8.6	krash (gashan)
42/43.4	vcoom (koon)	9.3	finch (biko)
44.1	vwarm (koon)	9.7	whoosh (nyuuu)
44.2	ting kwing (gin gwin)		clink clink (pala pala)
44.3	kaboom (doka)	10.2	plop plop (para para)
44.4	rahh rahh (waa waa)	10.3	baahh (zaaaa)
44.5	skrr (gagaga)	10.5	wham (bani)
44.6	skrr (gagaga)	10.6	baahh (zaaa)
	vwoooo (koon)	10.7	plink plink (bachu paku)
45.1	gshunk (gashan)	11.1	pink pink (bara bara)
45.5	clank (gashan)	11.2	ooosh (oo)
45.6	grung (gyarun)	11.3	rahhh (waaa)
46.1	vwooo (vran)	11.4	rahhh (gyaaa)
46.2	zwoosh (gu)	12.2	whoosh (gyuuu)
46.3	gaching (gaku)	12.3	vwee (vuuu)
46.4	skadash (zagaga)	12.4	shmm (shuuu)
47.2	lvwoosh (koon)	12.5	vmmmm (buoon)
47.3	skwa skwa (koon koon)	13.4	vmm (buon)
49.1	vwarm (gyun)	13.5	perk (gagan)
49.2	ti (ku)		vain vwin vwin (gu kyuu)
49.3	krak (gaki)	14.1	kwin kwin kwin (gyun gyun gyun)
50.1	thwomp (bani)	14.3	skaaa (baku)
50.2	rahhh (waaa)	14.4	guk (ku)
51.2	rahhh (waaa)	15.2	shrak (pai)
52.1	clank (gasha)	15.3	gng (gga...)
52.2	rola rola (gana gana)		shrak (pai)
53.4	kshank (gasha)	15.4	fwooo (sas)
55.6	thwomp (baki)	16/17.1	gwotth (gagood)
	crack (doka)	16/17.3	pok (biko)
57.1	behoor (basha)	21.2	kweee (kain)
57.2	lei lei (chin chin)	21.4	kweee (kain)
	schunk (jaki)	24.1	bzzakk (begin)
57.3	pahh pahh (pashu shun)	25.2	whup (ba)
	gshank (gashun)	25.4	snag (gash)
58.3	ruabe (moze moze)	25.5	shank (ga)
58.4	blnk (pachi)	26.2	kchink (bain)
59.2	raffe raffe (gata gata)	31.6	plop (polor)
59.3	raffe (gata)	34.1	rip rip (bin bin)
59.4	lter lter (gaku gaku)	35.1	clink clack (kacha kacha)
62.1	thwomp (doka)	35.2	thunk (dosa)
62.2	siam (gashan)	36.2	perk (go)
62.3	glow (pou)	36.3	crunch (baki)
62.6	hep (ba)	36.4	thudd (dosa)
63.2	ork crak (paki paki paki)	36.5	kachinkle (gwin)
66/67.1	vwoom (vwoooo)	36.6	hggg (gpi)
	gwoosh (guwa)	36.7	prase (jin jin)
66/67.2	kboom (doka)	37.1	hmmf (ji)
66/67.3	gagank thwomp (gagan bashin)		



89.1	rihh rihi (wa wa)	66.67.5	thwip (sue)
89.2	squeee (kai)	68.1	raahh (waaa)
	ring (pi)		
89.2	vwooo (oooo)	68.1	voom (go)
	kpoo (paun)	68.2	kshaa (gye)
89.3	vwoom (baaaa)	68.3	snakk (ga)
94.1	dooom (dododododo)	71.1	kshaa (kaun)
95.2	kdung (baga)	71.3	grmm (nunuu)
95.3	dadoom (dodon)		skmash (gyaggya gyaggya)
95.4	veeh (ba)	71.4	vwoosh (boou)
		71.5	tiha (ka)
95.1	greaaa (gye)	72.1	kpooow (paun)
95.2	vurm (buon)	72.4	kaeng (kh)
95.3	boom (don)		
97.1	raahh (waaa)	73.1	blip (bi)
		73.2	skmeee (gyaku)
100.2	vmmmm (buuum)		tsstt (tjtj)
101.1	ting (taun)	76.3	munch munch (pon pon)
101.2	kak kakk (kyu kyu)	76.4	yank (gu)
101.3	shying (kyun)		
101.4	glint (kara)	77.3	mummr chatter (zawwa zawa zawa)
101.5	twsh (fyu)		
102.2	thud thud (dodo)	78.1	mummr mumble (zoo zoo)
102.4	tsst (tsst)	78.2	vmmmm (zawoo)
		78.5	pr pr pr pr (puru puru puru puru)
		78.6	pwoooo (paun)
103.1	clomp (gash)	79.1	vmmmm (buun)
103.2	fwump (gyun)		raahh (waaa)
103.3	kug! (gun)	79.2	tuppa tuppa tuppa (palapeta palapeta)
103.4	smakk (doshi)	79.3	tnk (chon)
104.1	twsh (hyun)	80.81.1	raahh (waaaa)
	tsst tsst (ten ten)	80.81.2	raahh (waaa)
104.2	kpamm (paun)	80.81.3	raahh (waaa)
	kup (suk)	80.81.4	raahh (waaaa)
		80.81.5	tsst (chin chin)
106.5	clench (gyu)	80.81.6	bwub bwub (bebebe)
		80.81.7	gnuff (gaun)
107.4	clck (gasha)		
108/109.1	yehaaa (paoun)	82.1	vwoe (vuo)
108/109.4	kshaa (kaoun)		vwoaaa (vupn)
		82.2	braaaa (paoun)
110.2	vwoom vwoom (voun voun)	82.3	whio (par)
110.3	kshaaa (kaoun)	82.5	bsfint (baah)
110.4	kwring (kucn)		
111.2	wommm (paun)	83.1	vwoe (vutsoo)
111.3	skmeeee (gyaggya)	83.3	grumm (gyu)
111.4	bwom (moo)		
112.1	hoss (shuu)	84.1	shoomp (sup)
112.2	kshun (gasha)	84.3	snag (pa)
113.5	glare (gri)	85.1	oooh (wooo)
		85.2	vwoom (goooo)
		85.3	raahh (waaa)
115.1	vwoaa bwaaa (vooou boou)	86.1	raahh (kaooo)
	vmm gbaa (vua gaa)	86.4	whoa (wa)
115.3	vmmg (vuo)		
115.5	vmaa vmm vwooo (vaaa vua glon)	87.2	vwoh vwoh (koo koo)
		87.3	pwaaa (paun)
		87.4	raahh (waaa)
116.1	vua (va)	87.7	raahh (waaa)
116.2	boom (baa)		sk skm (gyaggya)
116.3	chhh (oo)		raahh (waaa)
116.5	snatch (par)		
117.1	kshh (kaoun)	88.1	clank (gasha)
117.4	ksh kshh (ka koo)	88.2	clank clank (gasha gasha)
117.5	twat (tuo)		raahh (waaa)

139.3	wfap (pi)	118.1	vaumm (bobob)
139.5	shh (su)	118.2	pehi pehi (popen pen)
139.7	viimi (byu)		tsk (chun)
140.1	gshank (gashaan)	118.3	apin (kun)
140.2	slump (gaku)	118.4	vroosh (bua)
145.4	vaumm (vuan)	119.1	skreashh (dogya gya gya)
	grun grun (bael bael)	119.4	gaki (gal)
		119.5	thwam (supa)
146.1	bwaam (baan)	120.1	sttsakk (dogagagaga)
146.2	kshud (doka)	120.3	boom (boon)
146.3	kwaish (guishan)		bdump (bobon)
	brababababa (vubabababa)	120.5	tsk (cun)
146.4	ling lung ping (pen pen pen)	120.6	hup (ba)
		120.7	swish (byun)
147.1	whif (pyun)	121.1	kshunk (gashaan)
147.3	krakk (bakam)		
147.5	crashh (gashaaa)	125.2	zorp (bin)
	spitz (docha)		
148.2	skree (gya)	126.1	kak kwik (kyu kyu)
148.3	vmm (dodododo)		
148.4	tump (tan)	127.1	pat (pan)
148.6	skt (gyu)		
149.1	fwosh (pyun)	128.1	vra gashh (vuan gaon)
149.2	kuihd (baki)		vmoosh (vuaaon)
149.3	kabloosh (daboon)		
150.3	tuppa tuppa (patata)	129.1	grunrunung (gyenyunyuyu)
150.4	kthunk (gala)	129.2	graw (gaon)
	tuppa tuppa tuppa (patata)		vaumm (vra)
150.5	unk (chon)	129.3	vmm (vuaon)
		129.5	hup (baa)
152.1	shh (su...)	130.1	boom (doka)
152.4	ba-bump (dakin)	130.2	vmm (ga)
		130.4	hup (bin)
153.5	tep tep (tala)	131.1	kafaan (kulan)
153.6	tug (gyu)	131.3	tt (tu)
153.7	twich (piau)	131.4	psow (paui)
155.3	kthunk (gala)		
155.5	dmm (dodododo)	132.1	fwaa (ka)
		132.2	psik (pishi)
156.1	brudja brudja (bada bado bado)	132.3	tsazz (onchich)
	babum babum (baba baba baba)		
	vmm (dodododo)	133.1	swikk (supu)
	pop pop (pen pen)	133.3	gunk (gun)
	brashh (paonu)	133.4	hup (ba)
	skree (a)		
156.2	stomp stomp stomp (doki doki doki)	134.2	vroof (bua)
156.3	wham (ban)	134.3	kradd (daga)
156.4	thwam (daan)		
157.3	thap (hachi)	135.1	pink (bin)
157.5	hmff (gu)	135.2	bzrsh (badi)
		135.3	voom (zun)
158.3	heh (naka)	136.1	ling tsik (chun chun)
158.4	vroosh (guon)	136.2	baboo (bobo)
158.6	vroosh vroosh (guon guon)	136.3	thwam (gashan)
158.7	smack (pishi)		
159.1	slamm (kuzaki)	137.1	wham wham wham (gan gan gan)
159.2	voo (buaan)	137.2	hup (ban)
159.3	thudud (dodon)	137.3	gnkk (gri gri)
		137.4	sturr (dokyun)
160.3	glare (gra)	137.5	fwat (lao)
160.5	stamp stomp stamp (dodododo)	137.6	zwup (gyuan)
162.1	rip (baan)	138.1	whoooh (bua)
162.2	kshak creek (gacha gishu)	138.3	fwam (fun)
162.5	b-bmp b-bmp (dokyun dokyun dokyun)	138.4	shwipp (pyun)
162.6	b-bmp b-bmp (dokyun dokyun)	139.1	gnkk (gaga)



195.2 clank (gasha)  
196.3 rrrrrrr (gogo gogu)

198.3 swish (su)  
198.4 gzzzz (gyun)

199.1 shh shh shh (su su su su)  
199.2 boom (do)  
199.3 bang (bin)  
199.6 vvvvv (gogu)  
199.6 boom (don)

200.1 whiplash (bashi)  
200.2 pause (pisei)  
200.4 thup (baba)  
200.6 pat (pan)  
200.6 gakk (gaku)

201.2 shwak (shus)  
201.3 shwak (shus)

202.1 shwak (shus)  
ting! (chin)  
202.3 shwak (shus)  
202.4 gmk (gi)

203.3 crunch (dokyū)  
203.4 stamp stomp (gashi gashi)

204.1 vvvv vvvv (zao zao)  
vvvv (zao)  
204.3 kkk kkk (tsuka tsuka)  
204.4 swoosh (suu)

205.2 spin (kurun)

206.1 rath rath (waa waa)

208.1 rath rath rath rath (waa waa waa waa)

163.2 b-bmp b-bmp (tokyun tokyun)  
163.5 b-bmp b-bmp (dokyun dokyun)

164.1 b-bmp b-bmp b-bmp (dokyun dokyun dokyun)  
164.3 tngph (gu)

165.1 b-bmp b-bmp (dokyun dokyun)  
165.2 b-bmp (dokyun)  
165.3 b-bmp (dokyun)

168.1 gulp (goku...)  
168.3 tnggo (gu gugu)  
168.5 kkk kkk (kyu... kuki...)

169.1 shhh (suz)

170.3 b-bmp (dokyun)

171.1 b-bmp (dokyun)  
171.3 fash (ka)  
171.4 whoosh (bus)  
171.5 ratt ratt (gaku gaku)

172.1 ratt ratt ratt (gaku gaku gaku)

173.1 pshnt (tsuhan)

176.2 boom (don)

177.1 whoosh (don...)  
177.5 pause (bibi)  
177.6 griga (gigi)

178.1 vvvvv (van)  
178.2 zzzzz (zushen)  
178.3 tug (gun)  
178.6 pat pat (pusu pusu)

179.1 boom (baan)  
179.2 beeth (bushu)  
223 bzzz (beeth beeth)  
179.3 tng (gugu)  
179.4 gng (guu)

180.1 twip (pa)

183.2 b-bmp b-bmp (tokyun tokyun)

184.4 blump (gota)

185.3 smrk (nyari)

190.2 vvvv vvvv (zao zao zao)  
190.3 vvvv vvvv (zao zao zao)

191.1 kchik (kic)  
191.2 shkung (shakun)  
191.3 click (gacha)  
191.4 kkk (gyu...)  
tsash (tsuhan)

192.1 gshunk (gashun)

194.1 loom (nu)  
194.4 zzzzz (zun)  
oh... oh... (o... o...)  
194.5 whak wham (gan gan)

195.1 tump (gasha)  
195.2 swish (sa)  
195.3 thud thud thud (dododo)  
snag (gashi)  
195.5 crunch (baki)



# **Battle Angel Alita 3**

KODANSHA COMICS Digital Edition

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First published in Japan in 2014 by Kodansha Ltd., Tokyo.

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English digital edition published by Kodansha Advanced Media, LLC, San Francisco.

[www.kodanshacomics.com](http://www.kodanshacomics.com)

ISBN: 9781682337110

Digital Edition: 1.0.0

Translation by Stephen Paul

Lettering by Scott Brown